Syllabus Book

B. Tech. (Information Technology)



School of Engineering

Effective From: 2019-20

Authored by: P P Savani University

P P SAVANI UNIVERSITY

SCHOOL OF ENGINEERING

TEACHING & EXAMINATION SCHEME FOR FOURTH YEAR B.TECH. INFORMATION TECHNOLOGY PROGRAMME AY 2019-20

	0		0.66		Teach	ing Schem	e			F	Exami	nation	Scheme Tutorial CE ESE 50 0 0 0 0 0 0 0 0 0 50 0 0 0		
Sem	Course Code	Course Title	Offered By		Contact	Hours		Credit	Th	eory	Pra	ctical	Tut	orial	Total
	Couc		Бу	Theory	Practical	Tutorial	Total	Credit	CE	ESE	CE	ESE	CE	ESE	Total
	SESH1070	Fundamentals of Mathematics	SH	2	0	2	4	4	40	60	0	0	50	0	150
	SECV1040	Basics of Civil & Mechanical Engineering	CV	4	2	0	6	5	40	60	20	30	0	0	150
1	SECE1050	Programming for Problem Solving	CE	3	4	0	7	5	40	60	40	60	0	0	200
	SESH1240	Electrical & Electronics Workshop	SH	0	2	0	2	1	0	0	50	0	0	0	50
	SEPD1030	Communicative English	SEPD	1	2	0	3	2	50	0	20	30	0	0	100
						Total	22	17							650
	SESH1080	Linear Algebra & Calculus	SH	3	0	2	5	5	40	60	0	0	50	0	150
	SEIT1030	Object Oriented Programming with Java	IT	3	4	0	7	5	40	60	40	60	0	0	200
	SEIT1010	Introduction to Web Designing	IT	0	2	0	2	1	0	0	50	0	0	0	50
2	SEME1020	Engineering Workshop	ME	0	2	0	2	1	0	0	50	0	0	0	50
	SEME1040	Concepts of Engineering Drawing	ME	2	2	0	4	3	40	60	20	30	0	0	150
	SESH1210	Applied Physics	SH	3	2	0	5	4	40	60	20	30	0	0	150
	SEPD1020	Communication Skills	SEPD	1	2	0	3	2	50	0	20	30	0	0	100
						Total	28	21							850

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FIRST YEAR B. TECH.



Department of Applied Science and Humanities

Course Code: SESH1070

Course Name: Fundamentals of Mathematics

Prerequisite Course(s): Algebra, Geometry, Trigonometry & Pre-Calculus till 12th Standard level

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	The	eory	Prac	tical	Tuto	orial	Total
Theory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	rotai
2	0	2	4	40	60	0	0	50	0	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- summarize concept of calculus to enhance ability of analysing mathematical problems.
- acquire knowledge and ability to work with differentiation and integration for
- applications of mathematical techniques in engineering.
- develop the tool of power series for learning advanced Engineering Mathematics.
- analyse and solve system of linear equations and understand characteristics of Matrices.

	Section I		
Module No.	Content	Hours	Weightage in %
1	Calculus Limits, Continuity, Types of Discontinuity, Successive Differentiation, Rolle's Theorem, LMVT, CMVT, Maxima and Minima.	8	28
2	Sequence and Series-I Convergence and Divergence, Comparison Test, Integral Test, Ratio Test, Root Test, Alternating Series, Absolute and Conditional Convergence.	6	20
	Section II		
Module No.	Content	Hours	Weightage in %
1	Sequence and Series-II Power series, Taylor and Macluarin series, Indeterminate forms and L'Hospitals Rule.	6	20
2	Matrix Algebra Elementary Row and Column operations, Inverse of matrix, Rank of matrix, System of Linear Equations, Characteristic	10	32

Equation, Eigen values and Eigen vector, Diagonalization,	
Cayley Hamilton Theorem, Orthogonal Transformation	

List of Tutorial:

Sr. No.	Name of Tutorial	Hours
1.	Calculus-1	2
2.	Calculus-2	2
3.	Integration	2
4	Sequence and Series-1	2
5.	Sequence and Series-2	2
6.	Sequence and Series-3	2
7.	Matrix Algebra-1	2
8.	Matrix Algebra-2	2
9.	Matrix Algebra-3	2
10.	Matrix Algebra-4	2

Text Book(s):

Title	Author/s	Publication
Thomas' Calculus	George B. Thomas, Maurice D. Weir & Joel Hass	Pearson
Elementary linear Algebra	Howard Anton and Chrish Rorres	Wiley

Reference Book(s):

Title	Author(s)	Publication
Advanced Engineering Mathematics	E Kreyszig	John Wiley and Sons
A textbook of Engineering Mathematics	N P Bali and Manish Goyal	Laxmi
Higher Engineering Mathematics	B S Grewal	Khanna
Engineering Mathematics for First Year	T Veerarajan	Tata Mc Graw Hill
Engineering Mathematics-1 (Calculus)	H. K. Dass and Dr. Rama	S. Chand
	Verma	

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests, each of 30 marks and 1 hour of duration and average of the same will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the Course Coordinator.
- End Semester Examination consists of 60 marks.

Tutorial:

- Continuous Evaluation consists of performance of tutorial which will be evaluated out of 10 marks for each tutorial and average of the same will be converted to 30 marks
- MCQ based examination consists of 10 marks.
- Internal Viva consists of 10 marks.

Course Outcome(s):

After completion of the course, the student will be able to

- make use of concepts of limit, continuity and differentiability for analysing mathematical problems.
- use concepts of Limit, Derivatives and Integrals.
- examine series for its convergence and divergence.
- solve linear system using matrices.

Department of Civil Engineering

Course Code: SECV1040

Course Name: Basics of Civil & Mechanical Engineering

Prerequisite Course(s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)							
Theory	Practical	Tutorial	Credit	Cnadit	Theor	у	Practi	cal	Tutori	ial	Total
Theory	Practical			CE	ESE	CE	ESE	CE	ESE	Total	
4	2	0	5	40	60	20	30	0	0	150	

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- study the fundamentals of mechanical systems.
- study and appreciate significance of mechanical engineering in different fields of engineering.
- carry out simple land survey and recent trends in civil engineering.
- understand components of building, building terminology and construction materials.

	Section I		
Module No.	Content	Hours	Weightage in %
1.	Civil Engineering: An Overview Introduction, Branches, Scope, Impact, Role of Civil Engineer, Unit of Measurement, Unit Conversion (Length, Area, Volume)	03	04
2.	Introduction to Surveying and Levelling: Introduction, Fundamental Principles, Classification Linear Measurement: Instrument Used, Chaining on Plane Ground, Offset, Ranging Angular Measurement: Instrument Used, Meridian, Bearing, Local Attraction Levelling: Instrument Used, Basic Terminologies, Types of Levelling, Method of Levelling Modern Tools: Introduction to Theodolite, Total Station, GPS	07	12
3.	Building Materials and Construction: Introduction (Types and Properties) to Construction Materials Like Stone, Bricks, Cement, Sand, Aggregates, Concrete, Steel. Classification of Buildings, Types of Loads	10	14

	Acting on Buildings, Building Components and their Functions, Types of Foundation and Importance, Symbols Used in Electrical Layout, Symbols Used for Water Supply, Plumbing and Sanitation		
4.	Construction Equipment: Types of Equipment- Functions, Uses. Hauling Equipment- Truck, Dumper, Trailer. Hoisting Equipment- Pulley, Crane, Jack, Winch, Sheave Block, Fork Truck. Pneumatic Equipment-Compressor. Conveying Equipment- Package, Screw, Flight/scrap, Bucket, Belt Conveyor. Drill, Tractor, Ripper, Rim Pull, Dredger, Drag Line, Power Shovel, JCB, HOE.	04	08
5.	Recent Trends in Civil Engineering: Mass Transportation, Rapid Transportation, Smart City, Sky Scarper, Dams, Rain Water Harvesting, Batch Mix Plant, Ready Mix Concrete Plant, Green Building, Earth Quake Resisting Building, Smart Material	06	12
	Section II		
Module No.	Content	Hours	Weightage in %
1.	Basic Concepts of Thermodynamics: Prime Movers - Meaning and Classification; the Concept of Force, Pressure, Energy, Work, Power, System, Heat, Temperature, Specific Heat Capacity, Internal Energy, Specific Volume; Thermodynamic Systems, All Laws of Thermodynamics	04	06
2.	Fuels and Energy: Fuels Classification: Solid, Liquid and Gaseous; their Application, Energy Classification: Conventional and Non- Conventional Energy Sources, Introduction and Applications of Energy Sources like Fossil Fuels, Solar, Wind, and Bio- Fuels, LPG, CNG, Calorific Value	04	06
3.	Basics of Steam Generators: Introduction, Classification, Cochran, Lancashire and Babcock and Wilcox Boiler, Functioning of Different Mountings and Accessories	LAB	12
4.	Basics of I.C Engines: Construction and Working of 2 Stroke & 4 Stroke Petrol and Diesel Engines, Difference Between 2-Stroke - 4 Stroke Engine & Petrol-Diesel Engine, Efficiency of I. C. Engines	12	14
5.	Power Transmission Elements: Construction and Applications of Couplings, Clutches and Brakes, Difference Between Clutch and Coupling, Types of Belt Drive and Gear Drive	10	12

Sr. No.	Name of Practical	Hours
1.	Unit conversation Exercise and Chart preparation of building components	02
2.	Linear measurements	02
3.	Angular measurements	02
4.	Determine R. L of given point by Dumpy level. (Without Change Point)	02
5.	Determine R. L of given point by Dumpy level. (With Change Point)	02
6.	Presentation on various topics as in module about recent trends	04
7.	To understand construction and working of various types of boilers	04
8.	To understand construction and working of mountings	04
9.	To understand construction and working of accessories	04
10.	To understand construction and working 2 –stroke & 4 –stroke Petrol Engines	02
11.	To understand construction and working 2 –stroke & 4 –stroke Diesel Engines	02

Text Book(s):

Title	Author(s)	Publication	
Elements of Mechanical Engineering	S. B. Mathur,	Dhanpat Rai & Sons	
Elements of Mechanical Engineering	S. Domkundwar	Publications	
Elements of Mechanical Engineering	Sadhu Singh	S. Chand Publications	
Elements of Civil Engineering	Anurag A. Kandya	Charotar Publication	
Surveying Vol. I & II	Dr. B. C. Punamia	Laxmi Publication	

Reference Book(s):

Title	Author(s)	Publication
Thermal Engineering	R. K. Rajput	Laxmi Publications
Basic Mechanical Engineering	T.S. Rajan	Wiley Eastern Ltd., 1996.
Surveying and Levelling	N. N. Basak	Tata McGraw Hill
Surveying Vol. I	S. K. Duggal	Tata McGraw Hill
Surveying and Levelling	R. Subramanian	Oxford University
Building Construction and	G. S. Birdie and T. D. Ahuja	Dhanpat Rai Publishing
Construction Material		
Engineering Material	S.C. Rangwala	Charotar Publication

Web Material Link(s):

- http://nptel.ac.in/course.php
- http://nptel.ac.in/courses/105107157/
- http://nptel.ac.in/courses/105101087/
- http://nptel.ac.in/courses/105107121/
- http://nptel.ac.in/courses/105104100/

Course Evaluation:

Theory:

- Continuous evaluation consists of two tests each of 30 marks and 1 hour of duration and average of the same will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by Course Coordinator.
- End Semester Examination will consist of 60 marks.

Practical:

- Continuous Evaluation consists of performance of practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/drawing/test of 15 marks during End Semester Exam.
- Viva/Oral performance of 15 marks during End Semester Exam.

Course Outcome(s):

After completion of the course, the student will be able to

- know the principles and working of basic mechanical systems.
- comprehend importance of mechanical engineering in various fields of engineering.
- know about different civil engineering fields with an overview of building material, building construction and recent developments in civil engineering.

Department of Computer Engineering

Course Code: SECE1050

Course Name: Programming for Problem Solving

Prerequisite Course(s): --

Teaching & Examination Scheme:

Teac	Teaching Scheme (Hours/Week)			Exar		Examination Scheme (Marks)				
Theory	Practical	Tutorial	Credit	The	eory	Prac	ctical	Tut	orial	Total
Theory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
3	4	0	5	40	60	40	60	0	0	200

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand the basic components of a computer system.
- identify an appropriate approach to computational problems.
- develop logic building and problem-solving skills..

	Section I							
Module No.	Content	Hours	Weightage in %					
1.	Introduction to Computers: Introduction, Central Processing Unit, Main Memory Unit, Interconnection of Units, Communication between Units of a Computer System. Memory Representation and Hierarchy, Random Access Memory, Read-only Memory, Classification of Secondary Storage Devices, Types of I/O Devices. Classification of Programming Languages, Generations of Programming Languages - Machine Language, Assembly Language, High- Level Language, 4GL.	04	10					
2.	Introduction to C, Constants, Variables and Data Types: Features of C Language, the Structure of C Program, Flow Charts and Algorithms Types of Errors, Debugging, Tracing the Execution of the Program, Watching Variables Values in Memory. Character Set, C Tokens, Keyword and Identifiers, Constants and Variables, Data Types - Declaration and Initialization, User Define Type Declarations - Typedef, Enum, Basic Input, and Output Operations, Symbolic Constants, Overflow and Underflow of Data.	06	15					

3.	Operators, Expressions, and Managing I/O Operations: Introduction to Operators and its Types, Evaluation of Expressions, Precedence of Arithmetic Operators, Type Conversions in Expressions, Operator Precedence and Associatively. Introduction to Reading a Character, Writing a Character, Formatted Input and Output.	05	10
4.	Conditional Statements: Decision Making & Branching: Decision Making with If and Ifelse Statements, Nesting of Ifelse Statements, The Switch and go-to statements, Ternary (?:) Operator. Looping: The while Statement, The Break Statement & The Do. While loop, The FOR loop, Jump within loops - Programs.	07	15
	Section II		
Module No.	Content	Hours	Weightage in %
1.	Arrays: Introduction, One-dimensional Arrays, Two-dimensional Arrays, Concept of Multidimensional Arrays.	05	12
2.	Strings: Declaring and Initializing String Variables, Arithmetic Operations on Characters, Putting Strings Together, Comparison of Two Strings, String Handling Functions.	04	10
3.	User-Defined Functions: Concepts of User-defined Functions, Prototypes, function Definition, Parameters, Parameter Passing, Calling a Function, Recursive Function, Macros and Macro Substitution	04	10
4.	Structure and Unions: Introduction, Structure Definition, Declaring and Initializing Structure Variables, Accessing Structure Members, Copying & Comparison of Structures, Arrays of Structures, Arrays within Structures, Structures within Structures, Structures and Functions, Unions.	04	08
5.	Pointers and File Management: Basics of Pointers, a Chain of Pointers, Pointer and Array, Pointer to an Array, an Array of Pointers, Pointers and Functions, Dynamic Memory Allocation. Introduction to file Management and its Functions.	06	10

Sr. No.	Name of Practical	Hours		
1.	Introduction to Unix Commands (creating a folder, creating a file, deleting a			
	file, renaming files, copy a file from one location to another, listing entire directories and files, list directories, listing files, moving files from one location to another)			
2.	Introduction to C programming environment, compiler, Linker, loader, and editor.	02		

3.	Working with basic elements of C languages (different input functions, different output functions, different data types, and different operators)	06
4.	Working with C control structures (if statement, if-else statement, nested if-	06
	else statement, switch statement, break statement, goto statement)	
5.	Working with C looping constructs (for loop, while loop, do-while and nested for loop)	10
6.	Working with the array in C (1-D array, and 2-D array)	04
7.	Working with strings in C (input, output, different string inbuilt functions)	04
8.	Working with user-defined functions in C (function with/without return	06
	type, function with/without argument, function and array)	
9.	Working with recursive function in C	02
10.	Working with structure and union in C (structure declaration, initialization,	80
	an array of structures, structure within structure, structure and functions,	
	an array within structure and union)	
11.	Working with pointer in C (initialization, pointer to pointer, pointer and	06
	array, an array of pointer, pointer and function)	
12.	Working with files in C (opening a file, data insertion, and extraction from file, file management functions)	04

Text Book(s):

Title	Author/s	Publication
Programming in ANSI C	E. Balagurusamy	Tata McGraw Hill
Introduction to Computer Science	ITL Education Solutions Limited	Pearson Education

Reference Book(s):

Title	Author(s)	Publication	
Programming in C	Ashok Kamthane	Pearson	
Let Us C	Yashavant P. Kanetkar	Tata McGraw Hill	
Introduction to C Programming	ReemaThareja	Oxford Higher Education	
Programming with C	Byron Gottfried	Tata McGraw Hill	

Web Material Link(s):

- http://www.digimat.in/nptel/courses/video/106104128/L01.html
- https://www.youtube.com/watch?v=3QiItmIWmOM

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests, each of 30 marks and 1 hour of duration and average of the same will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the Course Coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of practical performance which should be evaluated out of 10 for each practical and average of the same will be converted to 20 marks.
- Internal viva consists of 20 marks.
- Practical performance/quiz/test consists of 30 marks during End Semester Exam.
- Viva-voce consists of 30 marks during End Semester Exam.

Course Outcome(s):

After completion of the course, the students will be able to

- learn the fundamentals of programming.
- develop efficient programs with their own logic & capabilities.
- understand the syntax and semantics of the C language.

Department of Mechanical Engineering

Course Code: SEME1050

Course Name: Electrical & Electronics Workshop

Prerequisite Course(s): --

Teaching & Examination Scheme:

Teac	Teaching Scheme (Hours/Week)			Exam		Examination Scheme (Marks)				
Theory	Practical	Tutorial	Credit	The	eory	Prac	ctical	Tut	orial	Total
Theory	Flactical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
0	2	0	1	0	0	50	0	0	0	50

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- expose to the fundamental principles, concepts, methods and circuits to understand the electronic system.
- learn to use common electronic component on breadboard.
- make the student understand about instruments and terminologies used in electrical & electronic circuits and their applications.

List of Practical:

Sr. No	Name of Practical	Hours
1.	Understanding of electronic components with their specifications	2
2.	Understanding of Galvanometer, Voltmeter, Ammeter, Wattmeter and Multimeter	2
3.	Understanding of breadboard connections	2
4.	Drawing and wiring of basic circuits on breadboard	2
5.	Verification of Ohm's law	2
6.	Kirchhoff's laws (KVL, KCL)	2
7.	Study of CRO, measurement of amplitude (voltage) & time period (frequency)	4
8.	Half wave, full wave using centre tap transformer and full wave bridge rectifier	4
9.	Electrical wiring system	2
10.	Faraday's laws of Electromagnetic Induction and Electricity Lab	2
11.	LDR characteristics	2
12.	PCB designing	4

Text Book(s):

Title	Author(s)	Publication
Electronic Principles	Albert Malvino and David J Bates	Mc Graw Hill(7th Edition)
Principles of Electronics	V. K. Mehta, Rohit Mehta	S. Chand

Reference Book(s):

Title	Author(s)	Publication
Electronic Devices	Thomas L. Floyd	Pearson (7th Edition)
Electronic Devices and Circuits	David A. Bell	Oxford Press (5th Edition)
Integrated Electronics	Jacob Millman, Christos	Tata McGraw Hill (2 nd Edition)

Course Evaluation:

Practical:

- Continuous Evaluation consist of performance of practical which should be evaluated out of 10 for each practical and at the end of the semester the average of the same will be converted to 10 Marks.
- Internal viva consists of 20 marks.
- Internal practical performance of 20 marks at the end of the semester.

Course Outcome(s):

After completion of the course, the students will be able to

- understand and identify small basic electronic circuits used in day to day life.
- design and wire-up small circuits on breadboard.
- troubleshoot electronic circuits using basic instruments.
- design and prepare PCBs on their own.
- Identify electronic and electrical circuits will be developed in students.

Center for Skill Enhancement and Professional Development

Course Code: SEPD1030

Course Name: Communicative English

Prerequisite Course(s): --

Teaching & Examination Scheme:

Teac	hing Scheme	e (Hours/W	eek)	Examination Sch			on Schei	ne (Ma						
Theory	Dragtical Tutorial		Practical Tutorial		Theory Practical Tuto		Credit	The	eory	Prac	ctical	Tut	orial	Total
Theory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total				
1	2	00	02	50		20	30	-		100				

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- utilize their knowledge of grammar effectively for communicative purpose.
- learn language in authentic contexts.
- use English efficiently for routine.
- sharpen receptive skills for better comprehension by providing authentic resources.
- Enable themselves to express ideas clearly and accurately with fluent speaking & writing skills.
- gain confidence in speaking & writing English in an academic and professional context.
- analyze and improve pronunciation.

Module	Content	Hours	Weightage
No.	dontent	Hours	in %
	Foundational Grammar & Vocabulary		
	• Functional use of pronoun, adjective, adverb, preposition,		
1.	and conjunction	03	20
	Narration of Past, Present and Future events		
	Vocabulary		
	Communicative English		
	• Phrases to express likes/dislikes, request, inquiry, order,		
2.	predict, complain, question, answer, invite (accepting/	04	30
	denying)		
	• Idioms & Proverbs		
	Receptive Skills		
	Introduction to Receptive Skills		
3.	Techniques/strategies of Reading	04	25
	Techniques/strategies of Listening		
	Types of Listening Skills		

	Productive Skills		
	Speech modulation and its importance		
	Phonetics and Transcription for effective pronunciation		
4.	Speaking in various contexts	04	25
	Cohesion and Coherence/ Building Paragraphs		
	Technical Writing (Application/ Letter/ Review/ Report)		
	E-mail etiquettes		

Sr. No	Name of Practical	Hours
1.	Introduction to Foundational Grammar & Vocabulary – Ice Breaker	02
2.	Foundational Grammar - practice of pronoun, adjective, adverb,	02
	preposition, and conjunction with context	
3.	Foundational Grammar – Narrating past, present and future events	02
4.	Communicative English – exposure to structures & phrases to express	02
	various language functions	
5.	Communicative English – practice of using idioms, proverbs & phrases to	02
	communicate effectively	
6.	Communicative English – Role play for requesting, inquiring, ordering,	02
	predicting, complaining, questioning, answering, inviting	
	(accepting/denying)	
7.	Communicative English – Role play for Requesting, inquiring, ordering,	02
	predicting, complaining, questioning, answering, inviting	
	(accepting/denying)	
8.	Practice of reading through authentic resources - Summarizing and	02
	Paraphrasing.	
9.	Practice of reading through authentic resources – Skimming and Scanning	02
10.	Comprehensive Listening: Note Taking and Note Making	02
11.	Comprehensive Listening: Summarizing and Paraphrasing	02
12.	Speech for Fluency – phonetics	02
13.	Conversational Skills	02
14.	Leave Application/ Request Letter/Business Letter	02
15.	Notice/Memo/Agenda/ Minutes	02

Reference Book(s):

Title	Author(s)	Publication		
Communicative English	Dr. Anuradha, Dr. Minal	Nirmal Publishing,		
	Batra	First edition (2016)		
Communicative Grammar of English	Geoffrey Leech, Jan Sartvik	Longman, 3 rd edition		
		(6 January 2003)		
Advanced Skills for Communication	V. Jaya Santhi	New century book		
in English: Book I		house		
Engineers' Guide to Technical	Kenneth G. Budinski	ASM International,		
Writing		2001		

Communication Skills	Parul Popat & Kaushal	Pearson, 2015
	Kotadia	
Practical Techniques to Develop	Parul Popat & Kaushal	Pothi Prakashan, 2015
Communication Skills	Kotadia	

Web Material Link(s):

- https://www.researchgate.net/publication/301351158 Advanced Skills for Communicati on in English Book I
- https://anekawarnapendidikan.files.wordpress.com/2014/04/a-communicative-grammar-of-english-by-geoffrey-leech.pdf
- https://archive.org/details/FunctionalEnglish/page/n1
- https://www.talkenglish.com/grammar/grammar.aspx
- http://toefl.uobabylon.edu.ig/papers/itp-2015-3158553.pdf
- https://msu.edu/course/be/485/bewritingguideV2.0.pdf
- https://www.khanacademy.org
- http://www.kantakji.com/media/6494/t121.pdf

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and average of the same will be converted to 30 marks.
- There will be a submission consisting 10 marks as per the guidelines of course coordinator.
- Faculty Evaluation consists of 10 marks as per the guidelines provided by the Course Coordinator.

Practical:

- Continuous Evaluation consists of performance of Practical which should be evaluated out of 10 for each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/drawing/test consists of 15 marks during End Semester Exam.
- Viva/Oral performance consists of 15 marks during End Semester Exam.

Course Outcome(s):

After completion of the course, the student will be able to

- expand his/her vocabulary.
- use variety of sentence structures.
- use English effectively in academic and professional spectrum.
- enhance comprehensive listening.
- write English effectively with improved grammar and vocabulary.
- practice strategies for comprehensive reading in English.
- speak English fluently and efficiently.
- effectively use LSRW skills in English.

Department of Applied Science and Humanities

Course Code: SESH1080

Course Name: Linear Algebra & Calculus

Prerequisite Course(s): --

Teaching & Examination Scheme:

Teac	eaching Scheme (Hours/Week) Examination Scheme (Marks)											
Theory	Practical Tutorial		y Dragtical Tutorial C	Dragtical Tutorial		The	eory	Prac	ctical	Tut	orial	Total
Theory	Fractical	Tutorial	Credit	CE	ESE	CE	ESE	CE	ESE	Total		
3	0	2	5	40	60	-	-	50	0	150		

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- learn about and work with vector space, linear transformation and inner product space.
- apply concepts of linear algebra for solving science and engineering problems.
- introduce the concept of improper integral and Beta-Gamma Function.
- develop the tool of Fourier series for learning advanced Engineering Mathematics.

	Section I		
Module No.	Content	Hours	Weightage in %
1.	Vector Space Concept of vector space, Subspace, Linear Combination, Linear Dependence and Independence, Span, Basis and Dimension, Row Space, Column Space and Null Space, Rank and Nullity.	9	20
2.	Linear Transformation Introduction of Linear Transformation, Kernal and Range, Rank and Nullity, Inverse of Linear Transformation, Rank Nullity Theorem, Composition of Linear Maps, Matrix associated with linear map.	7	15
3.	Inner Product Space Inner Product, Angle and Orthogonality, Orthogonal projection, Gram- Schmidt process and QR Decomposition, Least square decomposition, Change of basis.	7	15
	Section II		
Module No.	Content	Hours	Weightage in %
1.	Beta and Gamma function Improper Integrals, Convergence, Properties of Beta and Gamma Function, Duplication Formula (without proof)	6	14

	Fourier Series		
2.	Periodic Function, Euler Formula, Arbitrary Period, Even and	8	18
	Odd function, Half Range Expansion, Parseval's Theorem		
	Curve tracing		
3.	Tracing of Cartesian Curves, Polar Coordinates, Polar and	8	18
3.	Parametric Form of Standard Curves, Areas and Length in Polar	0	10
	co-ordinates		

List of Tutorial:

Sr. No.	Name of Tutorial	Hours
1.	Vector Space-1	4
2.	Vector Space-2	2
3.	Linear Transformation-1	2
4	Linear Transformation-2	2
5.	Inner Product-1	2
6.	Inner Product-2	2
7.	Beta and Gamma Function-1	2
8.	Beta and Gamma Function-2	2
9.	Curve tracing-1	2
10.	Curve tracing-2	2

Text Book(s):

Title	Author/s	Publication
Thomas' Calculus	George B. Thomas, Maurice D. Weir and Joel Hass	Pearson
Elementary Linear Algebra	Howard Anton and Chrish Rorres	Wiley

Reference Book(s):

Title	Author(s)	Publication
Advanced Engineering Mathematics	E Kreyszig	John Wiley & Sons
A textbook of Engineering Mathematics	N P Bali and Manish Goyal	Laxmi
Higher Engineering Mathematics	B S Grewal	Khanna
Engineering Mathematics for First Year	T Veerarajan	Tata Mc Graw Hill
Engineering Mathematics-1 (Calculus)	H. K. Dass and Dr. Rama	S. Chand
	Verma	

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests, each of 30 marks and 1 hour of duration and average of the same will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the Course Coordinator.
- End Semester Examination consists of 60 marks.

Tutorial:

- Continuous evaluation consists of performance of tutorial which will be evaluated out of 10 Marks for each tutorial and average of the same will be converted to 30 marks.
- MCQ based examination consists of 10 marks.
- Internal Viva consists of 10 marks.

Course Outcome(s):

After completion of the course, the student will be able to

- understand the concepts of Vector Space, Linear Transformation and inner product
- space.
- evaluate functions like Gamma, Beta functions & their relation which is helpful to evaluate some definite integral arising in various branch of engineering.
- understand the concept of Fourier series.

Department of Information Technology

Course Code: SEIT1030

Course Name: Object Oriented Programming with Java

Prerequisite Course(s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)			Teaching Scheme (Hours/Week) Examination Scheme (Marks)							
Theory	Practical Tutor	Tutorial	'utorial Credit		eory	Prac	ctical	Tut	orial	Total
Theory		Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
3	4	0	5	40	60	40	60	0	0	200

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand basics of object oriented programming.
- identify appropriate approach to computational problems.
- develop logic building and problem-solving skills.

	Section I						
Module No.	Content	Hours	Weightage in %				
1.	Introduction Programming language Types and Paradigms, Flavors of Java, Java Designing Goal, Features of Java Language, JVM –The heart of Java, Java's Magic Bytecode.	03	05				
2.	Object-Oriented Programming Fundamentals Class Fundamentals, Object and Object reference, Object Lifetime and Garbage Collection, Creating and Operating Objects, Constructor and initialization code block, Access Control, Modifiers, Nested class, Inner Class, Anonymous Classes, Abstract Class and Interfaces, Defining Methods, Method Overloading, Dealing with Static Members, Use of "this" reference, Use of Modifiers with Classes & Methods, Generic Class Types.	06	15				
3.	Java Environment and Data types The Java Environment: Java Program Development, Java Source File Structure, Compilation Executions; Basic Language Elements: Lexical Tokens, Identifiers, Keywords, Literals, Comments, Primitive Data-types, and Operators.	05	10				

4.	Class and Inheritance Use and Benefits of Inheritance in OOP, Types of Inheritance in Java, Inheriting Data Members and Methods, Role of Constructors in inheritance, Overriding Super Class Methods, Use of "super", Polymorphism in inheritance, Type	07	15
	Compatibility and Conversion, Implementing interfaces.		
5.	Java Packages Organizing Classes and Interfaces in Packages, Package as Access Protection, Defining Package, CLASSPATH Setting for Packages, Making JAR Files for Library Packages, Import and Static Import, Naming Convention for Packages.	02	05
	Section II		
Module No.	Content	Hours	Weightage in %
1.	Array and String Concepts Defining an Array, Initializing & Accessing Array, Multi- Dimensional Array, Operation on String, Using Collection Bases Loop for String, tokenizing a String, Creating Strings using String Buffer.	04	10
2.	Exception Handling The Idea behind Exception, Exceptions & Errors, Types of Exception, Control Flow In Exceptions, JVM reaction to Exceptions, Use of try, catch, finally, throw, throw in Exception Handling, In-built and User Defined Exceptions, Checked and Un-Checked Exceptions.	05	10
3.	Thread Understanding Threads, Needs of Multi-Threaded Programming, Thread Life-Cycle, Thread Priorities, Synchronizing Threads, InterCommunication of Threads.	06	15
4.	Applet Applet & Application, Applet Architecture, Parameters to Applet.	03	05
5.	Input-Output Operations in Java Streams and the new I/O Capabilities, Understanding Streams, The Classes for Input and Output, The Standard Streams, Working with File Object, File I/O Basics, Reading and Writing to Files, Buffer and Buffer Management, Read/Write Operations with File, Channel, Serializing Objects.	04	10

Sr.	Name of Practical	Hours
No		
1.	Introduction to Java Environment and Netbeans	02
2.	Implementation of Java programs with classes and objects	04
3.	Implementation of Java programs to create functions, constructors with	04
	overloading and overriding	

4.	Implementation of Java programs to demonstrate different access specifiers	04		
5.	Implementation of Java programs using the concept of inner classes	02		
		-		
6.	Implementation of Java programs for variables, data types, operators	04		
7.	Implementation of Java programs for inheritance (single, multilevel,			
	hierarchical)			
8.	Implementation of Java programs to demonstrate the use of super keyword	02		
9.	Implementation of Java programs for anonymous and abstract classes			
10.	Implementation of Java programs for Interface			
11.	Implementation of Java programs to demonstrate Java packages			
12.	Implementation of Java programs to use arrays and string			
13.	Implementation of Java programs for exception handling using all	04		
	keywords (try, catch, throw, throws and finally)			
14.	Implementation of Java programs to demonstrate the life cycle of thread			
15.	Implementation of Java programs for the concepts of thread priority,			
	synchronization, inter-thread communication			
16.	Implementation of Applets, AWT and Web Servers			
17.	Implementation of file handling operations	04		

Text Book(s):

Title	Author/s	Publication
Core Java Volume I – Fundamentals	Cay Horstmann and Gray Cornell	Pearson

Reference Book(s):

Title	Author/s	Publication
Java the complete reference	Herbert Schildt	McGraw Hill
Thinking in Java	Bruce Eckel	Pearson
Learning Java	Patrick Niemeyer & Jonathan Knudsen	O'Reilly Media

Web Material Link(s):

• https://www.coursera.org/learn/object-oriented-java

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted out of 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of the performance of practical, which will be evaluated out of 10 per each practical and average of the same will be converted to 20 marks.
- Internal viva consists of 20 marks.
- Practical performance/quiz/test consists of 30 marks.
- External viva consists of 30 marks.

Course Outcome(s):

After completion of the course, the student will be able to

- learn the fundamentals of object-oriented programming.
- develop efficient programs with their own logic & capabilities.
- understand the syntax and semantics of the 'Java' language.

Department of Information Technology

Course Code: SEIT1010

Course Name: Introduction to Web Designing

Course Prerequisite(s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Exa	minatio	on Schei	me (Ma	rks)		
Theory	Practical	Tutorial	Credit	The	eory	Prac	tical	Tut	orial	Total
THEOLY	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
0	2	0	1	0	0	50	0	0	0	50

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help the learners to

- understand basic components of internet.
- learn basic web technologies such as HTML, JavaScript and CSS.
- develop basic knowledge of website designing.

Course Content:

Module No.	Content	Hours	Weightage in %
	Introduction to World Wide Web, Web Server, Website,		
1.	Website design Principles, Planning the Website, Navigation,	30	100%
	Introduction to HTML, CSS, Java Script		

List of Practical:

Sr.	Name of Practical	Hours
No		
1.	Implementation of HTML tags	12
2.	Designing Websites with basic CSS	4
3.	Designing of Responsive Website Designs using Java Script	4
4.	Development of mini project based on HTML, CSS and Java Script	10

Reference Book:

Title	Author/s	Publication
HTML Black Book	Steven Holzner	Dreamtech press

Web Material Link(s):

• https://www.w3schools.com/

Course Evaluation:

Practical:

- Continuous Evaluation consist of performance of practical which will be evaluated out of 10 for each practical and average of the same will be converted to 20 marks.
- Prepared project during practical hours will be evaluated as a part of final submission which carries 30 marks.

Course Outcome(s):

After the completion of the course, the student will be able to

- learn the fundamentals of website designing.
- apply knowledge of HTML, CSS, and JavaScript to build static and dynamic websites.

Department of Information Technology

Course Code: SEME1020

Course Name: Engineering Workshop

Prerequisite Course(s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Ex	aminati	on Sche	me (Ma	rks)		
Theory	Practical	Tutorial	Credit	The	eory	Prac	ctical	Tut	orial	Total
Theory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
0	2	0	1	0	0	50	0	0	0	50

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- learn about the safety measures required to be taken while using working in workshop.
- learn about how to select the appropriate tools required for specific operation.
- learn about different manufacturing technique for production out of the given raw material.
- understand applications of machine tools, hand tools, power tools and welding process.

	Section I					
Module No.	Content	Hours	Weightage in %			
	Introduction:					
1.	Introduction to Various Shops / Sections and Workshop	-	-			
	Layouts, Safety Norms to be Followed in a Workshop.					
	Fitting Shop:					
2.	Introduction of Fitting Shop; Safety; Making a Job as per	-	-			
	Drawing including Marking and other Performing Operations.					
	Carpentry and Drilling Shop:					
3.	Introduction of Carpentry Shop; Preparation of Job as per	-	-			
	Drawing including Marking and other Performing Operations.					
	Sheet Metal Shop:					
4.	Introduction of Sheet Metal Shop; Preparation of Job as per	-	-			
	Drawing including Marking and other Performing Operations					
	Smithy Shop:					
5.	Introduction of Sheet Metal Shop; Preparation of Job as per	-	-			
	Drawing including Marking and other Performing Operations					
	Introduction to Machine Tools:					
6.	Introduction and Demonstration of various Machine Tools like	-	-			
	Lathe, Drilling, Grinding, Hack Saw Cutting etc.					

	Introduction to Welding & Plumbing:		
7.	Introduction and Demonstration of Welding process.	-	-
	Introduction and Demonstration of Plumbing Shop.		

Sr. No	Name of Practical	Hours
1.	Introduction and Demonstration of Safety Norms. Different Measuring	02
	Instruments.	02
2.	To Perform a Job of Fitting Shop.	06
3.	To Perform a Job of Carpentry Shop.	06
4.	To Perform a Job of Sheet Metal Shop.	06
5.	To Perform a Job of Black Smithy Shop.	04
6.	Introduction and Demonstration of Grinding & Hacksaw Cutting Machine.	02
7.	Introduction and Demonstration of Plumbing Shop & Welding Process.	04

Text Book(s):

Title	Author(s)	Publication	
Elements of Workshop Technology	Hajra Chaudhary S. K.	Media promoters &	
Vol. I	Haji a Cilaudilai y S. K.	Publishers	
Workshop Technology Vol. I and II	Raghuvanshi B.S.	Dhanpat Rai & Sons	

Reference Book(s):

Title	Author(s)	Publication
Workshop Technology Vol. I	W.A.J. Chapman	Edward Donald Publication
Workshop Practices	H S Bawa	Tata McGraw-Hill
Basic Machine Shop Practice Vol. I, II	Tejwani V. K.	Tata McGraw-Hill

Web Material Link(s):

• http://nptel.ac.in/course.php

Course Evaluation:

Practical:

- Continuous Evaluation Consist of Performance of Practical which will be evaluated out of 10 for each practical/Tutorial and average of the same will be converted to 30 Marks.
- Internal Viva consists of 20 Marks.

Course Outcome(s):

After the completion of the course, the student will be able to

- use various measuring instruments.
- know the importance of safety norms required in workshop.
- understand the application of various tools required for different operation.
- understand how to manufacture product from given raw material.
- know the use of machine tools, hand tools and power tools.

Department of Mechanical Engineering

Course Code: SEME1040

Course Name: Concepts of Engineering Drawing

Prerequisite Course(s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)			Teaching Scheme (Hours/Week) Examination Scheme (Marks)					rks)		
Theory	Practical	Tutorial	Credit	The	eory	Prac	tical	Tut	orial	Total
THEOTY	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
3	2	0	4	40	60	20	30	0	0	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- know conventions and the methods of engineering drawing.
- interpret engineering drawings using fundamental technical mathematics.
- construct basic and intermediate geometry.
- improve their visualization skills so that they can apply these skills in developing new products.
- improve their technical communication skill in the form of communicative drawings.
- comprehend the theory of projection.

	Section I		
Module No.	Content	Hours	Weightage in %
1.	Introduction: Importance of the course; Use of Drawing Instruments and Accessories; BIS – SP – 46; Lettering, Dimensioning and Lines; Representative Fraction; Types of Scales (Plain and Diagonal Scales); Construction of Polygons	07	15
2.	Engineering Curves: Classification and Application of Engineering Curves; Construction of Conics, Cycloidal Curves, Involutes and Spiral along with Normal and Tangent to each.	12	25
3.	Principles of Projections: Types of Projections; Introduction of Principle Planes of Projections. Projection of Points in all four Quadrants	04	10

	Section II					
Module	Content	Hours	Weightage			
No.	Content	Hours	in %			
	Projection of Plane:					
1.	Projection of Planes (Circular and Polygonal) with inclination	07	15			
	to one Referral Plane and two Referral Planes					
	Orthographic Projection:					
2.	Types of Projections: Principle of First and Third Angle	08	20			
۷.	Projection - Applications & Difference; Projection from Pictorial	00				
	View of Object, View from Front, Top and Sides.					
	Isometric Projections and Isometric Drawing:					
3.	Isometric Scale, Conversion of Orthographic Views into	07	15			
	Isometric Projection, Isometric View or Drawing.					

Sr. No	Name of Practical	Hours		
	Introduction sheet (dimensioning methods, different types of line,			
1.	construction of different polygon, divide the line and angle in parts, use of	04		
	stencil, lettering)			
2.	Plane scale and Diagonal scale			
3.	Engineering curves			
4.	Projection of Points and Plane	04		
5.	Orthographic Projection	06		
6.	Isometric Projection	06		

Text Book(s):

Title	Author(s)	Publication
A Text Book of Engineering Graphics	P J Shah	S. Chand & Company Ltd., New Delhi
Engineering Drawing	N D Bhatt	Charotar Publishing House, Anand

Reference Book(s):

Title	Author(s)	Publication
Engineering Drawing	P.S.Gill	S. K. Kataria & sons, Delhi
Engineering Drawing	B. Agrawal & C M Agrawal	Tata McGraw Hill, New Delhi
Engineering Drawing made Easy	K. Venugopal	Wiley Eastern Ltd

Web Material Link(s):

• http://nptel.ac.in/courses/105104148/

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 hour of duration and average of the same will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by Course Coordinator.
- End Semester Examination will consist of 60 marks.

Practical:

- Continuous Evaluation Consist of Performance of Practical which should be evaluated out of 10 for each practical Tutorial and average of the same will be converted to 10 Marks.
- Internal Viva consists of 10 Marks.
- Practical performance/quiz/drawing/test of 15 Marks during End Semester Exam.
- Viva/Oral performance of 15 Marks during End Semester Exam.

Course Outcome(s):

After completion of the course, the student will be able to

- know and understand "Drawing is a language of Engineers."
- interpret general assembly technical drawing.
- create traditions and the strategies for Engineering Drawing.
- evaluate basic and intermediate geometry.
- apply the knowledge of principles of projections.
- develop their hallucination/imagination skills.
- enhance their technical communication skill in the form of talkative drawings.

Department of Applied Science & Humanities

Course Code: SESH1210 Course Name: Applied Physics Prerequisite Course(s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	Theory		Practical		Tutorial		Total
				CE	ESE	CE	ESE	CE	ESE	Total
3	2	0	4	40	60	20	30	0	0	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- prepare students for career in engineering where physics principles can be applied for the advancement of technology.
- think in core concept of engineering application by studying various topics involved in branch specific application.

Section I				
Module No.	Content	Hours	Weightage in %	
1.	Quantum Mechanics: Wave-Particle Duality, De-Broglie Matter Wave, Phase and Group Velocity, Heisenberg Uncertainty Principle and its Applications, Wave Function and its Significance, Schrodinger's Wave Equation, Particle in One Dimensional Box	06	15	
2.	Acousic and Ultrasonic: Introduction, Classification and Characterization of Sound, Absorption Coefficients, Sound Absorbing Materials, Sound Insulation, Ultrasonic, Properties of Ultrasonic, Generation of Ultrasonic Applications of Ultrasonic.	05	10	
3.	Solid State Physics Introduction, Lattice Points and Space Lattice, Unit Cells and Lattice Parameters, Primitive Cell, Crystal Systems. The Bravais Space Lattices. Miller Indices, X-Ray Properties, Diffraction and Bragg's Law, Bragg's X-Ray Spectrum		10	
4.	Nanophysics Nanoscale, Surface to Volume Ratio, Surface Effects on Nanomaterials, Quantum Size Effects, Nanomaterials and	06	15	

	Nanotechnology, Unusual Properties of Nanomaterials,					
	Synthesis of Nanomaterials, Applications of Nanomaterials					
Section II						
Module	Content	Hours	Weightage			
No.	dontent	Hours	in %			
	Non Linear Optics:					
1.	Laser, Spontaneous and Stimulated Emission of Light,					
	Applications of Laser.	07	12			
	Fundamental Ideas about Optical Fibre, Advantages of Optical					
	Fibre of Optical Fibre, Applications of Optical Fibre.					
	DC and AC Circuits Fundamentals					
	Introduction of Electrical Current, Voltage, Power and Energy;					
	Sources of Electrical Energy Inductor and Capacitor,					
	Fundamental Laws of Electric Circuits - Ohm's Law and					
	Kirchhoff's Laws; Analysis of Series, Parallel and Series-Parallel					
2.	Circuits.	08	25			
2.	Alternating Voltages and Currents and their Vector and Time		23			
	Domain Representations, Average and Rms Values, From					
	Factor, Phase Difference, Power and Power Factor, Purely					
	Resistive Inductive and Capacitive Circuits, R-L, R-C, R-L-C					
	Series Circuits, Impedance and Admittance, Circuits in Parallel,					
	Series and Parallel Resonance.					
3.	Electronics:					
	Semiconductors, Intrinsic and Extrinsic Semiconductor					
	Advantages of Semiconductor Devices, Diodes, Transistors,	07	13			
	Types of Bipolar Junction Transistor, Unijunction Junction					
	Transistor, FET and MOSFETS.					

Sr. No.	Name of Practical	Hours
1.	Volt-Ampere Characteristics of Light Emitting Diode	02
2.	Volt-Ampere Characteristics of Zener Diode	02
3.	To determine value of Planck's constant (h) using a photovoltaic cell	02
4.	To determine the Hall coefficient (R) and carrier concentration of a given	04
	material (Ge) using Hall effect.	
5.	To study the Capacitors in series and parallel DC circuit.	04
6.	To determine velocity of sound in liquid using Ultrasonic Interferometer	04
7.	To study RLC Series circuit.	02
8.	To determine numerical aperture of an optical fiber.	02
9.	Determination of Young's Modulus of given material.	02
10.	Analysis of errors.	02

Text Book(s):

Title	Author/s	Publication
Concept of the Modern Physics	A. Beiser	Tata McGraw-Hill Education
Basic electrical engineering	Kothari and Nagrath	Tata McGraw-Hill Education
Quantum Mechanics	P.M. Mathew, K.	Tata McGraw-Hill Education
	Venkatesan	
Waves and Acoustics	Pradipkumar Chakrabarti	New Central Book Agency
	Satyabrata Chawdhary	
Lasers and Nonlinear Optics	G.D. Baruah	Pragati Prakashan
Solid State Physics:	S.O. Pillai	New Age Internation
Basic Electronics:		Publishers
Basic Electronics for Scientists	Dennis L. Eggleston	Cambridge University Press
and Engineers		

Web Material Link(s):

• http://nptel.ac.in/course.php

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests, each of 30 marks and 1 hour of duration and average of the same will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the Course Coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation Consist of Performance of Practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 10 marks.
- Internal Viva consists of 10 marks.
- Practical performance/quiz/drawing/test of 20 marks during End Semester Exam.
- Viva/Oral performance of 10 marks during End Semester Exam.

Course Outcome(s):

After completion of the course, the student will be able to

- use appropriate mathematical techniques and concepts to obtain quantitative solutions to problems in physics & electrical.
- perform a literature search, to make use of appropriate computational of laboratory skill, and to make an effective written or oral presentation of the results of the project.

Center for Skill Enhancement and Professional Development

Course Code: SEPD1020

Course Name: Communication Skills

Prerequisite Course(s): --

Teaching & Examination Scheme:

	Teaching Scheme (Hours/Week)			Teaching Scheme (Hours/Week) Examination Scheme (Marks)									
	Theory	Practical	Tutorial Credi		Tutorial	Credit	The	eory	Prac	ctical	Tut	orial	Total
	THEOTY	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total		
	01	02	00	02	50	00	20	30			100		

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- hone basic communication skills by exposing them to the key communication techniques.
- improvise comprehension and expressional skills which are required for personal, social, academic and professional environment.
- sharpen communication skills with reference to organizational structure.
- show the importance of team work and give practice in group communication with reference to group dynamics.

Module No.	Content	Hours	Weightage in %
	Introduction to Communication Skills		
	 Concept and Process of Communication 		
1.	 Types of Communication 	05	33
	Principles of Effective Communication		
	Barriers to Communication		
	Interpersonal Organizational Communication		
2.	 Styles and Flows of Communication 	03	20
۷.	Essentials of Organizational Communication	03	20
	Kinesics, Proxemics and Chronemics		
	Team/ Group Dynamics and Leadership		
	 Types of Groups and Essentials of Group Work and 		
3.	Networking	03	20
	 Concept and Types of Leadership 		
	Traits of an Effective Leader		
	Presentation Skills		
	 Modes, Means and Purposes of Presentation 		
4.	 Audience Analysis and Content Organization 	04	27
	 Visual aids and Nuances of Delivery 		
	Non Verbal Cues for Effective Presentation		

List of Practical:

Sr. No	Name of Practical	Hours
1.	Introduction to Communication: An Ice Breaker	02
2.	Verbal/ Non-Verbal Communication Pros and Cons	02
3.	Principles of Communication	02
4.	Barriers to Communication	02
5.	Interpersonal Communication	02
6.	Organizational Communication	02
7.	Assertive Vs Aggressive Communication	02
8.	Group Dynamics: A Decision-Making Activity	02
9.	Group Dynamics Working together to achieve organizational vision	02
10.	Difference between Group Discussion and Debate	02
11.	Leadership: Holding a diverse Group Together	02
12.	Presentation Skills; Video Session	02
13.	Presentations by the student: Self-Peer-teacher assessment	02
14.	Presentations by the student: Self-Peer-teacher assessment	02
15.	Presentations by the student: Self-Peer-teacher assessment	02

Text Book(s):

Title		Author(s)	Publication
Practical Techniques	to Develop	Parul Popat & Kaushal	Pothi Prakashan, 2015
Communication Skills		Kotadia	

Reference Book(s):

Title	Author(s)	Publication
Communication Skills	Parul Popat & Kaushal Kotadia	Pearson, 2015
Communication Skills, Second Edition	Sanjay Kumar, Pushp Lata	Oxford University
		Press,2015
Communication Skills for Engineers	Sunita Mishra	Pearson, 2011
Effective Interpersonal and Team	Clifford Whitcomb, Leslie E.	John Wiley &
Communication Skills for Engineers	Whitcomb	Sons, 2012

Web Material Link(s):

- http://www.mindtools.com/page8.html
- http://techpreparation.com/soft-skills.htm?gclid=CJf34fyQv5wCFdMtpAodjjX tA
- http://lorien.ncl.ac.uk/ming/Dept/Tips/present/comms.htm

Course Evaluation:

Theory:

- Continuous Evaluation consists two tests each of 30 marks and average of the same will be converted to 30 marks.
- There will be a submission consisting 10 marks as per the guidelines of course coordinator.
- Faculty Evaluation consists of 10 marks as per the guidelines provided by the Course Coordinator.

Practical:

- Continuous Evaluation consists of Performance of Practical which should be evaluated out of 10 for each practical.
- Internal viva consists of 10 marks.
- Practical performance/quiz/drawing/test of 15 marks during End Semester Exam.
- Viva/Oral performance of 15 marks during End Semester Exam.

Course Outcome(s):

After completion of the course, the student will be able to

- follow the process of communication and its components in organizational context.
- express themselves and to participate in the classroom discussions and other such academic activities.
- comprehend whatever they receive from Informal Interactions with the family, teachers and friends; and from Formal Communications taking Place in Lectures, Laboratories and the like.
- enhance the teamwork and collaborative attitude.
- communicate effectively using suitable styles and techniques.
- able to participate in the group discussions and other such academic or academic support activities.
- use language effectively with reference to communication in groups and group behaviour.



SECOND YEAR B. TECH.



P P SAVANI UNIVERSITY **SCHOOL OF ENGINEERING** TEACHING & EXAMINATION SCHEME FOR B. TECH. INFORMATION TECHNOLOGY PROGRAMME AY: 2019-20 SESH2040 SH **Discrete Mathematics** SECE2011 **Database Management System** CE SECE2060 Programming with Python CE SECE2021 Digital Workshop CE CE SECE2031 **Data Structures** Critical Thinking, Creativity & **SEPD SEPD2010 Decision Making** Personality Integrated SEPD3040 **SEPD Development Course-I** SECE2910 **Industrial Exposure** CE **Total** Mathematical Methods for SESH2051 SH Computation SEIT2021 Mobile Application Development ΙT SEIT2031 **Operating System** IT SECE2040 **Computer Organization** CE CE SECE2051 Computer Graphics & Multimedia CFLS3010 **CFLS** Foreign Language - I Integrated Personality SEPD3050 SEPD **Development Course-II Total**

Department of Science & Humanities

Course Code: SESH2040

Course Name: Discrete Mathematics

Prerequisite Course(s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)			Teaching Scheme (Hours/Week) Examination Scheme (Marks)							
Theory	eory Practical Tutorial		y Practical Tutorial Credit	The	eory	Prac	ctical	Tut	orial	Total
Theory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
03	00	02	05	40	60	00	00	50	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- extend concepts of set theory by the study of relation and lattice.
- illustrate mathematical logic with various techniques of program verification.
- apply knowledge of discrete mathematics for problem-solving skills necessary to succeed in the design and analysis of algorithms, database management, software engineering, and computer networks.

	Section I					
Module No.	Content	Hours	Weightage in %			
1.	Set, Relation & Function Sets, Set operations, Introduction of Relations, Relations of Sets, Types of Relations, Properties of Relations, Equivalence Relation, Partial Ordering, Hasse Diagram, GLB & LUB, Functions, Classification of functions, Types of functions, Composition of function, Recursive function	08	17			
2.	Lattices Definition & properties of Lattice, Lattices as Algebraic System, Sublattices, Types of lattices, Distributive lattices, Modular lattices, Complemented lattices, Bounded lattices, Complete lattices, Finite Boolean algebra	07	16			
3.	Group Theory Binary operations, Properties of Group, Groupoid, semigroup & monoid, Abelian group, Subgroup, Cosets, Normal subgroup, Lagrange's theorem, Cyclic group, Permutation group, Homomorphism & Isomorphism of groups.	08	17			

	Section II					
Module No.	Content	Hours	Weightage in %			
1.	Mathematical Logic and Proof Propositions, logical operators, Algebra of proposition, Predicates & quantifiers, Nested Quantifiers, Rules of Inference, Proof Methods, Program Correctness techniques.	06	14			
2.	Graph Theory Graphs and Graph Models, Graph Terminology and Types of graphs, Representing graphs and Isomorphism, Connectivity, Euler and Hamilton Paths-Circuits, Applications of weighted graphs.	08	18			
3.	Tree Introduction to Trees, Rooted Tree, Properties of tree, Binary tree, Tree Traversal, Spanning Tree, DFS, BFS, Minimum Spanning Tree, Prim's Algorithm, Kruskal's Algorithm.	08	18			

List of Tutorial(s):

Sr. No.	Name of Tutorial	Hours
1.	Problems based on Set, Relation & Function-1	2
2.	Problems based on Set, Relation & Funciton-2	2
3.	Problems based on Set, Relation & Funciton-3	2
4.	Problems based on Lattices	4
5.	Problems based on Group Theory-1	2
6.	Problems based on Group Theory-2	4
7.	Problems based on Mathematical Logic and Proof	2
8.	Problems based on Graph Theory-1	2
9.	Problems based on Graph Theory-2	2
10.	Problems based on Graph Theory-3	4
11.	Problems based on Tree-1	2
12.	Problems based on Tree-2	2

Text Book(s):

Title	Author/s	Publication
Discrete Mathematics and its Applications	Kenneth Rosen	McGraw Hill, New York.

Reference Book(s):

Title	Author/s	Publication			
A Textbook of Discrete	Dr. Swapan Kumar	S. Chand & Company Ltd., New			
Mathematics	Sarkar	Delhi.			
Discrete Mathematical Structure	J.P. Trembly, R.	Tata McGraw-Hill Publishing			
with Applications to Computer	Manohar	Company Ltd. New Delhi.			
Science					
Graph Theory with Applications	Narsingh Deo	PHI Learning Pvt. Ltd.			
to Engineering and Computer		New Delhi.			
Science					

Web Material Link(s):

- http://nptel.ac.in/courses/111107058/
- http://nptel.ac.in/courses/111106086/
- http://nptel.ac.in/courses/111104026/

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted out of 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Tutorial:

- Continuous Evaluation consists of the performance of tutorial which will be evaluated out of 10 marks for each tutorial and average of the same will be converted to 30 marks.
- MCQ based examination consists of 10 marks.
- Internal viva consists of 10 marks.

Course Outcome(s):

After the completion of the course, the student will be able to

- use concepts of set theory for understanding and fetching data from database using query.
- apply knowledge of group theory for data encryption.
- design and use foundational concepts of notations and results of graph theory in information storage and retrieval.
- apply the basic concepts of spanning tree algorithm namely DFA, BFS, Prim's and Kruskal's in the design of networks.

Department of Computer Engineering

Course Code: SECE2011

Course Name: Database Management System

Prerequisite Course(s): Programming for Problem Solving (SECE1050)

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)			Teaching Scheme (Hours/Week) Examination Scheme (Marks)							
Theory	Practical	Tutorial	Credit	The	eory	Prac	ctical	Tut	orial	Total
Tileory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
03	04	00	05	40	60	40	60	00	00	200

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- learn the basic concept of database design and development of database management system.
- understand Query processing of SQL.
- understand the importance of back-end design and relational database management System (RDBMS).

	Section I					
Module No.	Content	Hours	Weightage in %			
1.	Introduction File Organization, Comparison of File with DBMS, Application of DBMS, Purpose of DBMS, Views of data - level of abstraction, data independence, database architecture, database users & administrators.	04	10			
2.	Relational Model Structure of relational databases, Domains, Relations, Relational algebra- operators and syntax, Relational algebra queries.	04	10			
3.	SQL Concepts Basics of SQL, DDL, DML, DCL, Structure: creation, alteration, Defining constraints: Primary key, Foreign key, Unique key, Not null, check, IN operator, Aggregate functions, Built-in functions: numeric, date, string functions, set operations, Subqueries, correlated sub-queries: Join, Exist, Any, All, view and its types. Transaction control commands- Commit, Rollback, Savepoint.	10	22			
4.	Query Processing Overview, Measures of query cost, Selection operation, Sorting, Join, Evaluation of expressions.	04	8			

	Section II					
Module No.	Content	Hours	Weightage in %			
1.	Entity Relational Model Entity-Relationship model: Basic concepts, Design process Constraints, Keys, Design issues, E-R diagrams, Weak entity sets, extended E-R features- generalization, specialization, aggregation, reduction to E-R database schema.	08	20			
2.	Database Design Concepts Functional Dependency, definition, Trivial and non-trivial FD, Closure of FD set, closure of attributes, Irreducible set of FD, Normalization: 1NF, 2NF, 3NF, Decomposition using FD, Dependency preservation, BCNF, Multivalued dependency, 4NF Join dependency and 5NF, RAID Concepts.	07	14			
3.	Transaction Management Transaction concepts, Properties of Transactions, Serializability of transactions, Testing for serializability, system recovery, Two-Phase Commit protocol, Recovery and Atomicity, Log-based recovery, Concurrent executions of transactions and related problems, Locking mechanisms, Solution to Concurrency Related Problems, Deadlock, Two- phase locking protocol.	05	10			
4.	PL/SQL Concepts Cursors, Stored Procedures, Stored Function, Database Triggers, Indices.	03	6			

List of Practical:

Sr. No.	Name of Practical	Hours
1.	Introduction to DBMS, SQL, and SQL tools.	02
2.	Implementation of a client-server architecture using TightVNC Server and	02
	Client software (remote access of a server by clients)	
3.	Introduction to Data Dictionary concepts.	02
4.	Create all the master tables using Data Definition Language Commands like	02
	Create and Describe.	
5.	Implement the use of alter table command.	02
6.	Introduction to Transaction Control Commands like Commit, Rollback and	02
	Save point.	
7.	Use insert command to add data into created tables.	02
8.	Solve queries using update command.	02
9.	Implement SQL queries based on update and delete command.	02
10.	Write SQL queries to solve problems with the use of the select command.	02
11.	Generate different reports using select command.	02
12.	Introduction to SQL functions.	02
13.	Write SQL scripts to implement the listed queries, which require the usage	02
	of numerous SQL functions.	
14.	Introduction to group functions and demonstration of their usage.	02
15.	Implement queries based on group by and having a clause.	02
16.	Execution of queries based on natural and inner joins.	02
17.	Implement SQL queries based on outer join and self-join.	02

18.	Write SQL queries based on group function and join.	02
19.	Introduction to sub-queries and demonstration of their usage.	02
20.	1	02
	Write SQL queries based on the concept of single row sub-queries.	
21.	Write SQL queries based on the concept of multiple row sub-queries.	02
22.	Write SQL scripts to generate desired reports using group by, join and sub-	02
	queries.	
23.	Write SQL script to solve the questions based on all SQL concepts.	02
24.	Write the required SQL scripts to implement all the listed queries using	02
	Data Control Commands like Grant and Revoke.	
25.	Introduction to different objects in SQL and create views based on given	02
	scenarios.	
26.	Write the required SQL script to implement the given triggers.	02
27.	Write the required SQL script to implement the given triggers.	02
28.	Write the required SQL script to implement the given functions and	02
	procedures using PL/SQL block scripts.	
29.	Write the SQL scripts to implement the given cursors.	02
30.	Submission of DBMS Mini Project Design.	02

Text Book(s):

Title			Author/s	Publication
Databa	ise System Concep	ot	Abraham Silberschatz, Henry F.	McGraw Hill
			Korth, S. Sudarshan	
SQL,	PL/SQL-The	Programming	Ivan Bayross	BPB Publications
Language of Oracle				

Reference Book(s):

Title	Author/s	Publication	
An Introduction to Database system	C J Date	Addition-Wesley	
Fundamental of Database system	R. Elmasri and S.B	The	
	Navathe	Benjamin/Cumming	
SQL, PL/SQL the Programming Language	Ivan Bayross	BPB Publications	
of Oracle			
Oracle: The Complete Reference	George Koch, Kevin	TMH /Oracle Press	
	Loney		

Web Material Link(s):

• https://nptel.ac.in/courses/106105175/

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted out of 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of the performance of practical, which will be evaluated out of 10 marks per each practical and the average of the entire practical will be converted to 20 marks.
- Internal viva consists of 20 marks.
- Practical performance/quiz/test consists of 30 marks.
- External viva consists of 30 marks.

Course Outcome(s):

After the completion of the course, the student will be able to

- convert physical, data, conceptual data into relational databases.
- utilize database design for the development of software projects.
- apply various database constraints on relational databases.

Department of Computer Engineering

Course Code: SECE1040

Course Name: Programming with Python

Prerequisite Course(s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)			Ex	aminati	on Sch	eme (Ma	arks)				
т	heory	Practical	Tutorial	Credit	The	eory	Prac	ctical	Tut	orial	Total
1	neor y	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
	03	04	00	05	40	60	40	60	00	00	200

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand basics of object-oriented programming.
- identify appropriate approach to computational problems.
- develop logic building and problem-solving skills.

	Section I			
Module No.	Content	Hours	Weightage in %	
1.	Introduction to Python History, Features of Python, Applications of Python, Working with Python, Input and Output Functions in Python, Variable Types, Basic Operators and Types of Data Int, Float, Complex, String, List, Tuple, Set, Dictionary and its Methods.	03	6	
2.	Decision Structures in Python Conditional Blocks Using if, Else and Else If, Simple for Loops in Python, For Loop Using Ranges, String, List and Dictionaries Use of While Loops in Python, Loop Manipulation Using Pass, Continue, Break and Else.	04	5	
3.	Array and Strings in Python Arrays, Basic Strings, Accessing Strings, Basic Operations, String Slicing, Testing, Searching and Manipulating Strings, Function and Methods.	03	8	
4.	Dictionary, List, Tuples and Sets Dictionaries, Accessing Values in Dictionaries, Working with Dictionaries, Properties, Functions and Methods. Sets, Accessing Values in Set, Working with Set, Properties, Functions and Methods, Tuple, Accessing	06	8	

	Tuples, Operations, Working, Functions and Methods.		
	List, Accessing List, Operations, Working With Lists,		
	Function and methods, two-dimensional lists.		
	Functions, Modules and Packages in Python		
	Introduction to Functions, Defining a Function, Calling a		
5.	Function, Types of Functions, Function Arguments,	07	13
5.	Anonymous Functions, Global and Local Variables,	07	15
	Importing Module, Math Module, Random Module,		
	Introduction to Packages: Numpy, Pandas, Matplotlib.		
	Section II		
Module	Content	Hours	Weightage
No.	Content	Hours	in %
	Python Object Oriented Programming		
	OOP Concept of Class, Object and Instances, Constructor,		
	Class, Attributes, Methods, Using Properties to Control		
	Attribute Access, and Destructors, Inheritance,		
1.	Overlapping and Overloading Operators. (29-36) 16-4-	80	19
	19		
	Objects in Python: Creating Python Classes, Modules and		
	Packages, Inheritance in Python, Polymorphism in		
	Python.		
	Files in Python		
2.	Introduction to File Input and Output, Writing Data to a	07	15
	File, Reading Data From a File, Additional File Methods,	0.	20
	Using Loops to Process Files, Processing Records.		
	Regular Expression in Python		
3.	RE Module, Basic Patterns, Regular Expression Syntax,	03	7
	Regular Expression Object, Match Object, Search Object,		
	Findall method, Split method, Sub Method.		
	Exception Handling in Python		
,	Handling IO Exceptions, Working with Directories,	0.4	6
4.	Metadata, Errors, Run Time Errors, The Exception	04	9
	Model, Exception Hierarchy, Handling Multiple		
	Exceptions, Throwing Mechanism, Caching Mechanism		

List of Practical:

Sr. No.	Name of Practical	Hours
1.	Introduction to Python (Introduction to IDLE, different data types, Input	
	Output in Python, Operators, Operator precedence).	
2.	Working with Strings.	08
3.	Implementation of Dictionaries, Sets, Tuples and Lists and its various	10
	methods in Python.	
4.	Working with decision structures in Python	08
5.	Working with functions and modules in Python	04
6.	Working with Object-oriented paradigms in Python	06
7.	Implementation of file handling in Python.	04
8.	Working with RE module in Python.	06
9.	Exception handling in Python.	04

Use of different libraries will be covered in Practical Assignments.

Text Book(s):

Title	Author(s)	Publication
Python Programming: A modular	Sheetal Taneja, Naveen Kumar	Pearson
approach		
Think Python: How to Think Like a	Allen Downey	Green Tea Press
Computer Scientist		

Reference Book(s):

Title	Author(s)	Publication
Python Cookbook	David Ascher, Alex Martelli Oreilly	O Reilly Media

Web Material Link(s):

- https://www.tutorialspoint.com/python/
- https://www.w3schools.com/python/

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests, each of 30 marks and 1 hour of duration and average of the same will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the Course Coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of the performance of practical which will be evaluated out of 10 for each practical and average of the same will be converted to 20 marks.
- Internal viva consists of 20 marks.
- Practical performance/quiz/test consists of 30 marks during End Semester Exam.
- Viva/oral performance consists of 30 marks during End Semester Exam.

Course Outcomes:

After completion of the course, the student will be able to

- develop efficient programs with their own logic & capabilities using Python language.
- understand the syntax and semantics of the 'Python' language.
- apply Python programming principles.

Department of Computer Engineering

Course Code: SECE2021

Course Name: Digital Workshop

Prerequisite Course(s): Programming for problem solving (SECE1050)

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Exa	minati	on Schei	me (Ma	rks)		
Theory	Practical	Tutorial	Credit	The	eory	Prac	ctical	Tut	orial	Total
Theory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
00	02	00	02	00	00	20	30	00	00	50

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand the core concepts of digital logic design like number base representation, boolean algebra etc.
- develop the ability to design combinational and sequential circuits.

Course Content:

List of Practical:

Sr.	Name of Practical	Hours
No		
1.	Introduction to Binary system.	4
2.	Introduction to Boolean Algebra and Logic Gates.	4
3.	Study and verification of all logic gates.	2
4.	Design and Implementation of Half Adder, Half Subtractor circuits.	2
5.	Design and Implementation Full Adder and Full Subtractor circuits.	2
6.	Comparator, Decoders, Multiplexers.	4
7.	Realization of Sum of Product and Product of Sum expression using universal	2
/.	gates.	
8.	Design and Implementation of Parity Generator and Checker circuits.	2
9.	Introduction to sequential Circuit: S-R Latch.	4
10.	Introduction to sequential Circuit: Flip-Fop.	4

Text Book(s):

Title	Author/s	Publication
Digital Electronic Principles and Integrated Circuit	Anil K. Maini	Wiley

Reference Book(s):

Title	Author/s	Publication
Digital Circuits and Logic Design	Samuel C. Lee	Prentice Hall India Learning Pvt Ltd.
Digital Logic and Computer Design	M. Morris Mano	Pearson
Fundamentals of Digital Electronics	Anand Kumar	Prentice Hall India Learning Pvt Ltd.
and Circuits		

Course Evaluation:

Practical:

- Continuous Evaluation consists of the performance of practical, which will be evaluated out of 10 per each practical and average of the same will be converted to 20 marks.
- Practical performance/quiz/test consists of 15 marks.
- External viva consists of 15 marks.

Course Outcome(s):

After the completion of the course, the student will be able to

- learn the fundamentals of digital logic design.
- design elementary combinational and sequential circuits using Boolean algebra and karnaugh map.

Department of Computer Engineering

Course Code: SECE2031 Course Name: Data Structures

Prerequisite Course(s): Programming for Problem Solving (SECE1050)

Teaching & Examination Scheme:

	Teaching Scheme (Hours/Week)			Teaching Scheme (Hours/Week) Examination Scheme (Marks)							
Γ	Theory	Practical	Tutorial	Credit	The	eory	Prac	ctical	Tut	orial	Total
	Theory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
	03	02	00	04	40	60	20	30	00	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand linear and non-linear data structures and its applications.
- analyze various searching and sorting algorithms and its impacts on data structures.
- develop logic building and problem-solving skills.

	Section I		
Module No.	Content	Hours	Weightage in %
1.	Introduction Object and Instance, Object-Oriented Concepts, Data types, Types of Data Structure, Abstract Data Types.	04	10
2.	Array Array Representation, Array as an Abstract Data Type, Programming Array in C, Sparse Matrices, Sparse Representations, and its Advantages, Row-measure Order and Column-measure Order representation.	04	10
3.	Searching and Sorting Linear Search, Binary Search, Bubble Sort, Insertion Sort, Selection Sort, Radix sort.	04	10
4.	Stack and Queue Stack Definition and concepts, Operations on stack, Programming Stack using Array in C, Prefix and Postfix Notations and their Compilation, Recursion, Tower of Hanoi, Representation of Queue, Operation on Queue, Programming Queue using Array in C. Types of Queue, Applications of Stack & Queue.	07	15

Linked List-Part I		
Dynamic Memory Allocation, Structure in C, Singly Linked List,	03	5
Doubly Linked List, circular linked list.		
Section II		
Contont	Полия	Weightage
Content	Hours	in %
Linked List-II and Applications of Linked List		
Linked implementation of Stack, Linked implementation of	03	8
Queue, Applications of Linked List.		
Trees and Graphs		
Graph Definition, Concepts, and Representation, Types of		
Graphs, Tree Definition, concepts, and Representation. Binary		
Tree, Binary Tree Traversals, conversion from general to		
Binary Tree. Threaded Binary Tree, Heap, Binary Search Tree.	12	25
Tree for Huffman coding, 2-3 Tree, AVL tree, Breadth First		
Search, Depth First Search, Spanning Tree, Kruskal's and Prim's		
Minimum Cost Spanning Tree Algorithms, Dijkstra's Shortest		
Path Algorithm.		
Hashing		
The Symbol Table Abstract Data Types, Hash Tables, Hashing	04	10
Functions, Hash collision Resolution Technique, Linear	04	10
Probing.		
File Structures		
Concepts of fields, records and files, Sequential, Indexed, and	04	07
Relative/Random File Organization.		
	Dynamic Memory Allocation, Structure in C, Singly Linked List, Doubly Linked List, circular linked list. Section II Content Linked List-II and Applications of Linked List Linked implementation of Stack, Linked implementation of Queue, Applications of Linked List. Trees and Graphs Graph Definition, Concepts, and Representation, Types of Graphs, Tree Definition, concepts, and Representation. Binary Tree, Binary Tree Traversals, conversion from general to Binary Tree. Threaded Binary Tree, Heap, Binary Search Tree. Tree for Huffman coding, 2-3 Tree, AVL tree, Breadth First Search, Depth First Search, Spanning Tree, Kruskal's and Prim's Minimum Cost Spanning Tree Algorithms, Dijkstra's Shortest Path Algorithm. Hashing The Symbol Table Abstract Data Types, Hash Tables, Hashing Functions, Hash collision Resolution Technique, Linear Probing. File Structures Concepts of fields, records and files, Sequential, Indexed, and	Dynamic Memory Allocation, Structure in C, Singly Linked List, Doubly Linked List, circular linked list. Section II Content Hours Linked List-II and Applications of Linked List Linked implementation of Stack, Linked implementation of Queue, Applications of Linked List. Trees and Graphs Graph Definition, Concepts, and Representation, Types of Graphs, Tree Definition, concepts, and Representation. Binary Tree, Binary Tree Traversals, conversion from general to Binary Tree. Threaded Binary Tree, Heap, Binary Search Tree. Tree for Huffman coding, 2-3 Tree, AVL tree, Breadth First Search, Depth First Search, Spanning Tree, Kruskal's and Prim's Minimum Cost Spanning Tree Algorithms, Dijkstra's Shortest Path Algorithm. Hashing The Symbol Table Abstract Data Types, Hash Tables, Hashing Functions, Hash collision Resolution Technique, Linear Probing. File Structures Concepts of fields, records and files, Sequential, Indexed, and

List of Practical:

Sr. No.	Name of Practical	Hours				
1.	Introduction to Dynamic Memory Allocation	02				
2.	Implementation of Structure in C.					
3.	Write a program to perform Insertion sort.					
4.	Write a program to perform Selection sort.					
5.	Write a program to perform Bubble sort.	02				
6.	Write a program to perform Linear Search.	02				
7.	Write a program to perform Binary Search.	02				
8.	Write a program to implement a stack and perform push, pop operation.	02				
9.	Write a program to perform the following operations in a linear queue –	02				
	Addition, Deletion, and Traversing.					
10.	Write a program to perform the following operations in the circular	02				
	queue – Addition, Deletion, and Traversing.					
11.	Write a program to perform the following operations in singly linked list	02				
	– Creation, Insertion, and Deletion.					
12.	Write a program to perform the following operations in doubly linked list	02				
	– Creation, Insertion, and Deletion					
13.	Write a program to create a binary tree and perform – Insertion,	02				
	Deletion, and Traversal.					

	14.	Write a program to create a binary search tree and perform – Insertion, Deletion, and Traversal.	02
F	15.	Write a program for traversal of graph (B.F.S., D.F.S.).	02

Text Book(s):

Title	Author/s				Publication
An Introduction to Data Structures	Jean-Paul	Tremblay,	Paul	G.	Tata McGraw Hill
with Applications	Sorenson				

Reference Book(s):

Title		Author/s	Publication
Data Structures using C	& C++	Tanenbaum	Prentice-Hall
Fundamentals of Algorithms	Computer	E. Horowitz, S. Sahni, and S. Rajsekaran	Galgotia Publication
Data Structures: A approach with C	Pseudo-code	Gilberg & Forouzan	Thomson Learning

Web Material Link(s):

• https://nptel.ac.in/courses/106102064/

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted out of 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of the performance of practical, which will be evaluated out of 10 per each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/test consists of 15 marks.
- External viva consists of 15 marks during End Semester Exam.

Course Outcome(s):

After the completion of the course, the student will be able to

- differentiate primitive and non-primitive structures.
- design and apply appropriate data structures for solving computing problems.
- implement different data structures.
- apply sorting and searching algorithms to the small and large datasets.
- analyze algorithms for specific problems.

Centre for Skill Enhancement & Professional Development

Course Code: SEPD2010

Course Name: Critical Thinking, Creativity and Decision Making

Prerequisite Course(s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	The	eory	Prac	ctical	Tut	orial	Total
Theory		Tutoriai		CE	ESE	CE	ESE	CE	ESE	Total
02	00	00	02	40	60	00	00	00	00	100

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- develop a familiarity with the mechanics of critical thinking and logic.
- understand basic concepts of critical and creative thinking.
- explore and understand critical thinking for the purpose of creativity in the context of the professional, social and personal spectrum.
- explore an application critical thinking and creativity in personal, social, academic, global and professional life.
- understand decision making as a skill to be learned through critical thinking.

Section I									
Module No.	Content	Hours	Weightage in %						
1.	 Introduction to Critical Thinking Concept and meaning of Critical Thinking Significance of Critical Thinking in personal, social and professional life Thinking with arguments, evidences, and language 	08	25						
2.	 Applied Critical Thinking Inductive and Deductive Thinking Questioning for Generating Ideas Socratic Questioning and its application 	07	25						
26 1 1	Section II	1	*** . 1 .						
Module No.	Content	Hours	Weightage in %						
1.	Conceptual ThinkingSecond-order thinkingSynthesizing	03	10						

	Creative Thinking and Decision Making		
2.	Problem Solving	06	20
	Adapting Various Structures of Decision Making		
	Moral Thinking		
	Generating and structuring ideas	0.0	20
3.	Designing and Evaluating the solutions	06	20
	Case Study		

Text Book (s)

Title	Author/s	Publication		
Thinking Skills for Professionals	B. Greetham, Palgrave	Macmillan, 2010		

Reference Book (s):

Title	Author/s	Publication
An Introduction to Critical Thinking and	J. Y. F. Lau	John Wiley & Sons., New
Creativity: Think More, Think Better		Jersey
Critical Thinking: A Beginner's Guide to	Jennifer Wilson	CreateSpace
Critical Thinking, Better Decision		Independent Publishing
Making, and Problem Solving		Platform, 2017
Creativity and Critical Thinking	edited by Steve Padget	Routledge 2013

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted out of 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Course Outcome(s):

After the completion of the course, the student will be able to

- comprehend the concept and application of critical thinking as well as its applications.
- understand the critical thinking in the context of creativity, logical arguments, moral reasoning.
- understand the application of critical thinking for social, academic, global and professional spectrum.
- correlate their thinking skills for better productivity and outcome-based tasks.
- be in a better position to apply the 360° analysis of the situation for decision making.

P P Savani University

Integrated Personality Development Course

Course Code: SEPD3040 Course Name: IPDC-1

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Dractical	Practical Tutorial	Credit	The	eory	Prac	ctical	Tut	orial	Total
Theory	Fractical			CE	ESE	CE	ESE	CE	ESE	Total
02	00	00	01	40	60	00	00			100

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- provide students with a holistic education focused on increasing their intelligence quotient, physical quotient, emotional quotient and spiritual quotient
- provide students with hard and soft skills, making them more marketable when entering the workforce
- educate students on their social responsibilities as citizens of India
- provide students with a value-based education which will enable them to be successful in their family, professional, and social relationships.
- teach self-analysis and self-improvement exercises to enhance the potential of the participants.

Lecture No.	Content	Hours	Weightage in %
1.	Remaking YourselfRestructuring Yourself.	02	
2.	Remaking YourselfPower of Habit.	02	
3.	 Remaking Yourself -Developing Effective Habits. 	02	50
4.	Learning from LegendsTendulkar and Ratan Tata	02	
5.	From House To Home Affectionate Relationship	02	
6.	Facing FailuresFactors Affecting Failures.	02	
7.	Facing FailuresFailures are not Always Bad.	02	
8.	Facing FailuresInsignificance of Failures.	02	50
9.	 Facing Failures Failures can be Overcome. 	02	

10	•	Learning from Legends	02	
10.		- Yogiji Maharaj and Nelson Mandela.	02	

Course Evaluation:

Theory:

- Continuous Evaluation consists of 40 marks. There will be a mid-term exam which will assess
 the current progress of students, it assessed out of 20 marks and will be equivalent to 20
 marks of the Continuous Course Evaluation (CCE). There will be a submission consisting 10
 marks as per the guidelines of course coordinator and average of the attendance consisting
 10 marks (minimum 60 percentage attendance is required).
- End semester exam (ESE) part A 30 marks and part B 30 marks.

Course Outcome(s)

After completion of the course, the students will be able to

- have gained a greater sense of social responsibility
- have gained marketable hard and soft skills that would directly apply to their future careers
- have gained greater insight and ability to navigate their family, social, and professional relationships along with difficult situations which may arise in their life
- have a broader sense of self-confidence and a defined identity
- have greater value for living a moral and ethical life based on principles taught in the course

Department of Computer Engineering

Course Code: SEIT2910

Course Name: Industrial Exposure

Prerequisite Course(s): --

Teaching & Examination Scheme:

	Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Contact of Contact	Tutorial Credit		eory	Prac	ctical	Tut	orial	Total
	Theory	Practical	actical Tutorial	Credit	CE	ESE	CE	ESE	CE	ESE	Total
	00	00	00	02	00	00	100	00	00	00	100

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- get exposed to the industrial spectrum.
- learn the mechanisms of industry/ workplace.
- be aware about work culture and policies of industries.

Outline of the Course:

Sr. No	Content						
1.	Selection of Companies						
2.	Company Information collection						
3.	Report Writing						
4.	Presentation & Question-Answer						

Course Evaluation:

Sr. No.	Io. Evaluation criteria							
1	Actual work carried & Report Submission	50						
2	Final Presentation & Question-Answer session	50						
	Grand Total:	100						

Course Outcome(s):

After completion of the course, the student will be able to

- get acquainted with the industrial scenario.
- be aware about his future prospects in the respective field.
- gain knowledge of work culture and industrial expectations.

Report Writing Guidelines

A. Report Format:

1. Title Page (to be provided by the respective supervisor)

The title page of the project shall give the following information in the order listed:

- Full title of the project as approved by the Mentor;
- The full name of the student/Group of students with enrollment number;
- The qualification for which the project is submitted;
- The name of the institution to which the project is submitted;
- The month and year of submission.
- 2. Project Certification Form

[The form should be duly filled signed by the supervisors.]

3. Acknowledgements

[All persons (e.g. supervisor, technician, friends, and relatives) and organization/authorities who/which have helped in the preparation of the report shall be acknowledged.]

- 4. Table of Contents/Index with page numbering
- 5. List of Tables, Figures, Schemes
- 6. Summary/abstract of the report.
- 7. Introduction/Objectives of the identified problem
- 8. Data Analysis and Finding of Solution
- 9. Application of the identified solution
- 10. Future Scope of enhancement of the Project and Conclusion
- 11. "Learning during Project Work", i.e. "Experience of Journey during Project Duration"
- 12. References(must)
- 13. Bibliography
- 14. Annexures (if any)

B. Guideline for Report Formatting:

- Use A4 size page with 1" margin all sides
- Header should include Project title and footer should contain page number and enrollment numbers
- Chapter Name should be of Cambria font, 20 points, Bold
- Main Heading should be of Cambria font, 14 points, Bold
- Sub Heading should be of Cambria font, 12 points, Bold
- Sub Heading of sub heading should be of Cambria font, 12 points, Bold, Italic
- Paragraph should be of Cambria font, 12 points, no margin at the start of the paragraph
- Line spacing for all content 1.15, before 0, after 0
- No chapter number for references
- Before chapter 1, give page numbers in roman letter

Department of Science & Humanities

Course Code: SESH2051

Course Name: Mathematical Methods for Computation

Prerequisite Course(s): Elementary Mathematics for Engineers (SESH1010)

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	l Credit	The	eory	Prac	ctical	Tut	orial	Total
Theory		ai Tutoriai		CE	ESE	CE	ESE	CE	ESE	Total
03	00	02	05	40	60	00	00	50	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- recall existing knowledge of calculus and apply it for solving engineering problems involving differential equations.
- introduce partial differential equations with different methods of solution.
- use Laplace transform methods to solve differential equations.
- understand periodic functions expressed as a fourier series and applications of fourier series to odes.
- introduce the basic statistical data analysis and probability distribution.

	Section I		
Module No.	Content	Hours	Weightage in %
1.	Ordinary Differential Equation First order ODEs, Formation of differential equations, Solution of differential equation, Solution of equations in separable form, Exact first order ODEs, Linear first order ODEs, Bernoulli Equation, ODEs of Second and Higher order, Homogeneous linear ODEs, Linear Dependence and Independence of Solutions, Homogeneous linear ODEs with constant coefficients, Differential Operators Nonhomogeneous ODEs, Undetermined Coefficients, Variation of Parameters.	10	20
2.	Partial Differential Equation Formation of First and Second order equations, Solution of First order equations, Linear and Non-liner equations of first, Higher order equations with constant coefficients, Complementary function, Particular Integrals.	7	18

3.	Laplace Transform Laplace Transform, Linearity, First Shifting Theorem, Existence Theorem, Transforms of Derivatives and Integrals, Unit Step Function, Second Shifting Theorem, Dirac's Delta function, Laplace Transformation of Periodic function, Inverse Laplace transform, Convolution.	6	12
	Section II		
Module No.	Content	Hours	Weightage in %
1.	Fourier Series & Fourier Integral Periodic function, Euler Formula, Arbitrary Period, Even and Odd function, Half-Range Expansions, Applications to ODEs, Representation by Fourier Integral, Fourier Cosine Integral, Fourier Sine Integral	7	15
2.	Basics of Statistics Elements, Variables, Observations, Quantitative and Qualitative data, Corss-sectional and Time series data, Frequency distribution, Dot plot, Histogram, Cumulative distribution, Measure of location, Mean, Median, Mode, Percentile, Quartile, Measure of variability, Range, Interquartile Range, Variance, Standard Deviation, Coefficient of Variation, Regression Analysis, Regression line and regression coefficient, Karl Pearson's method	7	15
3.	Probability Distribution Introduction, Conditional probability, Independent events, independent experiments, Theorem of total probability and Bayes' theorem, Probability distribution, Binomial distribution, Poisson distribution, Uniform distribution, Normal distribution.	8	20

List of Tutorials:

Sr No	Name of Tutorial	Hours
1.	Ordinary Differential Equation-1	2
2.	Ordinary Differential Equation-2	2
3.	Ordinary Differential Equation-3	4
4.	Partial Differential Equation-1	2
5.	Partial Differential Equation-2	4
6.	Laplace Transform	2
7.	Fourier Series-1	2
8.	Fourier Series-2	2
9.	Basics of Statistics-1	2
10.	Basics of Statistics-2	4
11.	Probability-1	2
12.	Probability-2	2

Text Book(s):

Title	Author/s	Publication
Advanced Engineering	Erwin Kreyszig	Wiley India Pvt. Ltd.
Mathematics		New Delhi.
Probability and Statistics	Richard A. Johnson	Pearson India Education
for Engineers	Irwin Miller, John Freund	Services Pvt. Ltd., Noida.

Reference Book(s):

Title	Author/s	Publication
Higher Engineering Mathematics	B. S. Grewal	Khanna Publishers, New Delhi
Advanced Engineering	R. K. Jain	Narosa Publishing House
Mathematics	S.R.K. Iyengar	New Delhi.
Differential Equations for	Steven Holzner	Wiley India Pvt. Ltd., New Delhi.
Dummies		
Higher Engineering Mathematics	H.K. Dass	S. Chand & Company Ltd., New Delhi.
	Er. Rajnish Verma	

Web Material Link(s):

- http://nptel.ac.in/courses/111105035/
- http://nptel.ac.in/courses/111106100/
- http://nptel.ac.in/courses/111105093/
- http://nptel.ac.in/courses/111108081/
- http://nptel.ac.in/courses/111105041/1

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted out of 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Tutorial:

- Continuous Evaluation consists of the performance of tutorial, which will be evaluated out of 10 per each tutorial and average of the same will be converted to 15 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/drawing/test of 15 marks during End Semester Exam.
- Viva/Oral performance of 10 marks during End Semester Exam.

Course Outcome(s):

After completion of the course, the student will be able to

- apply the respective 1st and 2nd order ODE and PDE.
- analyze engineering problems (growth, decay, flow, spring and series/parallel electronic circuits) using 1st and 2nd order ODE.
- classify differential equations and solve linear and non-linear partial differential equations.
- apply understanding of concepts, formulas, and problem-solving procedures to thoroughly investigate relevant real-world problems.
- select appropriate method to collect data and construct, compare, interpret and evaluate data by different statistical methods.
- apply concept of probability in decision making, artificial intelligence, machine learning etc.

Department of Information Technology

Course Code: SEIT2021

Course Name: Mobile Application Development

Prerequisite Course(s): Object Oriented Programming with Java (SEIT1030)

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Exa	minati	on Schei	me (Ma	rks)		
Theory	Theory Practical Tutorial	Practical Tutorial Credit	Crodit	The	eory	Prac	ctical	Tut	orial	Total
Theory			Tutoriai	ai Credit	CE	ESE	CE	ESE	CE	ESE
03	04	00	05	40	60	40	60	00	00	200

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand life cycle of an application/activity.
- learn design of responsive mobile applications.
- develop mobile application using open source technologies.

•	Section I							
Module No.	Content	Hours	Weightage in %					
1.	Introduction of Android Android Operating System, History of Mobile Software Development, Open Handset Alliance (OHA), The Android Platform, Downloading and Installing Android Studio, Exploring Android SDK, Using the Command-Line Tools and the Android Emulator, Build the First Android application, Android Terminologies, Application Context, Application Tasks with Activities, Intents, and Closer Look at Android Activities.	04	05					
2.	Android Application Design and Resource Anatomy of an Android Application, Android Manifest file, Editing the Android Manifest File, Managing Application's Identity, Enforcing Application System Requirements, Registering Activities and other Application Components, Working with Permissions.	03	05					
3.	Exploring User Interface Screen Elements Introducing Android Views and Layouts, Displaying Text with TextView, Retrieving Data From Users, Using Buttons, Check Boxes and Radio Groups, Getting Dates and Times from Users, Using Indicators to Display and Data to Users, Adjusting Progress with SeekBar, Providing Users with Options and	08	15					

	Context Menus, Handling User Events, Working with Dialogs, Working with Styles, Working with Themes.		
5.	Designing User Interfaces with Layouts Creating User Interfaces in Android, View versus View Group, Using Built-In Layout Classes such as Fame Layout, Linear Layout, Relative Layout, Table Layout, Multiple Layouts on a Screen, Data-Driven Containers, Organizing Screens with Tabs, Adding Scrolling Support.	05	15
6.	Drawing and Working with Animation Working with Canvases and Paints, Working with Text, Working with Bitmaps, Working with Shapes, Working with Animation.	03	10
	Section II		
Module No.	Content	Hours	Weightage in %
1.	Android Storage APIs Working with Application Preferences such as Creating Private and Shared Preferences, Adding, Updating, and Deleting Preferences. Working with Files and Directories, Storing SQLite Database such as Creating an SQLite Database, Creating, Updating, and Deleting Database Records, Closing and Deleting a SQLite Database.	07	15
2.	Content Providers Exploring Android's Content Providers, Modifying Content Providers Data, Enhancing Applications using Content Providers, Acting as a Content Provider, Working with Live Folders.	04	10
3.	Networking APIs Understanding Mobile Networking Fundamentals, Accessing the Internet (HTTP). Android Web APIs Browsing the Web with WebView, Building Web Extensions using WebKit, Working with Flash. Multimedia APIs Working with Multimedia, Working with Still Images, Working with Video, Working with Audio.	07	15
4.	Telephony APIs: Working with Telephony Utilities, Using SMS, Making and Receiving Phone Calls. Working with Notifications: Notifying a User, Notifying with Status Bar, Vibrating the Phone, Blinking the Lights, Making Noise, Customizing the Notification, Designing Useful Notification.	04	10

List of Practical:

Sr No	Name of Practical	Hours
1.	Create Hello World Application.	2
2.	Create login application where you will have to validate Email ID and	2
	Password.	
3.	Create an application that will display toast (Message) on specific interval of	2
	Time.	
4.	Create an UI such that, one screen have list of all friends. On selecting of any	4
	name, next screen should show details of that friend like Name, Image,	
	Interest, Contact details etc.	
5.	Create an application that will change color of the screen, based on selected	4
	options from the menu.	
6.	Create an application UI component:	4
	ImageButton, Togglebutton, ProgressBar,	
7.	Create an application UI component:	4
	Spinner, DatePicker, TimePicker, SeekBar	
8.	Create an application UI component:	4
	Switch, RatingBar	
9.	Using content providers and permissions, Read phonebook contacts using	4
	content providers and display in list.	
10.	Create an app to send SMS and email	4
11.	Database Connectivity	4
12.	Create an application to make Insert, Update, Delete and Retrieve operation	6
	on the database.	
13.	Create an application that will play a media file from the memory card.	4
14.	Create application using Google speech API	6
15.	Create application using Google maps API	6

Text Book(s):

Title	Author/s	Publication	
Introduction to Android Application	Joseph Annuzzi Jr., Lauren Darcey,	Pearson	
Development	Shane Conder	Education	

Reference Book(s):

Title	Author/s	Publication
Android Application Development for Dummies, 3rd	Donn Felker	Wiley Publication
Edition		

Web Material Link(s):

• https://nptel.ac.in/courses/106106156/

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted out of 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of performance of practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 20 marks.
- Internal viva consists of 20 marks.
- Practical performance/quiz/test consists of 30 marks during End Semester Exam.
- Viva/Oral performance consists of 30 marks during End Semester Exam.

Course Outcome(s):

After completion of the course, the students will be able to

- understand the differences between Android and other mobile development environments.
- learn how Android applications work, their life cycle, manifest, intents, and using external resources.
- design and develop useful Android applications with compelling user interfaces by using, extending, and creating your own layouts and views and using menus, data storage and other APIs.

Department of Information Technology

Course Code: SEIT2031

Course Name: Operating System

Prerequisite Course(s): Programming for Problem Solving (SECE1050)

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Exa	ıminati	on Schei	me (Ma	rks)		
Theory Practical Tutorial		heory Practical Tutorial Credit		The	eory	Prac	ctical	Tut	orial	Total
Theory	Fractical	ctical Tutorial Credit	Credit	CE	ESE	CE	ESE	CE	ESE	Total
03	02	00	04	40	60	20	30	00	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- learn the principles of operating system design.
- understand architecture of computer based operating systems and its components.
- understand various software hardware processes and its life cycle.

Section I			
Module No.	Content	Hours	Weightage in %
1.	Introduction What is OS? History of OS, Types of OS, Concepts of OS.	02	06
2.	Processes and Threads Management Process Concept, process state, process control block, CPU Scheduling: CPU-I/O burst cycle, types of schedulers, context switch, Preemptive Scheduling, Dispatcher, Scheduling criteria; Scheduling algorithms: FCFS, SJF, Priority scheduling, Round- Robin scheduling, Multilevel queue scheduling; Threads, Types of Threads, Multithreading	10	20
3.	Inter Process Communication Race Conditions, Critical Regions, Mutual exclusion with busy waiting, sleep and wakeup, semaphores, mutexes, monitors, message passing, barriers; Classical IPC Problems: The dining philosopher problem, The readers and writers problem.	06	14
4.	Deadlocks: Resources, Conditions for Deadlocks, Deadlock modelling, The ostrich algorithm, Deadlock detection and recovery, Deadlock avoidance, Deadlock prevention, Other issues: Two-phase locking, Communication deadlocks, live locks, starvation.	04	10

	Section II		
Module No.	Content	Hours	Weightage in %
1.	Memory Management Main memory: Background, Swapping, Contiguous memory allocation, Segmentation, Paging, Structure of page table, Virtual memory: Background, Demand paging, copy-on write, Page Replacement Algorithms: Optimal page replacement, not recently used, FIFO, second chance page replacement, LRU; Allocation of frames, Thrashing.	12	25
2.	File Management Introduction; Files: naming, structure, types, access, attributes, operations; Directories: single level, hierarchical, path names, directory operations; File Allocation Methods: Contiguous Allocation, Linked Allocation, Indexed Allocation	06	13
3.	Disk Management Disk structure, Disk arm Scheduling Algorithms: FCFS, SSTF, SCAN, C-SCAN, LOOK, C-LOOK,; Disk Free Space Management, RAID	05	12

Sr No	Name of Practical	Hours
1.	Study of basic commands of Linux.	02
2.	Study of Advance commands and filters of Linux/UNIX.	02
3.	Write shell scripts to perform several computations like add numbers,	04
	subtract numbers, find average, percentage. Also find factorial of a given	
	number. Generate Fibonacci series etc.	
4.	Simulate CPU scheduling algorithms. (E.g. FCFS, SJF, Round Robin etc.)	06
5.	Simulate contiguous memory allocation techniques. (E.g. Worst-fit, Best-fit,	04
	Next-fit, First-fit).	
6.	Simulate banker's algorithm for deadlock avoidance.	04
7.	Simulate page replacement algorithms. (E.g. FIFO, LRU, Optimal)	04
8.	Simulate disk scheduling algorithms. (E.g. FCFS,SCAN,C-SCAN)	04

Text Book(s):

Title	Author/s	Publication
Operating System Principles	Silberschatz A., Galvin P. and Gagne G	Wiley
Modern Operating System	Andrew S. Tanenbaum	Pearson

Reference Book(s):

Title	Author/s	Publication
Operating Systems: Internals	William Stallings	Pearson
and Design Principles		
UNIX and Shell Programming	Behrouz A. Forouzan, Richard F. Gilberg	Cengage
		Learning
Operating Systems	Dhamdhere D. M	Tata McGraw Hill

Web Material Link(s):

• https://nptel.ac.in/courses/106106144/

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted out of 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of performance of practical, which will be evaluated out of 10 per each practical. At the end of the semester, average of the entire practical will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/test consists of 15 marks during End Semester Exam.
- Viva/Oral performance consists of 15 Marks during End Semester Exam.

Course Outcome(s):

After the completion of the course, the student will be able to

- learn the fundamentals of Operating System design.
- understand and differentiate various operating system architectures and its interfaces.
- perform inter-process communication.

Department of Computer Engineering

Course Code: SECE2040

Course Name: Computer Organization

Prerequisite Course(s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week) Examination Scheme (Marks)				rks)						
Theory	Practical	Tutorial	Credit	Theory		Practical		Tut	orial	Total
Theory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
03	02	00	04	40	60	20	30	00	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

• provide a comprehensive knowledge of overall basic computer hardware structures.

• learn architectures of various internal and external input output systems.

	Section I						
Module No.	Content	Hours	Weightage in %				
1.	Basic Computer Organization and Design Instruction codes, Computer registers, computer instructions Timing and Control, Instruction cycle Memory-Reference Instructions, Input-output and interrupt, Complete computer description, Design of Basic computer, Design of Accumulator Unit.	06	15				
2.	Programming the Basic Computer Introduction Machine Language, Assembly Language The Assembler, Program loops, Programming Arithmetic and logic operations, subroutines, I-O Programming.	05	08				
3.	Computer Arithmetic Introduction, Addition and subtraction, Multiplication and Division Algorithms, Floating Point Arithmetic.	06	12				
4.	Central Processing Unit Introduction, General Register Organization, Stack Organization, Instruction format, Addressing Modes, data transfer and manipulation, Program Control, Reduced Instruction Set Computer (RISC).	06	15				

	Section II							
Module	Content	Hours	Weightage					
No.	dontent	Hours	in %					
1.	Pipeline and Vector Processing Flynn's taxonomy, Parallel Processing, Pipelining, Arithmetic Pipeline, Instruction, Pipeline, RISC Pipeline, Vector Processing, Array Processors.	08	20					
2.	Input-Output Organization Input-Output Interface, Asynchronous Data Transfer, Modes of Transfer, Priority Interrupt, DMA, Input-Output Processor (IOP), CPUIOP Communication, Serial communication.	06	15					
3.	Memory Organization Memory Hierarchy, Main Memory, Auxiliary Memory, Associative Memory, Cache Memory, Virtual Memory.	08	15					

Sr	Name of Practical				
No					
1.	Study basics of Computer Organization	04			
2.	Study and implement programs on number system	08			
3.	Study and implement programs on conversion and	04			
4.	Study and build different circuits using Logisim.	14			

Text Book(s):

Title	Author/s	Publication
Computer System Architecture	M. Morris Mano	Pearson
Structured Computer Organization, 6th	Andrew S. Tanenbaum and Todd	PHI
Edition	Austin	

Reference Book(s):

Title	Author/s	Publication
Computer Architecture & Organization	M. Murdocca & V. Heuring	WILEY
Computer Architecture and Organization	John Hayes	McGrawHill

Web Material Link(s):

• https://nptel.ac.in/courses/106106092/

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted out of 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of performance of practical, which should be evaluated out of 10 marks per each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/test consists of 15 marks during End Semester Exam.
- Viva/Oral performance consists of 15 marks during End Semester Exam.

Course Outcome(s):

After the completion of the course, the student will be able to

- identify and provide solutions for real-world control problems.
- learn to assemble various computer hardware and middleware.

Department of Computer Engineering

Course Code: SECE2051

Course Name: Computer Graphics & Multimedia

Prerequisite Course(s): Programming for Problem Solving (SECE1050)

Teaching & Examination Scheme:

Teacl	Teaching Scheme (Hours/Week) Examination Scheme (Marks)				rks)					
Theory	Practical	Tutorial	Credit	The	eory	Prac	ctical	Tut	orial	Total
Theory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
03	02	00	04	40	60	20	30	00	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help the learners to

- understand concepts of computer graphics & multimedia.
- learn basics of graphics and rendering algorithms in 2D and 3D.
- analyze and understand various aspects of computer vision technologies.

	Section I						
Module No.	Content	Hours	Weightage in %				
1.	Introduction to Graphics Basic of Computer Graphics, Applications of computer graphics, Display devices, Random and Raster scan systems, Graphics input devices, Graphics software and standards	07	10				
2.	Graphics Primitives Points, lines, circles and ellipses as primitives, scan conversion algorithms for primitives, Fill area primitives including scanline polygon filling, inside-outside test, boundary and flood-fill, character generation, line attributes, area-fill attributes, character attributers.	08	20				
3.	2D Transformation and Viewing Transformations (translation, rotation, scaling), matrix representation, homogeneous coordinates, composite transformations, reflection and shearing, viewing pipeline and coordinates system, window-to-viewport transformation, clipping including point clipping, line clipping (cohen-sutherland, liang- bersky, NLN), polygon clipping	08	20				

	Section II		
Module	Content	Hours	Weightage in %
	3D Concepts and Object Representation		
	3D display methods, polygon surfaces, tables, equations,		
1.	meshes, curved lies and surfaces, quadric surfaces, spline	08	20
	representation, cubic spline interpolation methods, Bazier		
	curves and surfaces, B-spline curves and surfaces		
	3D transformation and Viewing		
_	3D scaling, rotation and translation, composite transformation,		
2.	viewing pipeline and coordinates, parallel and perspective	06	10
	transformation, view volume and general (parallel and		
	perspective) projection transformations		
	Surface Detection		
	Visible surface detection concepts, back-face detection, depth		
3.	buffer method, illumination, light sources, illumination	06	15
	methods (ambient, diffuse reflection, specular reflection),		
	Color models: properties of light, XYZ, RGB, YIQ and CMY color		
	model Multimedia		
ĺ			
	Characteristics of a multimedia presentation, Uses of Multimedia, Text –Types, Unicode Standard, text Compression,		
4.	Text file formats, Audio Components of an audio system, Digital	02	05
4.	Audio, Digital Audio processing, Sound cards, Audio file	02	0.5
	formats, Audio Processing software, Video-Video color spaces,		
	Digital Video, Digital Video processing, Video file formats.		
	Digital video, Digital video processing, video me formats.		

Sr	Name of Practical	Hours
No.		
1.	Introduction to computer graphics and multimedia tools.	02
2.	To study the various graphics functions in C language.	02
3.	Develop the DDA Line drawing algorithm using C language.	02
4.	Develop the Bresenham's Line drawing algorithm using C language.	04
5.	Develop the Bresenham's Circle drawing algorithm using C language.	04
6.	Develop the C program for to display different types of lines.	04
7.	Perform the following 2D transformation operation Translation, Rotation and	02
	Scaling.	
8.	Perform the Line Clipping Algorithm.	02
9.	Perform the Polygon clipping algorithm.	02
10.	Perform the basic transformations such as Translation, Scaling, Rotation for a	02
	given 3D object.	
11.	Design and development of a mini project in the area of computer graphics and	04
	multimedia. (It will include animation in 2D, 3D and various shapes.)	

Text Book(s):

Title	Author(s)	Publication	
Computer Graphics - C Version	D. Hearn, P. Baker	Pearson Education	

Reference Book(s):

Title	Author(s)	Publication
Computer Graphics	Foley, van Dam	Pearson Education
Computer Graphics	Sinha, Udai	ТМН
Computer Graphics with OpenGL	Hearn, Baker	Pearson

Web Material Link(s):

• https://nptel.ac.in/courses/106106090/

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted out of 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of performance of practical, which should be evaluated out of 10 marks per each practical. At the end of the semester, average of the entire practical will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/test consists of 10 marks during End Semester Exam.
- Viva/oral performance consists of 20 marks during End Semester Exam.

Course Outcome(s):

After completion of the course, the students will be able to

- learn basics of graphics and rendering algorithms in 2D and 3D.
- analyze and implement various computer vision technology-based applications.
- design and develop various computer graphics & multimedia-based applications.

Center for Language studies

Course Code: CFLS3010

Course Name: Foreign Language - I

Prerequisite Course(s): --

Teaching & Examination Scheme:

	Teaching Scheme (Hours/Week)			Examination Scheme (Marks)									
F	Theory	Practical	Tutorial	Crodit	The	eory	Prac	ctical	Tut	orial	Total		
	Theory	Fractical	Tutoriai	Tactical Tutorial	ctical Tutorial Credit	Credit -	CE	ESE	CE	ESE	CE	ESE	Total
	02	00	00	00	40	60	00	00	00	00	100		

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- develop and integrate the use of the four Language skills i.e. listening, speaking, reading and Writing.
- use the language effectively and appropriately on topics of everyday life situations.
- develop an interest in the appreciation of French.
- develop an intercultural awareness.
- enhance the ability of the candidates to express their ideas and feelings in their own words and for
- to understand the use of correct language.
- appreciate the language as an effective means of communication.
- understand language when spoken at normal conversational speed in everyday life situations.
- understand the basic structural patterns of the language, vocabulary and constructions.

	Section I- Theory							
Module	Content	Hours	Weightage					
	Introduction to French							
	Alphabets							
	French accents							
	 Greetings 							
	What are the similarities and differences between							
	English and French?							
1.	Numbers in French	3	10%					
	 Cardinal numbers 		1070					
	Ordinal numbers							
	Vocabulary part-1							
	 The days of the week 							
	 The months of the year 							
	• Seasons							

	• Directions		
	Vocabulary part-2		
	 Family 		
	 Colours 		
	 Day/time indicators 		
2.	Body parts	3	10%
	 Clothing 		
	 School subjects 		
	 Places 		
	Common expressions		
	French grammar		
3.	And verbs:	3	
3.	Verb etre(to be)	3	30%
	Verb avoir(to have)		
	Regular verbs		
	First group verbs('ER' group)	12	
	Regular verbs		
4.	Second group verbs('IR' group)		50%
1.	Irregular verbs		3070
	Third group verbs		
	• du ,de l',de la./au,aux(article contactive and paritive.)		
	possessive prorouns(mon,ma,mesetc)		
5.	Telling time in French		
	Basic introduction	3	
	I- Practical	,	
Module	Content(delf book)	hours	Weightage
1.	Reading	1	10%
2.	Writing	1	10%
3.	Speaking	2	10%
4.	• Listening	1	10%
5.	Role palys	1	15%

Text Book(s):

Title	Author/s	Publication	
Namaste German	Yoshita Dalal	Yoshita Dalal	

Reference Book(s):

Title	Author/s	Publication		
Fit In Deutsch	Hueber	Goyal Publication		

Web Material Link(s):

- https://www.youtube.com/watch?v=iGovllrEsF8&list=PLRps6yTcWQbpoqIOCmqMeI1HLnLIRmO t
- https://www.youtube.com/watch?v=GwBfUzPCiaw&list=PL5QyCnFPRx0GxaFjdAVkx7K9T fEklY4sg

Course Evaluation:

Theory:

- Continuous Evaluation consists of a test of 30 marks and 1 hour of duration.
- Faculty evaluation consists of 10 marks as per the guidelines provided by Course Coordinator.
- End Semester Examination consists of 60 marks exam.

Course Outcome(s):

After the completion of the course, the student will be able to

- demonstrate the level of proficiency necessary to enable them to function in an environment where French is used exclusively.
- demonstrate speaking, listening, reading, and writing in French.
- Delf exam certification will be valid throughout the world.

Integrated Personality Development Course

Course Code: SEPD3050 Course Name: IPDC-2

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Exa	aminati	on Schei	ne (Mai	rks)		
Tl	Des etical	Trake and all	C d:+	The	eory	Prac	ctical	Tut	orial	Т-4-1
Theory	Practical	Tutorial	Credit	CE	ESE	CE	ESE	CE	ESE	Total
02	00	00	01	40	60	00	00			100

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- provide students with a holistic education focused on increasing their intelligence quotient, physical quotient, emotional quotient and spiritual quotient.
- provide students with hard and soft skills, making them more marketable when entering the workforce.
- educate students on their social responsibilities as citizens of India
- provide students with a value-based education which will enable them to be successful in their family, professional, and social relationships.
- teach self-analysis and self-improvement exercises to enhance the potential of the participants.

Lecture No.	Content	Hours
1.	Remaking Yourself Restructuring Yourself.	02
2.	Essentials of Profession Writing a Resume	02
3.	Financial Wisdom Basics of Financial Planning.	02
4.	Financial Wisdom Financial Planning Process.	02
5.	From House to Home Listening & Understanding.	02
6.	From House to Home Forgive & Forget.	02
7.	From House to Home Bonding the Family.	02
8.	Soft Skills Networking, Decision making & Leadership	02

9.	Soft Skills Teamwork, Harmony & Adaptability.	02
10.	Mass Management Project Management.	02
11.	My India My Pride Glorious Past (Part -1)	02
12.	My India My Pride Glorious Past (Part -2)	02
13.	My India My Pride Present Scenario.	02
14.	My India My Pride An Ideal Citizen-1	02
15.	My India My Pride An Ideal Citizen-2	02

Course Evaluation:

Theory:

- Continuous Evaluation consists of 40 marks. There will be a mid-term exam which will assess the current progress of students, it assessed out of 20 marks and will be equivalent to 20 marks of the Continuous Course Evaluation (CE). There will be a submission consisting 10 marks as per the guidelines of course coordinator and average of the attendance consisting 10 marks (minimum 60 percentage attendance is required).
- End semester exam (ESE) section I (30 marks) and section II (30 marks).

Course Outcome(s):

After completion of the course, the students will be able to

- have gained a greater sense of social responsibility.
- have gained marketable hard and soft skills that would directly apply to their future careers.
- have gained greater insight and ability to navigate their family, social, and professional relationships along with difficult situations which may arise in their life.
- have a broader sense of self-confidence and a defined identity.
- have greater value for living a moral and ethical life based on principles taught in the course.



THIRD YEAR B. TECH.



P P SAVANI UNIVERSITY

SCHOOL OF ENGINEERING

TEACHING & EXAMINATION SCHEME FOR B. TECH. INFORMATION TECHNOLOGY PROGRAMME AY: 2019-20

					Teach	ning Schem	e			E	Examii	nation	Sche	Scheme				
Sem	Course Code	Course Title	Offered By		Contact	Hours		Credit	Theory		Practical		Tutorial		Total			
	Sout		J	Theory	Practical	Tutorial	Total	Crean	CE	ESE	CE	ESE	CE	ESE	Total			
	SEIT3010	Software Engineering	IT	3	0	1	4	4	40	60	0	0	50	0	150			
	SEIT3022	Embedded Systems	IT	3	2	0	5	4	40	60	20	30	0	0	150			
	SEIT3032	Design & Analysis of Algorithms	IT	3	2	0	5	4	40	60	20	30	0	0	150			
	SECE3011	Computer Networks	CE	3	2	0	5	4	40	60	20	30	0	0	150			
5	SEPD3010	Professional Communication & Soft Skills	SEPD	1	2	0	3	2	0	0	50	50	0	0	100			
	CFLS3021	Foreign Language- II	CFLS		2 2		0	40	60	0	0	0	0	100				
	SEIT3920	Summer Training	IT		2		0	2	0	0	100	0	0	0	100			
		Elective-I		2 2 0 4				3	40	60	20	30	0	0	150			
						Total	28	23							1050			
	SEIT3041	Web Technology	IT	2	4	0	6	4	40	60	40	60	0	0	200			
	SEIT3062	Cryptography & Network Security	IT	3	2	0	5	4	40	60	20	30	0	0	150			
	SEIT3071	Advance Java Technology	IT	3	2	0	5	4	40	60	20	30	0	0	150			
6	SECE3031	Data Warehouse & Data Mining	CE	3	2	0	5	4	40	60	20	30	0	0	150			
6	SEPD3020	Corporate Grooming & Etiquette	SEPD	1	2	0	3	2	0	0	50	50	0	0	100			
	SEIT3910	Minor Project	IT		4		4	4	0	0	100	100	0	0	200			
	CFLS3032	Foreign Language- III	CFLS		2		2	0	40	60	0	0	0	0	100			
		Elective-II		2	2	0	4	3	40	60	20	30	0	0	150			

	Total	34	27		1200
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Teaching Scheme Elective Subjects

Offered	Courac	Course Name	Offere		Teac	ching Schem	ie				Exami	ination S	cheme							
in Sem.	Course Code		d By		Contact Hours Credit					eory	Pra	ctical	Tut	orial	Total					
III Seili.			и ву	Theory	Practical	Tutorial	Total		CE	ESE	CE	ESE	CE	ESE						
	SECE3511	Programming with .Net	CE	2	2	0	4	3	40	60	20	30	0	0	150					
5	SEIT3510	System Analysis and Design	IT	2	2	0	4	3	40	60	50	00	0	0	150					
	SECE3520	Service Oriented Architecture	CE	2	2	0	4	3	40	60	20	30	0	0	150					
	SECE3531	Wireless Network & Mobile Computing	CE	2	2	0	4	3	40	60	20	30	0	0	150					
6	SECE3541	Software Testing & Quality Assurance	CE	2	2	0	4	3	40	60	20	30	0	0	150					
	SEIT3531	Image Processing	IT	2	2	0	4	3	40	60	20	30	0	0	150					

Department of Information Technology

Course Code: SEIT3010

Course Name: Software Engineering

Prerequisite Course(s): Basics of Object-Oriented Programming and UML

Teaching & Examination Scheme:

Teac	Examination Scheme (Marks)									
Theory	Practical	Tutorial	Credit	Theory		Practical		Tutorial		Total
Theory	Fractical			CE	ESE	CE	ESE	CE	ESE	Total
03	00	01	04	40	60	0	0	20	30	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- study the pioneer of Software Development Life Cycle, Development models and Agile Software Development.
- study fundamental concepts in software testing, including software testing objectives, process, criteria, strategies, and methods.
- discuss various software testing issues and solutions in software unit test; integration, regression, and system testing.
- learn the process of improving the quality of software work products.
- gain the techniques and skills on how to use modern software testing tools to support software testing projects.
- expose Software Process Improvement and Reengineering.

	Section I											
Module No.	Content	Hours	Weightage in %									
1.	Introduction to Software Engineering Study of Different Models, Software Characteristics Components, Applications, Layered Technologies, Processes, Methods and Tools, Generic View of Software Engineering, Process Models- Waterfall model, Incremental, Evolutionary process models- Prototype, Spiral, and Concurrent Development Model.	07	15									
2.	Requirements Engineering Problem Recognition, Requirement Engineering tasks, Processes, Requirements Specification, Use cases, and Functional specification, Requirements validation, Requirements Analysis, Modeling – different types.	06	15									

3.	Structured System Design Design Concepts, Design Model, Software Architecture, Data Design, Architectural Styles and Patterns, Architectural Design, Alternative architectural designs, Modeling Component level design and its modeling, Procedural Design, Object Oriented Design.	05	05
4.	User Interface Design Concepts of UI, Interface Design Model, Internal and External Design, Evaluation, Interaction, and Information Display Software.	02	05
5.	Planning a Software Project Scope and Feasibility, Effort Estimation, Schedule and staffing, Quality Planning, Risk management- identification, assessment, control, project monitoring plan, Detailed Scheduling.	03	10
	Section II		
Module No.	Content	Hours	Weightage in %
1.	Quality Assurance Quality Control, Assurance, Cost, Reviews, Software Quality Assurance, Approaches to SQA, Reliability, Quality Standards- ISO9000 and 9001.	04	10
2.	Coding and Unit Testing Programming principles and guidelines, Programming practices, Coding standards, Incremental development of code, Management of code evaluation, Unit testing- procedural units, classes, Code Inspection, Metrics – size measure, complexity metrics, Cyclomatic Complexity, Halstead measure, Knot Count, Comparison of Different Metrics.	07	15
3.	Testing Concepts, Psychology of testing, Levels of testing, Testing Process- test plan, test case design, Execution, Black-Box testing – Boundary value analysis – Pairwise testing- state- based testing, White-Box testing – criteria and test case generation and tool support, Metrics – Coverage analysis- reliability.	07	15
4.	Software Project Management Management Spectrum, People –Product – Process- Project, W5HH Principle, Importance of Team Management.	02	05
5.	Case Tools and Study Introduction to CASE Building Blocks of CASE, Integrated CASE Environment.	02	05

List of Tutorial:

Sr. No.	Name of Tutorial	Hours
1.	To identify the role of the software in today's world across a few significant domains related to day to day life.	01
2.	To identify the problem related to software crisis for a given scenario.	01
3.	To identify the suitable software development model for the given scenario.	01
4.	To identify the various requirement development activities viz. elicitation, analysis, specification and verification for the given scenarios.	01
5.	To identify the various elicitation techniques and their usage for the Banking case study.	01
6.	To classify the requirement into functional and non-functional requirements.	01
7.	Identify the elements in software Requirements Specification document.	01
8.	To verify the requirements against the quality attributes.	01
9.	Identify the elements and relationship by analyzing the class diagram of Shop Retail Application case study.	01
10.	Identify the design principle that is being violated in relation to the given scenario.	01
11.	To identify the usage of stubs or drivers in the context of an integration testing scenario.	01
12.	Identify the different types of performance testing.	01
13.	To identify the usage of regression testing.	01
14.	To understand usage of software metrics.	01
15.	Project Work: Understand importance of SDLC approach & various processes.	01

Text Book(s):

Title	Author/s	Publication		
Fundamentals of Software Engineering	Rajib Mall	PHI Learning		
Software engineering: A Practitioner's	Roger Pressman	McGraw Hill		
Approach		Education		

Reference Book(s):

Title	Author/s	Publication
Software Engineering – An Engineering	James F. Peters & Witold	Wiley
Approach	Pedrycz	
Software Engineering – Principles and	Waman Jawadekar	McGraw Hill
Practice		Education

Web Material Link(s):

• https://nptel.ac.in/courses/106101061/

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Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of the performance of practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/test consists of 15 marks during End Semester Exam.
- Viva/oral performance consists of 15 marks during End Semester Exam.

Course Outcome(s):

After completion of the course, the student will be able to

- prepare SRS (Software Requirement Specification) document and SPMP (Software Project Management Plan) document.
- apply the concept of functional oriented and object-oriented approach for software design.
- recognize how to ensure the quality of software product, different quality standards, and software review techniques.
- apply various testing techniques and test plan in.

Department of Computer Engineering

Course Code: SEIT3022

Course Name: Embedded Systems

Prerequisite Course(s): Digital Workshop (SECE2021) and Computer Organization (SECE2040)

Teaching & Examination Scheme:

Teacl	ning Scheme	Examination Scheme (Marks)								
Theory	Practical	Tutorial	Cutorial Credit		eory	Prac	tical	Tutorial		Total
Tileory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
03	02	00	04	40	60	20	30	00	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand the microcontroller architecture and design.
- program microcontroller for a specific task.
- design and build a microcontroller based embedded system.

	Section I		
Module No.	Content	Hours	Weightage in %
	Computer architecture and the 8051 Microcontroller.		
	 Computer organization and architecture 		
	 The difference between microprocessor and 		
1.	microcontroller	05	10
	 The MCS51 Microcontroller family 		
	 The 8051 microcontroller Hardware Structure 		
	 Edsim51 software installation and familiarizing 		
	Type of Memory of the 8051 Microcontroller.		
2.	 Code Memory, Internal and external RAM and ROM 	05	10
۷.	 Special Function Registers (SFRs) & Bit Memory 		10
	 Basic Registers (ACC, Rn, PC, SP and DPTR) 		
	Timers and I/O Programming:		
3.	 Working of 8051 	0.4	00
3.	 TMOD SFRs and TCONSFRs 	04	08
	 Initializing and Reading of Timer 		
	Arithmetic and Logic Instruction		
	 Arithmetic Instruction (ADD, ADDC, DA, SUBB, MUL, 		
4	DIV)	0.4	10
4.	 Logic and Compare Instruction 	04	10
	 Rotate Instruction and Data serialization 		
	• BCD		

	Interfacing of 8051 microcontroller:										
	 Interfacing into7-Segments; 										
5.	 Interfacing into 4x3 Keypad; 	04	12								
5.	Interfacing into LCD	04	12								
	 Interfacing into sensors, ADC and DAC 										
	 Interfacing into external memory RAM and ROM 										
	Section II										
Module No.	Content	Hours	Weightage in %								
	Arduino Microcontroller Board										
1.	 Introducing the Arduino Board 	08	15								
1.	 Installing and familiarizing the Arduino IDE 		13								
	 Project Development with Arduino Uno 										
	Interfacing the Arduino Uno into Keypad and 7-Segment										
2.	Connection Diagram	05	11								
	Arduino Program Code										
	Interfacing the Arduino Uno into Keypad and LCD:										
3.	Connection Diagram	05	12								
	Arduino Program Code										
	Interfacing the Arduino Uno into Sensor, and DC-Motor										
4.	Connection Diagram	05	12								
	 Arduino Program Code 										

Sr. No.	Name of Practical	Hours
1.	Arduino board introduction and LED	02
2.	Arduino Light Sensor	04
3.	Arduino 7 Segment Display	04
4.	Arduino Distance sensor	04
5.	Arduino DC Motor Control	04
6.	Pir Motion Sensor	04
7.	Arduino Relay connectivity	04
8.	Arduino Temperature sensor	04

Text Book(s):

Title	Author/s	Publication
The 8051 Microcontroller and Embedded	Mazidi, Muhammad Ali and	Pearson Education
Systems: Using Assembly and C.	Mc Kinlay Rolin	
Arduino Cookbook, 2nd Edition	Michael Margolis	O'Reilly Media

Reference Book(s):

Title			Author/s	Publication		
Computer	Organization	and	William Stallings	Pearson Education		
Architecture, 10 th Edition						

Web Material Link(s):

- <u>www.keil.com</u>
- http://www.8051projects.net/
- http://www.microcontroller-project.com/
- www.8051project.org/
- https://www.pjrc.com/tech/8051/

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of the performance of practical, which will be evaluated out of 10 marks per each practical and the average of the entire practical will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/test consists of 15 marks.
- External viva consists of 15 marks.

Course Outcome(s):

After completion of the course, the student will be able to

- analyse the digital logic circuit containing combinatorial and sequential logic system.
- distinguish between microprocessor and microcontroller.
- design an embedded system using a microcontroller.

Department of Information Technology

Course Code: SEIT3032

Course Name: Design and Analysis of Algorithms

Prerequisite Course(s): Programming for Problem Solving (SECE1050), and Data Structures

(SECE2031)

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)					Exa	ıminati	on Schei	me (Ma	rks)	
Theory	Practical	Tutorial Credit		The	eory	Prac	ctical	Tut	orial	Total
Tileory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
03	02	00	04	40	60	20	30	00	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

• develop logic building and problem-solving skills.

• understand how to calculate time complexity and space complexity of any algorithm.

	Section I							
Module No.	Content	Hours	Weightage in%					
1.	Fundamental concept of Algorithm Design & Analysis Algorithm: characteristics, specifications, Writing Pseudo-Code, Frequency count and its importance in analysis of an algorithm, Asymptotic Notations: Time complexity & Space complexity of an algorithm, Big 'O'& 'Ω' notations, Best, Worst and Average case analysis of an algorithm, Analysis of searching algorithms: sequential, binary search, Analysis of sorting methods: bubble, insertion, selection, heap sort, Analysis of each sorting technique for best, worst and average case, Concept of Internal & External sorting.	06	15					
2.	Divide and Conquer Algorithmic Design Method Divide and conquer: basic algorithm and characteristics, Binary Search: method and analysis of binary search for best, worst and average case for searches, Quick Sort, Merge Sort: method and analysis of algorithms, Finding the largest and smallest number in a list, Matrix Multiplication.	06	15					
3.	Greedy Method The Greedy Method: basic algorithm and characteristics, Fractional Knapsack Problem solving using greedy method, Optimal merge patterns and optimal storage on tapes, Job	06	10					

	sequencing with deadlines, Huffman Coding: greedy method,		
	Minimum cost spanning trees: Prim's and Kruskal's Algorithm,		
	Single source shortest path.		
	Dynamic Programming Method		
	Dynamic Programming Method: basic algorithm and		
4.	characteristics, 0/1 Knapsack Problem solving using DP	05	10
	method, Multistage graphs, Optimal binary search trees,		
	Travelling salesperson problem.		
	Section II		
Module	Content	Hours	Weightage
No.	Content	nours	in%
	Backtracking Method		
1.	Backtracking Method: basic algorithm and characteristics,	06	15
	Solving n-queens problem, Sum of subsets problem, Graph	00	13
	coloring, Hamiltonian cycle (TSP).		
	Branch and Bound technique		
	Branch and bound: basic algorithm and characteristics, solving		
2.	n-queens using branch & bound, FIFO Branch and Bound &	08	15
	Least Cost Branch & Bound, Least Cost Search, 15-puzzle,		
	Solving Travelling salesperson problem using branch & bound.		
	String Matching		
3.	Introduction, The naive string-matching algorithm, The Rabin-	04	12
	Karp algorithm, String Matching with finite automata, The	04	12
	Knuth-Morris-Pratt algorithm.		
	Introduction to NP-Completeness		
	The class P and NP, Polynomial reduction, NP- Completeness	04	08
4.	Problem, NP-Hard Problems. Travelling Salesman problem,	04	00
	Hamiltonian problem, Approximation algorithms.		

Sr No	Name of Practical:	Hours
1.	Implementation and Time analysis of Bubble sort.	02
2.	Implementation and Time analysis of Selection sort.	02
3.	Implementation and Time analysis of Insertion sort.	02
4.	Implementation and Time analysis of Merge sort.	02
5.	Implementation and Time analysis of Quick sort.	02
6.	Implementation and Time analysis of searching algorithm.	04
7.	Implementation of a dynamic programming.	04
8.	Implementation of shortest path algorithm.	02
9.	Implementation of graph traversal technique.	02
10.	Implementation of Minimum Cost Spanning Tree.	02
11.	Implementation of backtracking.	02
12.	Implementation of Rabin-Karp algorithm.	02
13.	Implementation of greedy algorithm.	02

Text Book:

Title			Auth	or/s		Publication	
Fundamentals	of	Computer	Ellis	Horowitz,	Sarataj	Sahni,	Universities Press
Algorithms			S.Raj	asekaran			

Reference Book(s):

Title	Author/s	Publication
Introduction to	Thomas H. Cormen, Charles E. Leiserson,	PHI Learning
Algorithms	Ronald L. Rivest and Clifford Stein	
Algorithm Design	Michael Goodrich, Roberto Tamassia.	Wiley Student Edition

Web Material Link(s):

- http://www.personal.kent.edu/~rmuhamma/Algorithms/algorithm.html
- https://nptel.ac.in/courses/106101060

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of performance of practical, which will be evaluated out of 10 marks per each practical and average of the entire practical will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance consists of 15 marks during End Semester Exam.
- External viva consists of 15 marks in End Semester Exam.

Course Outcome(s):

After completion of this course, the student will be able to

- analyze and design algorithms and to appreciate the impact of algorithm design in practice.
- understand how the worst-case time complexity of an algorithm is computed.
- understand how asymptotic notation is used to provide a rough classification of algorithms.
- design time and space efficient algorithms using different techniques.

Department of Computer Engineering

Course Code: SECE3011

Course Name: Computer Networks

Prerequisite Course(s): Operating System (SEIT2031)

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)							
Theory	Theory Practical Tutorial		Cwadit	Tutorial Credit		eory	Prac	ctical	Tut	orial	Total
Theory	Practical Tutorial	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total	
03	02	00	04	40	60	20	30	00	00	150	

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help students to

- understand the concept of data communication.
- understand the concepts and layers of OSI and TCP-IP reference models.
- get familiar with different protocols and network components.

	Section I						
Module No.	Content	Hours	Weightage in %				
1.	Introduction Overview of network and data communication, Data Communications, Computer Networking, Protocols and Standards, types of Network, Network Topology, Protocol hierarchies, and design issues of layers, Interfaces, and services. Reference Model: The OSI reference model, TCP/IP reference model, network standards.	04	10				
2.	Physical Layer Data and transmission techniques, Multiplexing, Transmission media, Asynchronous Communication, Wireless transmission, ISDN, ATM, Cellular Radio, Switching techniques issues.	07	15				
3.	Data Link Layer Layer design issues, services provided to network layers, Framing, Error control, and Flow control, Data link control and protocols – Simplex protocol, Sliding window protocol	07	15				
4.	Medium Access Sub Layer Channel Allocations, Multiple Access protocols- ALOHA, CSMA, CSMA/CD protocols, Collision-free protocols, Limited contention protocols, LAN architectures, IEEE 802 and OSI, Ethernet (CSMA/CD), Bus, Token Ring, DQDB, FDDI, Bridges and recent developments.	05	10				

	Section II						
Module No.	Content	Hours	Weightage in %				
1.	Network Layer A network Layer design issue, Routing algorithms, and protocols, Congestion Control Algorithms, Internetworking, Addressing, N/W Layer Protocols and recent developments.	08	20				
2.	Transport Layer Transport services, Design issues, transport layer protocols, Congestion Control, QOS and its improvement.	06	15				
3.	Application Layer Client-Server Model, DNS, SMTP, FTP, HTTP, WWW, and recent development	08	15				

Sr. No.	Name of Practical	Hours	
1.	Implement Packet Generation having information of packet number (2-	08	
1.	dig), Total no of packets (2 dig), & data itself in the packet.	00	
2.	Implementation flow control algorithms, CRC, VRC, LRC	06	
3.	Implement CSMA/CD between two machines	06	
4.	Implement Token ring between 3 machines.	06	
5.	Study of switches, Hubs, Routers, and gateway.	04	

Text Book(s):

Title	Author/s	Publication
Data Communication and Networking	Behrouz A. Forouzan	Tata McGraw Hill

Reference Book(s):

Title	Author/s	Publication
Computer Networks	Andrew S Tanenbaum	PHI Learning
Data and Computer Communications	William Stallings	Prentice Hall
TCP/IP Illustrated Volume-I	Kevin R. Fall, W. Richard	Addition Wesley
	Stevens	
Internetworking with TCP/IP Volume-I	Douglas E. Comer	PHI

Web Material Link(s):

- http://www.tutorialspoint.com/computer fundamentals/computer networking.htm
- https://nptel.ac.in/courses/106105080/
- https://www.udemy.com/new-2016-networking-fundamentals-for-beginners/
- https://www.cisco.com/c/en_in/training-events/training-certifications/certifications.html

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of the performance of practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/test consists of 15 marks during End Semester Exam.
- Viva/oral performance consists of 15 marks during End Semester Exam.

Course Outcome(s):

After completion of the course, the student will be able to

- be familiar with the basics of data communication.
- be familiar with various types of computer networks.
- understand the concepts of protocols, network interfaces, and performance issues in networks.
- have experience in network tools and network programming.

Centre for Skill Enhancement & Professional Development

Course Code: SEPD3010

Course Name: Professional Communication & Soft Skills

Prerequisite Course(s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Exa	ıminati	on Schei	me (Ma	rks)		
Theory	Practical	Tutorial	Credit	The	eory	Prac	ctical	Tut	orial	Total
Theory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
1	2	0	2	0	0	50	50	0	0	100

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand the multifaceted professional speaking process.
- learn the writing etiquettes for professional purposes
- gain basic knowledge, skills and the right attitude to succeed in the future professional working environment.
- develop confidence, enhance their professional communication ability in civilized, harmonized manner.
- sharpen communication skills with reference to organizational structure
- expose themselves to the modern modes of communication

	Section I				
Module No.	Content	Hours	Weightage in %		
1.	 Self-Management & Career Building Self-Evaluation, discipline, and criticism SWOT analysis to identify personal strength/ weakness Planning & Goal Setting MBTI test for self-analysis Profiling on Online Platforms 	01	07		
2.	 Interpersonal Organizational Communication Interpersonal Behavioral Skills Understanding empathy and comprehend other's opinions/ points of views, Managing Positive and negative emotions Healthy and Unhealthy expression of emotions. Mutuality, Trust, Emotional Bonding and handling situation in interpersonal relationship 	04	25		

	Professional Communication (Speaking) - I		
3.	Professional Communication and Rhetorics	03	18
3.	Art of Telephonic Conversation	03	10
	Public Speaking		
	Section II		
Module No.	Content	Hours	Weightage in %
1.	 Professional Communication (Speaking) - II Group Discussion (Concept, importance, Methods, Dos and Don'ts, Paralinguistic and Nonverbal Etiquettes) Personal Interview (Concept, Importance, Methods, Dos and Don'ts, Type, Paralinguistic and Nonverbal Etiquettes) 	03	20
2.	 Professional Communication (Writing) Cover Letter and Resume Building Email writing Report Building Technical/ Academic Writing (Reference/ citation/ plagiarism) 	04	30

Sr. No.	Name of Practical	Hours
1.	SWOT Analysis & Profiling	04
2.	MBTI Test	02
3.	Interpersonal Organizational Communication	02
4.	Group Discussion	04
5.	Personal Interview	04
6.	Cover Letter and Resume	06
7.	Email and Report Writing	04
8.	Technical Academic Writing	04

Reference Book(s):

Title	Author/s	Publication
Professional Communication	Sheekha Shukla	2010, WordPress
Professional Communication Skills	Rajesh Kariya	Paradise Publication,
		Jaipur
Soft Skills and Professional	Petes S. J., Francis.	Tata McGraw-Hill
Communication		Education, 2011
Effective Communication and Soft	Nitin Bhatnagar	Pearson Education
Skills		India
Behavioural Science: Achieving	Dr. Abha Singh	John Wiley & Sons, 2012
Behavioural Excellence for Success		
The Hard Truth about Soft Skills	Klaus, Peggy, Jane	London: Harper Collins
	Rohman & Molly Hamaker	

Course Evaluation:

Practical:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Course Outcome(s):

After completion of the course, the student will be able to

- understand the importance of self-analysis for career building.
- learn tactics of communication in professional/ organizational ambiance.
- master the art of conversation and public speaking
- expose themselves for placement processes
- develop writing etiquettes pertaining to placement and organizational context

Center for Language Studies

Course Code: CFLS3021

Course Name: Foreign Language - II

Prerequisite Course(s): Foreign Language – I (CFLS3010)

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Exa	minati	on Schei	me (Ma	rks)		
Theory	Practical	Tutorial	Credit	The	eory	Prac	ctical	Tut	orial	Total
Theory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
02	00	00	00	40	60	00	00	00	00	100

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- develop and integrate the use of the four Language skills i.e. listening, speaking, reading and Writing.
- use the language effectively and appropriately on topics of everyday life situations.
- develop an interest in the appreciation of French.
- develop an intercultural awareness.
- enhance the ability of the candidates to express their ideas and feelings in their own words and for
- to understand the use of correct language.
- appreciate the language as an effective means of communication.
- understand language when spoken at normal conversational speed in everyday life situations.
- understand the basic structural patterns of the language, vocabulary and constructions.

Section I – Theory					
Unit	Content	Hours	Weightage		
1.	French grammar INTRODUCTION TO TENSES FUTUR PASSE COMPOSE Verb etre(to be) Verb avoir(to have)	10	20%		
2.	Regular verbs IN FUTUR AND PASSE COMPOSE First group verbs('ER' group)	5	25%		
3.	Regular verbs IN FUTUR AND PASSE COMPOSE Second group verbs('IR' group)	5	25%		
4.	Irregular verbs IN FUTUR AND PASSE COMPOSE Third group verbs du ,de l',de la./au,aux(article contactive and paritive.) possessive prorouns(mon,ma,mesetc)	10	30%		

Text Book(s):

Title	Author/s	Publication
Namaste German	Yoshita Dalal	Yoshita Dalal

Reference Book(s):

Title	Author/s	Publication
Fit In Deutsch	Hueber	Goyal Publication

Web Material Link(s):

- https://www.youtube.com/watch?v=iGovllrEsF8&list=PLRps6yTcWQbpoqIOCmqMeI1HLnLIRmO t
- https://www.youtube.com/watch?v=GwBfUzPCiaw&list=PL5QyCnFPRx0GxaFjdAVkx7K9T fEklY4sg

Course Evaluation:

Theory:

- Continuous Evaluation consists of a test of 30 marks and 1 hour of duration.
- Faculty evaluation consists of 10 marks as per the guidelines provided by Course Coordinator.
- End Semester Examination consists of 60 marks exam.

Course Outcome(s):

After the completion of the course, the student will be able to

- demonstrate the level of proficiency necessary to enable them to function in an environment where French is used exclusively.
- demonstrate speaking, listening, reading, and writing in French.
- Delf exam certification will be valid throughout the world.

Department of Information Technology

Course Code: SEIT3910

Course Name: Summer Training

Prerequisite Course(s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	Theory		Practical		Tutorial		Total
Theory	Fractical	Tutoriai	Creuit	CE	ESE	CE	ESE	CE	ESE	Total
00	00	00	02	00	00	100	00	00	00	100

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- have first-hand experience the real time situations in industrial scenario.
- get familiar with engineering applications in industrial spectrum
- learn to adapt themselves in professional scenario

Outline of the Course:

Sr. No	Content
1.	Selection of Companies
2.	Company Information collection
3.	Report Writing
4.	Presentation & Question-Answer

Course Evaluation:

Sr. No.	Evaluation criteria	Marks
1	Actual work carried & Report Submission	50
2	Final Presentation & Question-Answer session	50
	Grand Total:	100

Course Outcome(s):

After completion of the course, the student will be able to

- apply their theoretical knowledge into reality.
- learn to adapt the workplace situations when they will be recruited.
- be prepared for the real world situations in their future.

Report Writing Guidelines

A. Report Format:

1. Title Page (to be provided by the respective supervisor)

The title page of the project shall give the following information in the order listed:

- Full title of the project as approved by the Mentor;
- The full name of the student/Group of students with enrollment number;
- The qualification for which the project is submitted;
- The name of the institution to which the project is submitted;
- The month and year of submission.
- 2. Project Certification Form

[The form should be duly filled signed by the supervisors.]

3. Acknowledgements

[All persons (e.g. supervisor, technician, friends, and relatives) and organization/authorities who/which have helped in the preparation of the report shall be acknowledged.]

- 4. Table of Contents/Index with page numbering
- 5. List of Tables, Figures, Schemes
- 6. Summary/abstract of the report.
- 7. Introduction/Objectives of the identified problem
- 8. Data Analysis and Finding of Solution
- 9. Application of the identified solution
- 10. Future Scope of enhancement of the Project and Conclusion
- 11. "Learning during Project Work", i.e. "Experience of Journey during Project Duration"
- 12. References(must)
- 13. Bibliography
- 14. Annexures (if any)

B. Guideline for Report Formatting:

- Use A4 size page with 1" margin all sides
- Header should include Project title and footer should contain page number and enrollment numbers
- Chapter Name should be of Cambria font, 20 points, Bold
- Main Heading should be of Cambria font, 14 points, Bold
- Sub Heading should be of Cambria font, 12 points, Bold
- Sub Heading of sub heading should be of Cambria font, 12 points, Bold, Italic
- Paragraph should be of Cambria font, 12 points, no margin at the start of the paragraph
- Line spacing for all content 1.15, before 0, after 0
- No chapter number for references
- Before chapter 1, give page numbers in roman letter

Department of Information Technology

Course Code: SEIT3041

Course Name: Web Technology

Prerequisite Course(s): Introduction to Web Designing (SEIT1010)

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)			Teaching Scheme (Hours/Week) Examination Scheme (Marks)								
Theory	Practical	Tutorial Credit		Tutorial	The	eory	Prac	ctical	Tut	orial	Total
Theory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total	
02	04	00	04	40	60	40	60	00	00	200	

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand the basic of PHP.
- understand working knowledge of dynamic web site design.
- Learn the use cookies and sessions.
- understand how to work with form data.

	Section I		
Module No.	Content	Hours	Weightage in %
1.	Introduction to PHP Client-Server Model, Scripting Languages vs. Programming Language, PHP, MySQL, WAMP/XAMPP installation, Usage of PHP in IT industry. Evaluation of PHP, Basic Syntax, Defining variable and constant, Data type, Operator and Expression.	04	08
2.	Decisions and loop Making Decisions, Doing Repetitive task with looping, Mixing, Decisions, and looping.	03	12
3.	Function What is a function, define a function, Call by value and Call by reference, Recursive function, PHP include () and require (), String, Creating and accessing, String Searching & Replacing String, Formatting String, Related Library function?	04	15
4.	Array Anatomy of an Array, creating an index based and Associative array Accessing array, Element Looping with Index based array, looping with associative array using each () and foreach (), Some useful Library function.	04	15

	Section II				
Module No.	Content	Hours	Weightage in %		
1.	Handling Html form with PHP Capturing Form, Data Dealing with Multi-value filed, and Generating File uploaded form, redirecting a form after submission. Working with file and Directories: Understanding file& directory, Opening, and closing, a file, Coping, renaming and deleting a file, working with directories, Creating and deleting the folder, File Uploading & Downloading.	06	20		
2.	Session and Cookie Introduction to Session Control, Session Functionality, Cookies, Setting Cookies with PHP. Using Cookies with Sessions, Deleting Cookies, Registering Session variables, Destroying the variables and Session.	04	10		
3.	Database Connectivity with MySql Introduction to RDBMS, Connection with MySql Database, performing basic database operation (DML- Insert, Delete, Update, Select), Setting query parameter, Executing query- Join (Cross joins, Inner joins, Outer Joins, Self-joins.)	05	20		

Sr. No.	Name of Practical	Hours
1.	Introduction to PHP.	02
2.	Basics of PHP	
	Data Types	
	 Operators 	08
	Conditional Statements	
	• Loops	
3.	Implementation of functions	08
	 Types of functions 	
4.	Implementation of Arrays	06
5.	Implementation of forms.	04
	Validation	
6.	Implementation of file operations	06
	 Creation of file, open, read, write 	
7.	Implement of string functions.	02
8.	Implementation of cookies.	08
	Create, modify, delete	
9.	Implementation of session	06
	 Start, get values, modify values, destroy 	
10.	Implementation of database connectivity.	06
11.	Create an application.	04

Text Book(s):

Title	Author/s	Publication
Learning PHP, MySQL & JavaScript	Michele Davis, Jon Phillips	O' Reilly Media

Reference Book(s):

Title	Author/s	Publication
PHP for the Web: Visual QuickStart	Larry Ullman	Peachpit Press.
Guide		
PHP, MySQL, and Apache All in One	Juliea C. Meloni	SAMS series, Pearson Education

Web Material Link(s):

- https://www.lvnda.com/PHP-training-tutorials/282-0.html
- https://www.w3schools.com/php/php_ref_overview.asp

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of the performance of practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 20 marks.
- Internal viva consists of 20 marks.
- Practical performance/quiz/test consists of 30 marks during End Semester Exam.
- External viva consists of 30 marks in End Semester Exam.

Course Outcome(s):

- understand the structure of open source technologies.
- gain the PHP programming skills needed to successfully build interactive, data-driven sites.
- work with form data.

Department of Information Technology

Course Code: SEIT3062

Course Name: Cryptography & Network Security

Prerequisite Course(s): Computer Network (SECE3011) and Mathematical Methods for

Computation (SESH2051).

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Exa	minati	on Schei	me (Ma	rks)		
Theory	Practical	Tutorial	orial Credit		eory	Prac	ctical	Tut	orial	Total
Theory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
03	02	00	04	40	60	20	30	00	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand cryptography theories, algorithms and systems.
- understand necessary approaches and techniques to build protection mechanisms in order to secure computer networks.

	Section – I		
Module No.	Content	Hours	Weightage in %
1.	Introduction Symmetric Cipher Model, Cryptography and Cryptanalysis, Types of Security, Security Services, Security Attacks and Security Mechanisms, Substitution and Transposition techniques.	02	05
2.	Classical Encryption Techniques Substitution Ciphers, Permutation/Transposition Ciphers, PlayFair and Hill Ciphers, Polyalphabetic Ciphers, OTP and Machine Ciphers.	03	05
3.	Mathematics of Cryptography 1 Integer arithmetic, modular arithmetic.	02	05
4.	Stream Ciphers and Block Ciphers Stream ciphers and block ciphers, Block Cipher structure, Data Encryption standard (DES) with example, strength of DES, Design principles of block cipher, AES with structure, its transformation functions, key expansion, example and implementation.	05	10
5.	Multiple Encryption and Triple DES Multiple encryption and triple DES, Electronic Code Book, Cipher Block Chaining Mode, Cipher Feedback mode, Output Feedback mode, Counter mode.	02	05

6.	Mathematics of Cryptography 2	02	05
0.	Algebraic Structures, GF (2 ⁿ) fields.	02	03
7.	Public Key Cryptosystems Public Key Cryptosystems with Applications, Requirements and Cryptanalysis, RSA algorithm, its computational aspects and security, Diffie-Hillman Key Exchange algorithm, Man-in-Middle attack.	04	10
8.	Key Management and Distribution Key management and distribution, symmetric key distribution using symmetric and asymmetric encryptions, distribution of public keys, X.509 certificates, Public key infrastructure.	02	05
	Section - II	Τ	
Module No.	Content	Hours	Weightage in %
1.	Cryptographic Hash Functions Cryptographic Hash Functions, their applications, Simple hash functions, its requirements and security, Hash functions based on Cipher Block Chaining, Secure Hash Algorithm (SHA).	05	05
2.	Message Authentication Codes Message Authentication Codes, its requirements and security, MACs based on Hash Functions, Macs based on Block Ciphers.	02	05
3.	Digital Signature, its properties Digital Signature, its properties, requirements and security, various digital signature schemes (Elgamal and Schnorr), NIST digital Signature algorithm.	02	05
4.	Remote User Authentication with Symmetric and Asymmetric Encryption Remote user authentication with symmetric and asymmetric encryption, Kerberos.	02	05
5.	Network Security What is Network Security? Introduction to TCP/IP protocol stack, Security at various layers of TCP/IP, Types of Network Attacks: Active Attacks and Passive Attacks.	02	05
6.	Firewalls and Web Security Packet filters, Application level gateways, Encrypted tunnels, Cookies, Web security problems.	02	05
7.	Application Layer Security Electronic Mail Security: Distribution lists, Establishing keys, Privacy, source authentication, message integrity, non- repudiation, proof of submission, proof of delivery, message flow confidentiality, anonymity, Pretty Good Privacy (PGP).	02	05
8.	Security at Network Layer SSL and TLS. IPSec, AH, ESP, IKE.	04	10
10.	Advanced Topics Intruders, Virus, Trojans, Malware, Ransomware.	02	05

Sr. No.	Name of Practical	Hours
6.	Write a program to implement Ceaser cipher.	02
7.	Write a program to implement the Playfair cipher.	02
8.	Write a program to implement the columnar transposition cipher.	02
9.	Write a program to implement rail fence transposition cipher.	02
10.	Write a program to implement Vernam cipher.	02
11.	Write a program to implement n-gram Hill Cipher.	02
12.	Write a program to implement the Vigenere Cipher.	02
13.	Write a program that implements the Extended Euclidean Algorithm	02
	to find inverse of a given number in the Galois field.	
14.	Write a program to implement DES Cipher.	04
15.	Write a program to implement AES Cipher.	04
16.	Write a program to implement RSA Cryptosystem.	04
17.	Demonstration of Wireshark for Packet Capturing.	02

Text Book(s):

Title	Author/s	Publication
Cryptography and Network Security:	William Stallings	Prentice Hall
Principles and Practice, 5/e		

Reference Book(s):

Title	Author/s	Publication
Cryptography and Network Security	Behrouz A. Forouzan	McGraw-Hill
		Education
Network Security: Private Communications	Charlie Kaufman, Radia	Prentice Hall
in a Public World, 2 nd Edition	Perlman and Mike Speciner	
Handbook of Applied Cryptography	Alfred J. Menezes, Jonathan	CRC Press
	Katz, Paul C. van Oorschot,	
	Scott A. Vanstone	
Computer Security, 3/e	Dieter Gollmann	Wiley

Web Material Link(s):

- http://ggu.ac.in/download/Class-Note14/public%20key13.02.14.pdf
- https://onlinecourses.nptel.ac.in/noc19 cs28/preview

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of performance of practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/test consists of 15 marks during End Semester Exam.
- Viva/oral performance consists of 15 marks during End Semester Exam.

Course Outcome(s):

- learn the concepts related to applied cryptography, including plaintext, cipher text, symmetric cryptography, asymmetric cryptography, and digital signatures.
- learn the theory behind the security of different cryptographic algorithms. learn common network vulnerabilities and attacks, defense mechanisms against network attacks, and cryptographic protection mechanisms.

Department of Information Technology

Course Code: SEIT3071

Course Name: Advance Java Technology

Prerequisite Course: Object Oriented Programming with Java (SEIT1030)

Teaching & Examination Scheme:

Teacl	Teaching Scheme (Hours/Week)				Exa	ıminati	on Schei	ne (Ma	rks)	
Theory	Practical	Tutorial	Credit	The	eory	Prac	ctical	Tut	orial	Total
Theory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
3	2	0	4	40	60	20	30	0	0	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

• understand J2EE architecture.

• construct web application using servlets, Java Server pages.

• learn advanced java programming concepts like hibernate, Enterprise java beans, etc.

	Section I		
Module No	Content	Hours	Weightage in %
1.	Client Server Technology Introduction to Single Tier Architecture, Two Tier Architecture, Multitier Architecture, HTTP protocol: Request and Response, Web Container, Web Server, Overview of J2EE, J2EE Architecture, J2EE Technology.	05	10
2.	Servlets Programming Introduction, Servlet Implementation, Servlet configuration, Servlet life cycle, servlet session, Context and Collaboration, Web Archive files, Deployment Descriptor, Deployment Configuration.	09	20
3.	Java Server Page JSP: Overview, lifecycle, Architecture, JSP Elements: Directives, Scripting, Action tags, Implicit Objects, Comments, Custom Tags, page, Scope: page, request, session, JSP Exception Handling.	09	20
	Section II		
Module No	Content	Hours	Weightage in %
1.	Introduction to java database programming, JDBC driver types, Steps to connect JDBC, JDBC statement interface, JDBC prepared statement interface, JDBC callable statement interface, Transaction management, Java beans.	06	15

2.	Web Services Introduction, Web Service Technology, J2EE for web service, developing web services.	06	10
3.	Hibernate Introduction, Hibernate Architecture, component of Hibernate, Hibernate query Language, Hibernate O/R mapping.	06	15
4.	EJB Enterprise bean architecture, Benefits of enterprise bean, types of beans, Accessing beans, packaging beans.	04	10

Sr.	Name of Practical	Hours
No		
1.	Introduction to client-server architecture	02
2.	Study and implementation of servlet programming	06
3.	Study and implementation of java server page	06
4.	Study and implementation of java database connectivity	06
5.	Study and implementation of web service	04
6.	Study and implementation of hibernate	04
7.	Study and implementation of EJB	02

Text Book(s):

Title	Author/s	Publication
Complete Reference J2EE	James Keogh	Mc Graw Hill

Reference Book(s):

Title	Author/s	Publication
Spring in Action 3rd edition	Craig walls	Manning
JDBC™ API Tutorial and Reference	Maydene Fisher, Jon Ellis,	Addison Wesley
	Jonathan Bruce	

Web Material Link(s):

- https://www.javatpoint.com/servlet-tutorial/
- https://www.javatpoint.com/jsp-tutorial/

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of the performance of practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/test consists of 15 marks during End Semester Exam.
- Viva/oral performance consists of 15 marks during End Semester Exam.

Course Outcome(s):

- understand Client-Server Architecture.
- design web applications using a servlet, Java Server Pages.
- understand fundamentals of all advance Java concepts.

Department of Computer Engineering

Course Code: SECE3031

Course Name: Data Warehousing & Data Mining

Prerequisite Course(s): Database Management System (SECE2011)

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week) Examination S			tion Scheme (Marks)							
Theory	Practical 7	Tutorial Credit		Theor	У	Practi	cal	Tutor	ial	Total
Theory	Fractical	Tutorial	Credit	CE	ESE	CE	ESE	CE	ESE	Total
03	02	00	04	40	60	20	30	00	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- identify the key processes of data mining as part of the knowledge discovery process.
- discover the knowledge imbibed in the high dimensional system.
- apply data mining techniques to solve real-time problems.

	Section I				
Module No.	Content	Hours	Weightage in %		
1.	Introduction Motivation and Importance, Different kinds of Data, Data Mining Functionalities, Classification of data mining systems, Major issues in Data Mining.	03	10		
2.	Data Pre-processing Overview, need for pre-processing, Issues related to efficient data handling (Extraction, Transformation, And updating of large databases), Data Summarization, Data Cleaning, Data Integration and Transformation, Data Reduction, Data Discretization and Concept Hierarchy.	08	15		
3.	Data Warehouse and OLAP Technology Multidimensional data model, Data warehouse Architecture, Data warehouse implementation, Efficient methods for data cube computation, Attributes Oriented Induction.	06	15		
4.	Mining Frequent Patterns, Associations and Correlations Basic concept, Efficient and scalable frequent itemset mining methods, Mining Association Rules, Association Mining to Correlation Analysis, Constraint-Based Association mining.	05	10		

	Section II				
Module No.	Content	Hours	Weightage in %		
1.	Classification Introduction, Issues regarding classification, Classification by decision tree induction, Bayesian classification, rule-based classification, classification by back propagation, support vector machines, associative classification, lazy learners.	06	16		
2.	Prediction Classification vs. prediction, issues of prediction, linear regression, nonlinear regression, accuracy and error measures, evaluation of the accuracy of a classifier or predictor, ensemble methods.	06	14		
3.	Cluster Analysis Types of data in cluster analysis, a categorization of major clustering methods, partitioning methods, hierarchical methods, density-based methods, grid-based methods, model-based clustering methods, clustering high dimensional data, outlier analysis.	11	20		

Sr. No.	Name of Practical	Hours
1.	Introduction to data mining tool: Weka	04
2.	Solve classification problems using WEKA	04
3.	Solve clustering problems using WEKA	04
4.	Introduction to data mining tool: XL Miner	02
5.	Introduction to data mining tool: Rapid Miner	02
6.	Introduction to data mining tool: Orange	02
7.	Introduction to data mining tool: R	02
8.	Introduction to data mining tool: Knime	02
9.	Introduction to data mining tool: Tanagra	02
10.	Tools to create different data warehouse schemas	06

Text Book(s):

Title	Author/s	Publication
Data Mining Concepts and	Jiawei Han, Micheline	Elsevier
Techniques	Kamber Jian Pei	

Reference Book(s):

Title	Author/s	Publication
Data Mining	Arun K. Pujari	University Press
Data Warehousing Fundamentals	Paulraj Ponnian	John Willey & Sons
Introduction to Data Mining	Tan, Steinbach, Karpatne, Kumar	Addison-Wesley

Web Material Link(s):

- https://www.cs.waikato.ac.nz/ml/weka
- https://ocw.mit.edu/courses/sloan-school-of-management/15-062-data-mining-spring-2003/
- https://www.tutorialspoint.com/dwh/dwh data warehousing.htm

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of the performance of practical, which will be evaluated out
 of 10 marks per each practical and the average of the entire practical will be converted to 10
 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/test consists of 15 marks.
- External viva consists of 15 marks during End Semester Exam.

Course Outcome(s):

- learn to discover interesting patterns from large amounts of data to analyze predictions and classification.
- understand warehousing architectures and tools for systematically organizing data and use the data to make strategic decisions.
- develop a data mining application for data analysis using various tools.

Centre for Skill Enhancement & Professional Development

Course Code: SEPD3020

Course Name: Corporate Grooming & Etiquette

Prerequisite Course(s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Theory Practical T		Credit	The	eory	Prac	ctical	Tut	orial	Total
Theory	Fractical	Tutorial	Credit	CE	ESE	ESE CE	ESE	CE	ESE	Total
01	02	00	02	00	00	50	50	00	00	100

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- learn corporate and professional structure and mannerisms.
- acquire self-development skills to balance casual and formal situation.
- polish their personal skills for apt behavior in the context of corporate structure.
- develop adequate Skill set required for the workplace.
- become aware of the professional etiquettes and tactics to follow them.

Section – I							
Module No.	Content	Hours	Weightage in %				
	Corporate Grooming						
	Introduction to corporate culture						
1.	 Corporate Expectations 	03	25				
	 Need of Self-Grooming to the Corporate Expectations 						
	 Understanding and importance of Professionalism 						
	Personal Skills						
	Behavioral skills						
2.	Language Skills	04	25				
۷.	Knowledge Skills		25				
	Problem Solving Skills						
	 Developing professional attitude 						
	Section – II						
Module	Contont	Houng	Weightage				
No.	Content	Hours	in %				
	Management Skills						
1.	• Self-management	04	25				
	Time management	04	23				
	Work-life balance						

	Organizational Etiquettes		
2	General Workplace Etiquettes	0.4	25
2.	Presentation Etiquettes	04	25
	Meeting Etiquettes		

Sr. No.	Name of Practical	Hours
1.	Corporate Grooming (Video session/ Role Play/ Skit)	04
2.	Personal Skills (Games/ Quiz/ Activities)	08
3.	Management Skills (Management Activities/ Video Sessions)	06
4.	Organizational Etiquettes (Case Study/ Activities/ Video Sessions)	06
5.	Computer Assisted Activities of Corporate Grooming	06

Reference Book(s):

Title	Author/s	Publication		
Grooming and Etiquette for	John Chibaya Mbuya,	Lambert Academic		
Corporate Men and Women	Bulelwa Monica Maphela	Publishing		
Effective Communication Skills for Public Relations	Andy Green	Kogan Page Ltd.		
Personality Development and Soft	Barun Mitra	Oxford University Press,		
Skills	Dai uii Miu a	2016		
The EQ Edge: Emotional	Stein, Steven J. & Howard	Jossey-Bass,3 rd Edition 2011.		
Intelligence and Your Success	E. Book	Jossey-Bass,5. Edition 2011.		
Cross Cultural Management:	Shobhana Madhavan	Oxford University Press,		
Concepts and Cases	Silobilalia Mauliavali	2016		
Corporate Grooming and	Sarvesh Gulati	Rupa Publications India Pvt.		
Etiquette	sai vesii duiati	Ltd., 2012		
Behavioral Science: Achieving	Dr. Abha Singh	Wiley & Sons, 2012		
behavioral Excellence for Success	DI. ADIIA SIIIGII			

Course Evaluation:

Practical

- Continuous Evaluation consists of the performance of practical to be evaluated out of 10 marks for each practical and average of the same will be converted to 30 marks.
- Internal viva consists of 20 marks.
- Practical performance/quiz/drawing/test/submission consists of 25 marks during End Semester Exam.
- Viva/oral performance consists of 25 marks during End Semester Exam.

Course Outcome(s):

- understand the importance of professional etiquettes and ways to improve the same.
- gain the knowledge and practice of skill sets required in corporate set up.
- learn personal management skills in the organizational context.
- develop an awareness about the corporate etiquettes.

Department of Computer Engineering

Course Code: SECE3910 Course Name: Minor Project Prerequisite Course(s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Teaching Scheme (Hours/Week) Examination Scheme (Marks)							
Theory	ory Practical Tutoria		Tutorial Cradit	tical Tutorial Credit		eory	Prac	ctical	Tut	orial	Total
Theory Pra	riactical Tutorial	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total	
00	04	00	04	00	00	100	100	00	00	200	

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help students to

- understand the current trend or technology.
- aware of future technologies.
- try to learn new technologies and apply them as much as possible.

Outline of the Seminar:

Sr. No	Seminar Guidelines
1.	Selection of Title
2.	Literature Review
3.	Gap Identification
4.	Proposed Scheme
5.	Implementation of the proposal
6.	Report Writing
7.	Presentation & Question-Answer

Detailed Guideline(s):

Sr. No	Content	Hours	Weightage in %
1.	Selection of Title Select a topic according to the specialization of students or future technology. After selecting the topic and proposed title, get approval from the concerned faculty.	06	10
2.	Literature Review Study of various technology or area to select a topic of the seminar.	12	10
3.	Gap identification and Proposal Students must identify the gaps in the existing research and design a proposal which will help in overcome the same.	10	20

	Implementation		
4.	Students must implement their proposal in any of the	20	35
	programming languages.		
	Report Writing		
5.	The report must be prepared as per suggested guidelines	07	15
٥.	consisting of Preamble, Objectives, Scope, Introduction,	07	13
	Conclusions, Recommendations and Annexure.		
	Presentation & Question-Answer		
6	At the end of the semester, the student/group of students shall		10
6.	give a presentation of their work followed by a viva-voce	05	10
	examination.		

Course Evaluation:

Sr. No.	Evaluation criteria	Marks
1.	Selection of the topic related field (Within first 30 Days of commencement	40
1.	of semester)	
2.	Initial Presentation of the topic (Within 31 to 40 Days of commencement of	40
۷.	semester)	
3.	An actual work carried out (Within 41 to 60 Days of commencement of	40
3.	semester)	
4.	Report writing as per guidelines	40
5.	Final Presentation & Question-Answer session	40
	Grand Total:	200

The entire evaluation will be converted equivalent to 200 Marks.

Course Outcome(s):

- get information about various existing and future technologies.
- learn the technology of choice.
- apply knowledge in the field.

Center for Language Studies

Course Code: CFLS3032

Course Name: Foreign Language - III

Prerequisite Course(s): Foreign Language – I (CFLS3010), Foreign Language – I (CFLS3021)

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)								
Theory	Theory Duestical		Dragtical Tutorial Cradit		Practical Tutorial Credit The		eory	Practical		Tutorial		Total
Theory	Practical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total		
02	00	00	00	40	60	00	00	00	00	100		

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- develop and integrate the use of the four Language skills i.e. listening, speaking, reading and Writing.
- use the language effectively and appropriately on topics of everyday life situations.
- develop an interest in the appreciation of French.
- develop an intercultural awareness.
- enhance the ability of the candidates to express their ideas and feelings in their own words and for
- to understand the use of correct language.
- appreciate the language as an effective means of communication.
- understand language when spoken at normal conversational speed in everyday life situations.
- understand the basic structural patterns of the language, vocabulary and constructions.

Section I - Theory								
Unit	Content	Hours	Weightage					
1.	Introduction to DELF(four communication skills Reading, writing, speaking, listening) Reading Comprehensions Mcq questions	5	25%					
2.	Speaking part-1 Introduction Entretien Dirigé -Name,Nationality,Age,Situation of family,Free time activities,Hobbies,Favoraites etc. Part-2 Échange D'information From the cards with words, you have to prepare questions.	5	25%					

3.	Speaking part-3 Dialogue simulé ou jeu de role Speaking on: At the market At the café Grocery store Club booking At the bakery	5	25%
4.	Form filling Letter writing	5	25%
	Section II - Practical		
Unit	Content	Hours	Weightage
1.	Role plays	5	50%
2.	French movies	5	50%

Text Book(s):

Title	Author/s	Publication
Namaste German	Yoshita Dalal	Yoshita Dalal

Reference Book(s):

Title	Author/s	Publication
Fit In Deutsch	Hueber	Goyal Publication

Web Material Link(s):

- https://www.youtube.com/watch?v=iGovllrEsF8&list=PLRps6yTcWQbpoqIOCmqMeI1HLnLIRmO_t
- https://www.youtube.com/watch?v=GwBfUzPCiaw&list=PL5QyCnFPRx0GxaFjdAVkx7K9T fEklY4sg

Course Evaluation:

Theory:

- Continuous Evaluation consists of a test of 30 marks and 1 hour of duration.
- Faculty evaluation consists of 10 marks as per the guidelines provided by Course Coordinator.
- End Semester Examination consists of 60 marks exam.

Course Outcome(s):

- demonstrate the level of proficiency necessary to enable them to function in an environment where French is used exclusively.
- demonstrate speaking, listening, reading, and writing in French.
- Delf exam certification will be valid throughout the world.

Department of Computer Engineering

Course Code: SECE3511

Course Name: Programming with .NET

Prerequisite Course(s): Introduction to Computer Programming (SECE1020)

Teaching & Examination Scheme:

Teac	Teaching Scheme (Hours/Week)				Exa	ıminati	on Sche	me (Ma	rks)	
Theory	Practical	Tutorial	Credit	The	eory	Prac	ctical	Tut	orial	Total
Theory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
02	02	00	03	40	60	20	30	00	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

• understand the .NET framework and its applications.

• understand the basics of C#.

• understand ASP.NET web services and web service security.

	Section – I		
Module No.	Content	Hours	Weightage in %
1.	Introduction to .NET Framework .NET Overview, NET framework, course mechanics, CLR, Assemblies (monolithic vs. component-based applications), Execution Model, Client-Side vs. Server-Side Programming.	05	16
2.	Basics and Console Applications in C# Name Spaces, Constructors, Destructors, Function Overloading, Inheritance, Operator Overloading, Modifier Properties, Indexers, Attributes, Reflection API, Console Applications, Generating Console Output, Processing Console Input.	05	16
3.	C#.NET Language Features and Creating .NET Projects, Namespaces Classes and Inheritance, Namespaces Classes and Inheritance, C, Exploring the Base Class Library, Debugging and Error Handling, Data Types, Exploring Assemblies and Namespaces, String Manipulation, Files and I/O, Collections.	05	18

	Section II							
Module No.	Content	Hours	Weightage in %					
	Windows Forms and Controls in details The Windows Forms Model, Creating Windows Forms							
1.	Windows Forms Properties and Events, Windows Form Controls, Menus, Dialogs, Tool Tips, Printing - Handling	04	14					
	Multiple Events, GDI+, Creating Windows Forms Controls.							
2.	ASP.NET Introduction to ASP.NET, Working with Web and HTML Controls, Using Rich Server Controls, Login controls, Overview of ASP.NET Validation Controls, Using the Simple Validations, Using the Complex Validators Accessing Data using ADO.NET, Using the Complex Validators Accessing Data using ADO.NET, Configuration Overview, ASP.NET state management, tracing, caching, error handling, security, deployment.	04	12					
3.	Managing State Preserving State in Web Applications and Page-Level State, Using Cookies to Preserve State, ASP.NET Session State, Storing Objects in Session State, Configuring Session State, Setting Up an Out-of-Process State Server, Storing Session State in SQL Server, Using Cookieless Session IDs, Application State Using the DataList and Repeater Controls, Overview of List-Bound Controls, Creating a Repeater Control and DataList Control.	07	24					

Sr. No.	Name of Practical	Hours
1.	Introduction to .NET.	04
2.	Working with .NET and C#.	02
3.	Write C# code to convert infix notation to postfix notation.	02
4.	Write a C# code to convert the following currency conversion. Dollar to Rupee, Euro to Rupee, Pound to Rupee.	02
5.	Working with ASP.NET.	02
6.	Write a program to Enable-Disable Textbox and change the width of Textbox programmatically in ASP.NET.	02
7.	Write a program to increase and decrease the font size.	02
8.	Session and Cookie.	04
9.	Write ASP.NET program to Store Objects in Session State and Storing Session State in SQL Server.	04
10.	Write a C# code to Perform Celsius to Fahrenheit Conversion and Fahrenheit to Celsius conversion.	02
11.	Simple Object Access Protocol (SOAP) and Web Services.	04

Text Book(s):

Title	Author/s	Publication
Professional C#4.0 and .Net 4	Christian Nagel, Bill Evjen, Jay Glynn,	Wrox Publication
	K. Watson, M. Skinner	
C# The Basics	Vijay Mukhi.	BPB Publications

Reference Book(s):

Title	Author/s	Publication
ASP.NET Complete Reference.	Matthew Macdonald and	McGraw Hill
	Robert Standefer	Education

Web Material Link(s):

- https://teamtreehouse.com/learn/csharp
- https://www.asp.net/aspnet/videos
- https://www.asp.net/web-forms/videos/aspnet-35

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of the performance of practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/test consists of 15 marks during End Semester Exam.
- Viva/oral performance consists of 15 marks during End Semester Exam.

Course Outcome(s):

- use .NET framework architecture, various tools, and validation techniques, use of different templates available in Visual Studio, implementation and testing strategies in real-time applications.
- understand the development and deployment cycles of enterprise applications.

Department of Information Technology

Course Code: SEIT3510

Course Name: System Analysis and Design

Prerequisite Course(s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)					Exa	minati	on Sche	me (Ma	irks)	
Theory	Practical	Tutorial	Credit	The	eory	Practical		Tut	orial	Total
Theory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
02	02	00	03	40	60	50	00	00	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- gather data to analyze and specify the requirements of a system.
- build general and detailed models that assist programmers in implementing a system.

	Section - I		
Module No.	Content	Hours	Weightage in %
1.	Data and Information Types of information – operational, tactical, strategic and statutory, why do we need information systems? management structure, requirements of information at different levels of management.	05	16
2.	Systems Analysis and Design Life Cycle Requirements determination, requirements specifications, feasibility analysis, final specifications, hardware and software study, system design, system implementation, system evaluation, system modification. Role of systems analyst, attributes of a systems analyst, tools used in system analysis.	05	16
3.	Information gathering Strategies, methods, case study, documenting study, system requirements specification – from narratives of requirements to classification of requirements as strategic, tactical, operational and statutory.	05	18

	Section II					
Module No.	Content	Hours	Weightage in %			
1.	Feasibility analysis Deciding project goals, examining alternative solutions, cost, benefit analysis, quantifications of costs and benefits, payback period, system proposal preparation for managements, parts and documentation of a proposal, tools for prototype creation.	04	14			
2.	Tools for systems analysts Data flow diagrams, case study for use of DFD, good conventions, leveling of DFDs, leveling rules, logical and physical DFDs, software tools to create DFDs.	04	12			
3.	Data oriented systems design Entity relationship model, E-R diagrams, relationships cardinality and participation, normalizing relations, various normal forms and their need, some examples of relational data base design.	04	14			
4.	Structured systems analysis and design Procedure specifications in structured English, examples and cases, decision tables for complex logical specifications, specification-oriented design vs procedure-oriented design.	03	10			

Sr. No.	Name of Practical	Hours
	Prepare a Context level DFD diagram and as many sublevel DFDs by	
1.	identifying the processes, the entities and arrows to show how the	06
	information is passed from one process to another.	
	Prepare a Data Flow Diagram that is drawn for a Food Ordering System. It	
2.	should contain a process that represents the system. It should also show	06
	the participants who will interact with the system	
3.	Prepare an E-R Diagram showing the relationships one-to-one, one-to-	06
٥.	many and many-to-many listing assumptions to justify your answer.	
	The owner is thinking to add a 24-automated rental machine to facilitate	
	his customers to rent any movie at any time of the day, 365 days of the year	
	but before taking his decision he would like to see the response of his	
4.	customers of how much they would welcome such a facility. As a systems	06
4.	analyst you currently do not have any customer response and you are	06
	required to prepare a questionnaire of your own choice i.e. open, closed,	
	bipolar, etc. to gather a fair customer response regarding a24-automated	
	rental machine.	
5.	Case Study on feasibility analysis.	06

Text Book(s):

Title	Author/s	Publication
System Analysis and Design	Allen Dennis, Barbara Haley Wixom,	Wiley
	Roberta M. Roth	
Modern System Analysis and Design	Jeffery A. Hoffer, Joey F. George,	Pearson
	Joseph H. Valacich, Prabin K. Panigrahi	
Analysis and Design of Information	V. Rajaraman	PHI
systems		publication

Reference Book(s):

Title				Author/s	Publicati	on
System	Analysis	and	Design	Jeffery L. Whitten, Lonnie D. Bentley.	McGraw	Hill
Methods					Education	1

Web Material Link(s):

- https://nptel.ac.in/courses/106108102/
- https://www.oreilly.com/library/view/systems-analysis
- https://www.w3computing.com/systemsanalysis/

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of the performance of practical, which will be evaluated out of 10 per each practical. At the end of the semester, the average of the entire practical will be converted to 30 marks.
- Internal submission consists of viva and presentation of the case study document/report prepared as per guidelines of the course coordinator to be evaluated out of 20 marks.

Course Outcome(s):

- analyze business problems and develop a requirements document, written in clear and concise business language.
- present this document to a business audience.

Department of Computer Engineering

Course Code: SECE3520

Course Name: Service Oriented Architecture

Prerequisite Course(s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	The	eory	Prac	ctical	Tut	orial	Total
Theory	Fractical		Credit	CE	ESE	CE	ESE	CE	ESE	Total
02	02	00	03	40	60	20	30	00	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- explain the underlying principles of Service Oriented Architecture.
- describe and understand different terminologies used in Service Oriented Architecture.
- apply the different concepts of SOA to build different applications.

	Section I		
Module No.	Content	Hours	Weightage in %
1.	Introduction Fundamental SOA, Characteristics of contemporary SOA, Misperception timeline, Continuing evolution of SOA, Roots of SOA Service-orientation and object-orientation, Web Services, Key Principles of SOA.	03	10
2.	Enterprise architectures Integration versus interoperation, J2EE, .NET, Model Driven Architecture, Concepts of Distributed Computing, XML.	04	20
3.	Basic Concepts Web services framework, Services (Web services: Definition, Architecture, and standards), Service descriptions with WSDL, Messaging with SOAP, UDDI.	08	20
	Section II		
Module No.	Content	Hours	Weightage in %
1.	Principles of Service-Oriented Architecture Message Exchange Pattern, Coordination, Atomic Transactions, Business Activities, Orchestration, Choreography, WS- Addressing, WS-Reliable Messaging, WS-Policy (including WS- Policy Attachments and WS-Policy Assertions), WS-Metadata	07	20

	Exchange, WS-Security (including XML-Encryption, XML-		
	Signature, and SAML).		
	Principles of Service-Oriented Computing		
	RPC versus Document Orientation, Service Life Cycle,		
2.	Service Creation, Service Design and Build, Service	08	30
۷.	Deployment, Publish Web service using UDDI, Service	Uŏ	30
	Discovery, Service Selection, Service Composition, Service		
	Execution, and Monitoring, Service Termination.		

Sr. No.	Name of Practical	Hours
1.	Develop DTD and XSD for University Information System having Exam Enrollment from the beginning of Semester, along with Exam Registration and Marks submission by Teachers to University from Various Colleges and Results in Sheets Generation by University on Online Report.	02
2.	Develop Mark sheet XML Document and display Mark sheet based on CSS and XSL presentation Format.	04
3.	Develop Java Based Program using JAXP or XML API in reading XML file for Students Information and Display HTML Table.	02
4.	Develop Java Based Web Service using REST and SOAP-Based web service in NetBeans for University Course List and Search Course based Course Title and Course ID.	04
5.	Create DTD file for student information and create a valid well-formed XML document to store student information against this DTD file.	02
6.	Create XMS schema file for student information and create a valid well-formed XML document to store student information against this DTD file.	04
7.	Create web calculator service in .NET Beans and create Java client to consume this web service.	02
8.	Develop same web service using JX-WS.	04
9.	Create web calculator service in .NET and Create java client to consume web service developed using Apache AXIS.	02
10.	Using WS –GEN and WS-Import develop the java web service & call it by Java Client.	04

Text Book(s):

Title			Author/s	Publication
Service	Oriented	Architecture:	Thomas Erl	Pearson education
Concepts,	Technology,	and Design		

Reference Book(s):

Title	Author/s	Publication
Applied SOA	Michael Rosen, Boris L, Kevin S., Marc J. B.	Wiley Publication.
SOA based Enterprise Integration	Waseem Roshen	TMH Publication

Web Material Link(s):

• https://www.service-architecture.com/articles/web-services/service-oriented
architecture soa definition.html

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of the performance of practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 10 marks.
- Internal Viva consists of 10 marks.
- Practical performance/quiz/test consists of 15 marks during End Semester Exam.
- Viva/oral performance consists of 15 marks during End Semester Exam.

Course Outcome(s):

- understand the concepts of Service Oriented Architecture along with the evolution of SOA.
- understand primary concepts of SOA.
- know the integration of SOA technological points with Web Services.
- implementation of SOA in the development cycle of Web Services.
- integrate SOA technologies with Web Services paradigms.
- can learn the reference model of Service Oriented baseline backend design for the cloud environment.

Department of Computer Engineering

Course Code: SECE3531

Course Name: Wireless Network and Mobile Computing Prerequisite Course(s): Computer Networks (SECE3011)

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)								
Theory	Practical	Dragtical Tutorial		Tutorial	Credit	The	eory	Prac	ctical	Tut	orial	Total
Theory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total		
02	02	00	03	40	60	20	30	00	00	150		

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- explain the various terminology, principles, devices, schemes, concepts, algorithms and different methodologies used in Wireless Communication Networks.
- learn the basics of Wireless voice and data communication technologies.
- build knowledge on various Mobile Computing Algorithms.
- build skills in working with Wireless application Protocols to develop mobile content applications.

	Section I							
Module No.	Content	Hours	Weightage in %					
1.	Mobile Computing Architecture Types of Networks, Architecture for Mobile Computing, 3-tier Architecture, Design Considerations for Mobile Computing, Applications. Wireless Transmission Signals, Antennas Signal propagation, Multiplexing, Modulation, Cellular Systems. Medium Access Control Motivation for a specialized MAC, SDMA, FDMA, TDMA, CDMA.	03	05					
2.	Wireless Networks – 1 GSM and SMS, Global Systems for Mobile Communication (GSM and Short Service Messages SMS), GSM Architecture, Protocols, Call routing in GSM, Handover, Security, Introduction to SMS, SMS Architecture, SM MT, SM MO, SMS as Information bearer, applications.	04	15					

3.	Wireless Networks – 2 GPRS, GPRS and Packet Data Network, GPRS Network Architecture, GPRS Network Operations, Data Services in GPRS, Applications for GPRS, Billing and Charging in GPRS.	04	15
4.	Wireless Networks -3 3G,4G, and 5G Networks, WiMAX, Third Generation Networks, Fourth Generation Networks, Vision of 5G,3G vs. 4G vs. 5G, Features and Challenges, Introduction to WiMAX.	04	15
	Section II		
Module No.	Content	Hours	Weightage in %
1.	Mobile network layer Mobile IP, Dynamic Host Configuration protocol, Mobile ad-hoc networks Mobile Transport layer Traditional TCP, classical TCP improvements, TCP over 3G/4G wireless networks	04	10
2.	Mobile OS and Computing Environment Smart Client Architecture, The Client: User Interface, Data Storage, Performance, Data Synchronization, Messaging. The Server: Data Synchronization, Enterprise Data Source, Messaging. Mobile Operating Systems, The Development Process,	04	15
3.	Building Mobile Internet Applications Thin client: Architecture, the client, Middleware, Messaging Servers, Processing a Wireless request, Wireless Applications Protocol (WAP) Overview, Wireless Languages: Markup Languages, HDML, WML, HTML, cHTML, XHTML, VoiceXML.	04	15
4.	The architecture of future Networks, Wireless Sensor Network, IoT	03	10

Sr. No.	Name of Practical	Hours
1.	Setup & Configuration of Wireless Access Point (AP)	04
2.	Implementation of Wireless Network with a number of nodes and	04
۷.	different parameters using Simulator.	UT
3.	Study of WLAN: Ad Hoc & Infrastructure Mode	04
4.	GSM modem study and SMS client-server application	04
5.	Mobile Internet and WML	04
6.	Design and Program Income Tax and Loan EMI Calculator for Mobile	04
0.	Phones	04
7.	Implementation of Mobile Network using Network Simulator (NS2)	06

Text Book(s):

Title	Author/s	Publication
Mobile Communications	Schiller	Pearson
Wireless Communications & Networks	William Stallings	Pearson

Reference Book(s):

Title			Author/s				Publication		
Principles	of	Mobile	UIWE	Hansman,	Other	Merk,	Springer	international	
Computing			Martin-	-S-Nickious, T	Thomas S	Stohe	Edition		
Mobile Computing			Ashok K. Teludkar			ТМН			
Mobile AdHoc Networks			Chai K.Toh			Prentice Hall			
Mobile Computing			Sipra DasBit,Biplab K. Sikdar			PHI,2009			

Web Material Link(s):

• http://alphace.ac.in/downloads/notes/cse/10cs831.pdf

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of the performance of practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/test consists of 15 marks during End Semester Exam.
- Viva/oral performance consists of 15 marks during End Semester Exam.

Course Outcome(s):

- understand the fundamentals of wireless communications.
- analyze security, energy efficiency, mobility, scalability, and their unique characteristics in wireless networks.
- demonstrate basic skills for cellular networks design.
- apply knowledge of TCP/IP extensions for mobile and wireless networking.

Department of Computer Engineering

Course Code: SECE3541

Course Name: Software Testing & Quality Assurance Prerequisite Course(s): Software Engineering (SEIT3010)

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)					Exa	minati	on Schei	ne (Ma	rks)		
Theory	y Practical Tutorial		rial Credit	The	eory	Prac	ctical	Tut	orial	Total	
Theory	Fractical Tuto	Tutoriai Cr	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
02	02	00	03	40	60	20	30	00	00	150	

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- identify correctness, completeness and quality of developed Software.
- identify the importance of software testing in Software Development Life-Cycle.
- gain knowledge about various types of software testing.
- train students to create good test cases and improve the quality of software.
- study software testing process and various automated software testing tools.
- develop an application and test it using any automated testing tool.

	Section I						
Module No.	Content	Hours	Weightage in %				
1.	Introduction to Basic of software testing & Terminology Software Development & Software Testing Life Cycle- role and activities, Necessity and Objectives of testing, Quality Concepts, Quality Control, McCall's factor model, Different Software Development Model, Object- oriented testing, Web testing, GUI testing, Elements of Software quality assurance, Quality Assurance Activities, Statistical Quality Assurance, Software Reliability, SQA plan, Testing Standards:-IEEE, CMM, ANSI	5	10				
2.	Levels of Testing Verification and Validation Model, Techniques of Verification:- Peer Review, Walkthrough, Inspection, FTR, Unit testing, Integration testing, Function Testing, System testing, Installation Testing, Usability Testing, Regression testing, Performance testing:-Load Testing, Stress Testing, Security testing, Volume testing, Acceptance testing:-Alpha testing, Beta testing, Gamma testing.	6	20				

	Testing Methods		
3.	Testing Methods Black Box methods: -Equivalence partitioning, Boundary-value analysis, Error guessing, graph-based testing methods, Decision Table Testing. White Box methods: -Statement coverage, Decision coverage, Condition coverage, Path testing, Data flow testing.	4	20
	Section II		
Module No.	Content	Hours	Weightage in %
1.	Testing Tools Features of test tool, Guidelines for selecting a tool, Tools and skills of tester, Static testing tools, Dynamic testing tools, Advantages and disadvantages of using tools, Introduction to open source testing tool.	4	15
2.	Test Planning & Documentation Development plan and quality plan objectives, Testing Strategy: -type of project, type of software, Test Management, Strategic Management, Operational Test Management, Managing the Test Team, Test Plans, Test Case, Test Data, Risk Analysis.	6	15
3.	Defect Management and Test Reporting Defect Classification, Defect Management Process, Defect Management Tools, Defect life cycle, Defect Reporting, Test reporting, Qualitative and quantitative analysis, Fagan Inspection.	5	20

Sr. No.	Name of Practical	Hours
1.	Study of manual and automated Testing	02
2.	Introduction to open source testing tool	04
3.	Recording test in analog and context sensitive mode	02
4.	Synchronizing test	02
5.	Checking GUI Objects	02
6.	Checking Bitmap Objects	02
7.	Creating data driven test	02
8.	Maintaining test script	02
9.	Project (Creating test report in Bugzilla)	10
10.	Developing test cases for a particular task	02

Text Book(s):

Title	Author/s	Publication
Software testing principles,	M.G.Limaye	Tata McGraw Hill
Techniques and Tools		
Software testing	Ron Pattorn	Tech Publications
Software Engineering- a	Roger Pressman	McGraw Hill
practitioner's approach		

Reference Book(s):

Title	Author/s	Publication
Software testing	Rex Black,	Wrox Publications
Software testing techniques	Boris Bezier	Dreamtech Publications
Effective Methods for Software Testing	William E. Perry	Wiley Publications

Web Material Link(s):

- 1. https://nptel.ac.in/courses/106105150/
- 2. https://www.tutorialspoint.com/software-testing/software-testing-da-qc-testing.htm
- 3. https://www.softwaretestinghelp.com/web-application-testing/

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of the performance of practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/test consists of 15 marks during End Semester Exam.
- Viva/oral performance consists of 15 marks during End Semester Exam.

Course Outcome(s):

- to understand the importance of software testing in software development process.
- to generate test cases from software requirements.
- to identify the inputs and deliverables of the testing process.
- to understands the importance of automated software testing tools.

Department of Information Technology

Course Code: SEIT3531

Course Name: Image Processing

Prerequisite Course(s): Computer Graphics & Multimedia (SECE2051)

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Exa	minati	on Schei	me (Ma	rks)		
Theory	eory Practical Tutorial		torial Credit	The	eory	Prac	ctical	Tut	orial	Total
Theory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
02	02	00	03	40	60	20	30	00	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help the learners to

- understand the fundamentals of image processing.
- apply various processes on images for image understanding.
- understand the design aspects and realization of image processing applications.

	Section I		
Module No.	Content	Hours	Weightage in %
	Introduction and Digital Image Fundamentals Digital Image Fundamentals, Human visual system, Image as		
1.	a 2D data, Image representation – Grayscale and Color	03	15
	images, image sampling and quantization.		
2.	Image enhancement in the Spatial domain Basic gray level Transformations, Histogram Processing Techniques, Spatial Filtering, Low pass filtering, High pass filtering.	05	15
3.	Filtering in the Frequency Domain: Preliminary Concepts, Extension to functions of two variables, Image Smoothing, Image Sharpening, Homomorphic filtering.	03	10
4.	Image Restoration and Reconstruction: Noise Models, Noise Reduction, Inverse Filtering, MMSE (Wiener) Filtering.	04	10
	Section II	•	
Module No.	Content	Hours	Weightage in %
1.	Color Image Processing: Color Fundamentals, Color Models, Pseudo color image processing.	02	10

2.	Image Compression Fundamentals of redundancies, Basic Compression Methods: Huffman coding, Arithmetic coding, LZW coding,	03	10
3.	JPEG Compression standard. Morphological Image Processing Erosion, dilation, opening, closing, Basic Morphological Algorithms: hole filling, connected components, thinning, skeleton.	02	10
4.	Image Segmentation point, line and edge detection, Thresholding, Regions Based segmentation, Edge linking and boundary detection, Hough transform.	04	10
5.	Object Recognition and Case studies Object Recognition- patterns and pattern classes, recognition based on decision-theoretic methods, structural methods, case studies – image analysis, Application of Image processing in process industries.	04	10

Sr. No.	Name of Practical	Hours
1.	Introduction to Image Processing Toolbox.	04
2.	Read an 8bit image and then apply different image enhancement	02
	techniques: (a) Brightness improvement	
	(b) Brightness reduction	
	(c) Thresholding	
	(d) Negative of an image	
	(e) Log transformation	
	(f) Power Law transformation.	
3.	Implement different interpolation techniques using MATLAB/ Scilab.	02
4.	Read an image, plot its histogram then do histogram equalization and	02
	comment about the result.	
5.	(a) Implement Gray level slicing (intensity level slicing) in to read	04
	cameraman image. (b) Read an 8bit image and to see the effect of each	
	bit on the image. (c) Read an image and to extract 8 different planes i.e.	
	'bit plane slicing."	
6.	Implement various Smoothing spatial filter	02
7.	Read an image and apply (1) Gaussian 3x3 mask for burring (2) High pass	02
	filter mask with different masks (3) Laplacian operator with center value	
	positive and negative (4) High boost filtering.	
8.	Write a program to implement various low pass filters and high pass filter	02
	in the frequency domain.	
9.	Write a program for erosion and dilation, opening & closing using inbuilt	02
	and without inbuilt function.	
10.	Implement and study the effect of Different Mask (Sobel, Prewitt, and	02
	Roberts)	
11.	Implement various noise models and their Histogram	02

12.	Implement inverse filter and Wiener filter over image and comment on	02
	them	
13.	Implement Image compression using DCT Transform	02

Text Book(s):

Title	Author/s	Publication
Digital Image Processing	Rafael C. Gonzalez, Richard E. Woods	Pearson Education
Fundamentals Digital Image	Jain Anil K.	Prentice Hall India
Processing		Learning

Reference Book(s):

Title	Author/s	Publication
Image Processing, Analysis and	Milan Sonka, Vaclav	CL Engineering
Machine Vision	Hlavac, Roger Boyle	
Biomedical Image Analysis	Rangaraj M. Rangayyan	CRC Press
Digital Image Processing	William K. Pratt	John Wiley & Sons

Web Material Link(s):

• https://nptel.ac.in/courses/106105032/

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of the performance of practical which will be evaluated out of 10 for each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/test consists of 15 marks during End Semester Exam.
- Viva/oral performance consists of 15 marks during End Semester Exam.

Course Outcome(s):

- apply knowledge of mathematics for image understanding and analysis.
- design and analysis of techniques/processes for image understanding.
- design, realize and troubleshoot various algorithms for image processing case studies.
- select the appropriate hardware and software tools (Contemporary) for image analysis.



FOURTH YEAR B. TECH.



P P SAVANI UNIVERSITY

SCHOOL OF ENGINEERING

TEACHING & EXAMINATION SCHEME FOR B. TECH. INFORMATION TECHNOLOGY PROGRAMME AY: 2019-20

					Teach	ing Schem	ing Scheme			Examination Scheme					
Sem	Course Code	Course Title	Offered By	Contact Hours				C dia	Theory		Practical		Tutorial		Tatal
			J	Theory	Practical	Tutorial	Total	Credit	CE	ESE	CE	ESE	CE	ESE	Total
	SEIT4013 Data Science		IT	3	2	0	5	4	40	60	20	30	0	0	150
	SECE4022	Cloud Computing & Applications	CE	3	2	0	5	4	40	60	20	30	0	0	150
	SECE4031	Internet of Things	CE	2	4	0	6	4	40	60	40	60	0	0	200
	SECE4042	Artificial Intelligence	CE	3	2	0	5	4	40	60	20	30	0	0	150
7	SEIT4920	Major Project	IT		3		3	3	0	0	100	100	0	0	200
	SEPD4010	Creativity, Problem Solving & Innovation	SEPD	3	0	0	3	3	40	60	0	0	0	0	100
	SEIT4910	Summer Internship / Project 4 Weeks	IT		3		0	3	0	0	100	100	0	0	200
		Elective-III		2	2	0	4	3	40	60	20	30	0	0	150
						Total	31	28							1300
8	SEIT4930	Project	IT		25		25	25	0	0	200	300	0	0	500
O						Total	25	25							500

P P SAVANI UNIVERSITY

SCHOOL OF ENGINEERING

TEACHING & EXAMINATION SCHEME FOR FOURTH YEAR B.TECH. INFORMATION TECHNOLOGY PROGRAMME (ELECTIVE COURSES)

				Teaching Scheme					Examination Scheme						
Sem	Course Code	Department Elective Course Title	Offered By		Contact Hours					eory	Practical T		Tut	orial	Total
	3040			Theory	Practical	Tutorial	Total	Credit	CE	ESE	CE	ESE	CE	ESE	Total
	SECE4523	Machine Learning	CE	2	2	0	4	3	40	60	20	30	0	0	150
	SECE4530	Research Methodology	CE	2	0	1	3	3	40	60	0	0	50	0	150
7	SEIT4521	Blockchain Technology	IT	2	2	0	4	3	40	60	20	30	0	0	150
	SEIT4530	Cyber Security	IT	2	2	0	4	3	40	60	20	30	0	0	150
	SEIT4541	Automata Theory & Language Processor	IT	2	2	0	4	3	40	60	20	30	0	0	150

Department of Information Technology

Course Code: SEIT4013 Course Name: Data Science

Prerequisite Course(s): SECE2011 - Database Management System (SECE2011), Data Structures

(SECE2031), and Data Warehouse & Data Mining (SECE3031)

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	The	eory	Prac	ctical	Tut	orial	Total
				CE	ESE	CE	ESE	CE	ESE	Total
03	02	00	04	40	60	20	30	00	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- study fundamentals of data analytics and data science pipeline.
- apply statistical methods, regression techniques, and machine learning algorithms to make sense out of both large and small data sets.
- understand various Data Visualization techniques and their applications.

	Section I								
Module No.	Content	Hours	Weightage in %						
1.	Introduction to Data Science Introduction, Terminology, Data Science Process, Data Science Toolkit, Types of Data, Examples and Applications	06	10						
2.	Data collection and management Introduction, Sources of Data, Data Collection and APIs, Exploring and Fixing Data, Data Storage and Management, Using Multiple Data Sources	07	15						
3.	Statistics for Data Science Terminology and Concepts of Probability, Introduction to Statistics, Central Tendencies and Distributions, Variance, Outliner Analysis(Box Plot), Distribution Properties and Arithmetic, Inferential Statistics, Introduction to Testing of Hypothesis, Chi-squared test, ANOVA test	10	25						

	Section II								
Module No.	Content	Hours	Weightage in %						
1.	Machine Learning Algorithm Linear Regression, Logistic Regression, Decision Tree, Naïve Bayes, Support Vector Machines, Random Forest, Radial Bases Functions -Appropriate problems for Algorithms	10	25						
2.	Data Visualization Introduction, Types of Data Visualization, Data for Visualization: Data Types, Data Encodings, Retinal Variables, Mapping Variables to Encodings, Visual encodings, Applications of Data Science, Technologies for Visualization.	07	15						
3.	Recent Trends in Various Data Collection and Analysis Techniques, Application Development Methods used in Data Science	05	10						

Sr. No	Name of Practical	Hours
	Basics of Python for Data Analysis	
	Why learn Python for data analysis?	
1.	• Python 2.7 v/s 3.4	04
	How to install Python?	
	 Running a few simple programs in Python 	
	Python libraries and data structures	
2.	Python Data Structures	06
۷.	 Python Iteration and Conditional Constructs 	00
	Python Libraries	
	Exploratory analysis in Python using Pandas	
3.	 Introduction to series and data frames 	06
	 Analytics of dataset- Loan Prediction Problem 	
4.	Data Munging in Python using Pandas	04
	Building a Predictive Model in Python	
5.	Logistic Regression	10
J.	Decision Tree	10
	Random Forest	

Text Book(s):

Title	Author/s	Publication	
Data Mining, Congents and Taghniques	Jiawei Han, Micheline	Morgan	
Data Mining: Concepts and Techniques	Kamber and Jian Pei	Kaufmann	
Doing Data Science: Straight Talk from the	Cathy O'Neil and Rachel	O'REILLY	
Frontline	Schutt	UREILLI	
Data Science and Big Data Analytics: Discovering,	EMC Education Services	Wilow	
Analyzing, Visualizing and Presenting Data	EMC Education Services	Wiley	

Reference Book(s):

Title	Author/s	Publication
Introduction to Data Science:	Arno D. B. Meysman Davy Cielen and	Manning
Big Data, Machine Learning,	Mohamed Ali	Publications
and More Using Python Tools		
The Data Science Handbook	Field Cady	Wiley
Data Science	John D. Kelleher and Brendan Tierney	MIT Press
Practical Data Science with R	Nina Zumel and John Mount	Manning
I factical Data Science With K	wina Zumer and John Mount	Publication

Web Material Link(s):

- https://www.edureka.co/blog/what-is-data-science/
- https://www.analyticsvidhya.com/blog/2016/01/complete-tutorial-learn-data-science-python-scratch-2/
- https://www.ngdata.com/top-tools-for-data-scientists/
- https://towardsdatascience.com/intro-to-data-science-part-2-data-wrangling-75835b9129b4
- https://www.allerin.com/blog/top-5-sources-of-big-data
- https://www.tutorialspoint.com/excel data analysis/data analysis overview.htm
- https://www.tutorialspoint.com/statistics/data_collection.htm
- https://docs.bokeh.org/en/latest/

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests, each of 30 marks and 1 hour of duration and average of the same will be converted out of 30 marks.
- Submission of assignment which consists of 5 questions to be answered under each module and it consists of 10 marks.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of the performance of practical which will be evaluated out of 10 for each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/test consists of 15 marks during End Semester Exam.
- Viva/oral performance consists of 15 marks during End Semester Exam.

Course Outcome(s):

- Understand the key concepts in data science, including their real-world applications and the toolkit used by data scientists;
- Understand how data is collected, managed and stored for data science;
- Understand how data is analyzed, evaluated and visualized.

Department of Computer Engineering

Course Code: SECE4022

Course Name: Cloud Computing & Applications

Prerequisite Course(s): Computer Networks (SECE3011), and Operating System (SEIT2031)

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)							
Theory	Practical	Tutorial	Credit	The	ory Pra		Practical		Tutorial		
		Tutoriai		CE	ESE	CE	ESE	CE	ESE	Total	
03	02	00	05	40	60	20	30	00	00	150	

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand the principles and paradigm of Cloud Computing
- understand the Service Model with reference to Cloud Computing
- appreciate the role of Virtualization Technologies
- gain ability to design and deploy Cloud Infrastructure
- understand cloud security issues and solutions

	Section I					
Module	Content	Hours	Weightage			
No.	Gontent	Hours	in %			
1.	Introduction to Cloud Computing Overview, Roots of Cloud Computing, Layers and Types of Cloud, Desired Features of a Cloud, Benefits and Disadvantages of Cloud Computing, Cloud Infrastructure Management, Infrastructure as a Service Providers, Platform as a Service Providers, Challenges and Risks	05	10			
2.	Cloud Architecture, Services and Applications Exploring the Cloud Computing Stack, connecting to the Cloud, Infrastructure as a Service, Platform as a Service, Saas Vs. Paas, Using PaaS Application Frameworks, Software as a Service, Cloud Deployment Models, Public vs Private Cloud, Cloud Solutions, Cloud ecosystem, Service management, Identity as a Service, Compliance as a Service	05	10			
3.	Virtualization, Abstraction and Cloud Platform Introduction to Virtualization Technologies, Load Balancing and Virtualization, Understanding Hypervisors, Understanding Machine Imaging, Porting Applications, Virtual Machines Provisioning and Manageability Virtual Machine Migration	07	15			

_			,
	Services, Virtual Machine Provisioning and Migration in Action,		
	Provisioning in the Cloud Hypervisors		
4.	Cloud Infrastructure and Cloud Resource Management Architectural Design of Compute and Storage Clouds, Layered Cloud Architecture Development, Design Challenges, Inter Cloud Resource Management, Resource Provisioning and Platform Deployment, Global Exchange of Cloud Resources. Administrating the Clouds, Cloud Management Products, Emerging Cloud Management Standards	06	15
	Section II		
Module	Content	Hours	Weightage in %
1.	Cloud Security Security Overview, Cloud Security Challenges and Risks, Software-as-a- Service Security, Cloud computing security architecture: Architectural Considerations, General Issues Securing the Cloud, Securing Data, Data Security, Application Security, Virtual Machine Security, Identity and Presence, Identity Management and Access Control, Autonomic Security Establishing Trusted Cloud computing, Secure Execution Environments and Communications, , Identity Management and Access control Identity management, Access control, Autonomic Security Storage Area Networks, Disaster Recovery in Clouds	06	15
2.	AWS Programming, Management Console and Storage Basic Understanding APIs - AWS programming interfaces, Web services, AWS URL naming, Matching interfaces and services, Elastic block store - Simple storage service, Define the AWS Cloud and its value proposition, Identify aspects of AWS Cloud economic, List the different cloud architecture design principles, Security and Compliance, Define the AWS shared responsibility model, Define AWS Cloud security and compliance concepts, Identify AWS access management capabilities, Identify resources for security support	09	20
3.	AWS Technology, Billing and Pricing Define methods of deploying and operating in the AWS Cloud, Define the AWS global infrastructure, Identify the core AWS services, identify resources for technology support, Compare and contrast the various pricing models for AWS, Recognize the various account structures in relation to AWS billing and pricing, Identify resources available for billing support	07	15

Sr. No.	Name of Practical	Hours
1	Write pros and cons of Cloud Computing.	04
2	Summarize Cloud service models with real time examples.	04

3	Define Virtualization. Also list and explain different Hypervisors.	
4	Discuss performance evaluation of service over cloud.	
5	Software study on Hadoop, MapReduce and HDFS.	04
6	Create an AMI for Hadoop and implementing short Hadoop programs on	06
0	the Amazon Web Services platform.	
7	Create a scenario that use Amazon S3 as storage on cloud.	04

Text Book(s):

Title	Author/s	Publication
Cloud Computing Bible	Barrie Sosinsky	John Wiley & Sons

Reference Book(s):

Title	Author/s	Publication	
Amazon Web Services for	Bernard Golden	Dummies	
Dummies	Der nar d Golden		
Amazon Web Services in Action	Michael Wittig and Andreas	Dreamtech Press	
Amazon web services in Action	Wittig	Dreamtech Press	
Duilding Applications in the Cloud.		Pearson Addison-	
Building Applications in the Cloud:	Christopher M. Moyer	Wesley	
Concepts, Patterns and Projects		Professional	
Cloud Computing Design Patterns	Thomas Erl	Prentice Hall	

Web Material Link(s):

- CloudSim 3.0.3
- http://www.cloudbus.org/
- https://aws.amazon.com/
- http://aws.amazon.com/documentation/
- http://docs.aws.amazon.com/IAM/latest/UserGuide/getting-started.html

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 hour of duration and average of the same will be converted out of 30 marks.
- Faculty Evaluation consists of 10 marks as per guidelines provided by Course Coordinator.
- End Semester Examination consists of 60 marks Exam.

Practical:

- Continuous Evaluation Consist of Performance of Practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 10 marks.
- Internal Viva consists of 10 marks.
- Practical performance/quiz/test of 15 marks during End Semester Exam.
- Viva/Oral performance of 15 marks during End Semester Exam.

Course Outcome(s):

- explain the core concepts of the cloud computing paradigm: how and why this paradigm shift
 came about, the characteristics, advantages and challenges brought about by the various
 models and services in cloud computing.
- apply the fundamental concepts in datacenters to understand the tradeoffs in power, efficiency and cost by Load balancing approach.
- discuss system virtualization and outline its role in enabling the cloud computing system model.
- illustrate the fundamental concepts of cloud storage and demonstrate their use in storage systems such as Amazon S3 and HDFS.
- analyze various cloud programming models and apply them to solve problems on the cloud.
- understand various management and other distinguish services of AWS.
- analyze the billing of resources and other paradigm: how to deal with disasters.
- understand security and compliances for AWS.
- deploy applications over commercial cloud computing infrastructures such as Amazon

Department of Computer Engineering

Course Code: SECE4031

Course Name: Internet of Things

Prerequisite Course(s): Embedded Systems (SEIT3022)

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Exa	minati	on Schei	me (Ma	rks)		
Theory	Practical	Tutorial	Credit	The	eory	Prac	ctical	Tut	orial	Total
Theory	Fractical	Tutoriai	Creuit	CE	ESE	CE	ESE	CE	ESE	Total
02	04	00	04	40	60	40	60	00	00	200

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- learn how to interface sensors and Actuators with embedded IoT devices
- select connectivity and communication IoT protocols
- implement IoT applications

Section I					
Module No.	Content	Hours	Weightage in %		
1.	Introduction Introduction to Internet of things, end-to-end IoT Architecture, Requirement of IoT challenges and issues of IoT, selection of hardware and software, case studies of IoT applications.	02	06		
2.	Embedded IoT Devices Choosing criteria for embedded IoT devices, Enlist MCU based and MPU based IoT devices, Comparison between Aruino Uno, NodeMCU and ESP32, Architecture of ESP8266, variants of ESP8266, Arduino C, GPIO programming.	05	20		
3.	Sensors & Actuators Types of sensors, working principles of actuators, Interfacing & Programming of digital, analog, protocol based sensors and actuators	04	12		
4.	Networking IoT platform Raspberry Pi and its variant, Raspberry Pi programming, Choosing a right board, IoT gateway, Tools, Sensing IoT Environments.	04	12		

	Section II				
Module	Content	Hours	Weightage		
No.	No.		in %		
	RFID and iBeacons				
1.	Introduction to RFID and iBeacon, Hardware & Software,	04	14		
1.	Hardware used for IoT RFID, Connection to Serve, Data on	04	14		
	RFID Server and Classic distributed the problem.				
	IoT connectivity protocols				
2.	Networks layer protocols: RPL and 6LowPAN, WiFi,	04	14		
	Bluetooth, BLE, LORAwan, NFC, cellular, zegbee, and Ethernet				
	IoT communication protocol: MQTT				
	Existing cloud platforms, Various application layer IoT				
3.	protocols, MQTT protocol, Building online server using MQTT,	04	14		
	data exchange and storage in cloud, User Interface				
	development.				
	IoT Security				
4.	IOT Security, Dangers, Assigning values to Information,	03	08		
	Security Components, Key Management, Update Management.				

Sr. No	Name of Practical	Hours	
1.	Getting started with Arduino IDE, add ESP8266 and ESP32 in the	04	
	Arduino IDE. GPIO Interfacing and programming		
2.	Digital on/off sensor (PIR and IR) Interfacing programming	04	
3.	Analog sensors Interfacing (Accelerometer and gyroscope) &	04	
	programming		
5.	Interfacing and programming of actuators	04	
6.	Walk through existing library for ESP8266. Configure ESP8266 in	02	
	station and access mode.		
7.	Development of an offline server using http protocol	04	
8.	Development of an online server	04	
9.	Experimenting with existing cloud platforms	04	
10.	Development of Android applications suitable for IoT	04	
11.	Exchange information using MQTT protocol	04	
12.	Getting started with Raspberry Pi and OS Installation	04	
13.	Experimenting with Raspberry Pi using Python	04	
14.	Dashboard development using visual programming: NodeRED	06	
15.	IoT based mini project	08	

Text Book(s):

Title	Author/s	Publication
Beginning Arduino (2 nd Edition)	Michael McRoberts	TIA
Raspberry Pi IoT Projects	John C. Shovic	Apress

Reference Book(s):

Title	Author/s	Publication
Mastering Internet of Things: Design and create	Peter Waher	Packt
your own IoT applications using Raspberry Pi 3		

Web Material Link(s):

- https://www.ibm.com/blogs/internet-of-things/what-is-the-iot/
- https://www.tutorialspoint.com/internet_of-things/
- https://www.tutorialspoint.com/arduino/
- https://pythonprogramming.net/introduction-raspberry-pi-tutorials/

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 hour of duration, and average of the same will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by Course Coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of performance of practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 20 marks.
- Internal viva consists of 20 marks.
- Practical performance/quiz/test consists of 30 marks during End Semester Exam.
- Viva/ Oral performance consists of 30 marks during End Semester Exam.

Course Outcome(s):

- understand the fundamentals of the Internet of Things.
- understand IoT architecture, hardware, and software.
- develop projects of the Internet of Things.

Department of Computer Engineering

Course Code: SECE4042

Course Name: Artificial Intelligence

Prerequisite Course(s): Data Structures (SECE2031), and Mathematical Methods for

Computation (SESH2051)

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	The	eory	Prac	tical	Tut	orial	Total
THEOLY	Fractical	icai Tutoriai C	Tutoriai Credit	CE	ESE	CE	ESE	CE	ESE	Total
03	02	00	05	40	60	20	30	00	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

• understand basics of AI

- develop roles in future and also introduce the intelligence of machine
- design AI

	Section I							
Module No.	Content	Hours	Weightage in %					
1.	What is AI? What is an AI Technique? The AI Problems and applications, Major areas of Artificial Intelligence, History of AI	04	10					
2.	Problems, State Space Search & Heuristic Search Techniques Defining the Problems as a State Space Search, Production Systems: control & search strategies, Depth first and Breadth first search, Hill Climbing, Best first search, A* algorithm	08	20					
3.	Knowledge Representation Issues Representations and Mappings, Approaches to Knowledge Representation, Using Propositional logic and Predicate Logic, Resolution, Semantic network, Frame based knowledge	06	10					
4.	Representing Knowledge Using Rules Procedural Versus Declarative Knowledge, Forward Reasoning, Backward Reasoning. Symbolic Reasoning, Under Uncertainty: Introduction to Non Monotonic Reasoning, Logics for Nonmonotonic Reasoning	05	10					

	Section II								
Module No.	Content	Hours	Weightage in %						
1.	Uncertain Reasoning and alternatives Probability and Bayes' Theorem, Certainty Factors and Rule-Base Systems, Bayesian Networks, Dempster Shafer Theory, Fuzzy sets, Fuzzy Logic, Fuzzy systems, Hidden Markov model	08	20						
2.	Game Theory Introduction to Game playing, The Minimax search procedure, Alpha-Beta procedure, Refinements, Iterative Deepening	05	10						
3.	Natural Language Processing Introduction, Syntactic Processing, Semantic Analysis, Discourse and Pragmatic Processing, Spell Checking.	05	10						
4.	Connectionist Models Introduction to Hopfield Network, Learning in Neural Network, Application of Neural Networks, Recurrent Networks, Introduction to multilayer Neural networks	04	10						

Sr. No.	Name of Practical	Hours				
1.	Overview of Artificial Intelligence systems.					
2.	2. Write a program to implement BFS (for 8 puzzle problem or Water Jug					
	problem or any AI search problem)					
3.	Write a program to implement DFS (for 8 puzzle problem or Water Jug	02				
	problem or any AI search problem)					
4.	Write a program to Implement A* Algorithm.	04				
5.	Explore different python packages which are applicable in AI.	04				
6.	Write a program to construct a Bayesian network from given data.	04				
7.	Write a program to infer from the Bayesian network.	04				
8.	Hidden Markov model implementation using python.	04				
9.	Character recognition application using python.	02				
10.	NLP application using python.	02				

Reference Books for AI:

Title	Author/s	Publication
Artificial Intelligence	By Elaine Rich And Kevin Knight	(2nd Edition) Tata McGraw-Hill
Artificial Intelligence: A Modern Approach	Stuart Russel, Peter Norvig, PHI	

Web links:

- https://nptel.ac.in/courses/106106126/
- https://www.edureka.co/post-graduate/machine-learning-and-ai?utm_source=google&utm_medium=cpc&utm_campaign=ET-PGPINML-05-Search-AI-High-Intent-Minus-18-
 - 24&gclid=EAIaIQobChMI55v6 uC55wIVjx0rCh001wW5EAAYAyAAEgJcyfD BwE

Course Evaluation:

Theory:

- Continuous Evaluation Consist of two tests, each of 30 Marks and 1 hour of duration and average of the same will be converted out of 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by Course Coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation Consist of Performance of Practical which should be evaluated out of 10 for each practical and average of the same will be converted to 10 Marks.
- Internal Viva component of 10 marks.
- Practical performance/quiz/test of 15 Marks during End Semester Exam.
- Viva/Oral performance of 15 Marks during End Semester Exam.

Course Outcome(s):

- learn the fundamentals of distributed environment.
- develop efficient distributed system with their own logic & capabilities.
- understand the security aspects in distributed environment.

Center for Skill Enhancement and Professional Development

Course Code: SEPD4010

Course Name: Creativity, Problem Solving & Innovation

Teaching & Examination Scheme:

Teacl	hing Scheme	e (Hours/W	eek)		Exa	minati	on Schei	ne (Ma	rks)	
Theory	Theory Practical Tuto	Tutorial Credit		The	eory	Prac	ctical	Tut	orial	Total
Theory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
03	00	00	03	100	00	00	00	00	00	100

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- achieve expertise with the technicalities of creativity and problem solving.
- advance an assertiveness for innovation.
- advance creative thinking skills using shaft of learning components leading to understanding of plans of creativity, problem solving and innovation
- discuss uses of the concepts of creativity and problem-solving skills in personal, social, academic, and profession life.

Section I								
Module No.	Content	Hours	Weightage in %					
1.	 Introduction to Creativity, Problem Solving and Innovation Definitions of Problem Solving, Creativity and Innovation Need for Problem Solving and Innovation & Scope of Creativity Types and Styles of Thinking Strategies to Develop Creativity, Problem Solving and Innovation Skills 	08	17					
2.	 Questioning and Learning Introduction to Questioning, Learning and Visualization and its Strategies Sources and Methods of Questioning and Learning Finding Perspective, Visualizing thinking Mind Mapping 	07	16					
3.	 Creative Thinking and Problem Solving Need of Creative Thinking Cracking Creativity - Reversals, Reversing Perspective, seeing all sides, Looking in other world, Finding what you are not looking for and following up Fishbone Diagram SCAMPER Technique 	08	17					

	Section II							
Module No.	Content	Hours	Weightage in %					
1.	 Logic and Reasoning Basic Concept of Logic Divergent Vs Convergent Thinking, Inductive Vs Deductive Thinking Fusion of Ideas for Problem Solving Moral Reasoning Improvisation 	08	17					
2.	 Practices of Playing Collaboration and Brainstorming The Spirit of Koinonia QFT Model Connecting the Unconnected Making Novel Combinations 	07	16					
3.	 Review Strategies for Creative problem-solving methods A Heuristic Technique Problem-Solving Strategies: Why Bother? Five Building Blocks as per Fogler & LeBlanc Strategy for Critical Thinking for Choosing Lateral Thinking Six Thinking Hats by Edward De Bono Design Thinking 	07	17					

Text Book(s):

Title	Author/s	Publication		
Thinker Toys	Michael Michalko	Random House Publication 2006		
Crackling Creativity, The Secrets of Creative Genus	Michael Michalko	Ten Speed Press 2001		

Reference Book(s):

Title	Author/s	Publication
Zig Zag, The Surprising Path to Greater Creativity	R Keith Sawyer	Jossy-Bass Publication 2013
De Bono's Thinking Course	Edward De Bono	Penguin Publication 1994
Six Thinking Hats	Edward De Bono	Penguin Publication 1999
How to Mind Map	Tony Buzan	Thorsons Publication 2002
The Myths of Innovation	Scott Berkum	Berkun Publication 2010
Creative confidence: Unleashing the creative Potential within Us all	Tom Kelly and David Kelly	William Collins Publication 2013
The all Laughed	Ira Flatow	Harper Publication 1992
The Ultimate Lateral & Critical Thinking Puzzle book	Paul Sloane, Des MacHale & M.A. DiSpezio	Sterling Publication 2002

Course Evaluation:

Section	Module No.	Evaluation Criteria	Marks	
	1	Group Activity on Brainstorming	15	
1	2	Mind Mapping Activity	10	
1	3	Chart Preparation on 'Practicality of Fishbone Diagram'	15	
		Group presentation on 'SCAMPER Technique & its applications'	10	
	1	Group Presentation on Critical Analysis of a Govt. scheme/	15	
	1	policy/ budget (merit/ demerit, pros/cons etc)	13	
2	2	Group Discussion/ Debate/ Elocution	10	
	3	Problem Solving Activity (Individual)	10	
	3	Presentation (Learning Outcomes)	15	
Grand Total				

Course Outcome(s):

- establish creativity in their day to day actions and educational output.
- solve all types of problems with an optimistic and an impartial attitude.
- reflect innovatively and work towards problem solving in a tactical way.
- initiate different and advanced practices in their selected field of profession.

Department of Computer Engineering

Course Code: SECE4523

Course Name: Machine Learning

Prerequisite Course(s): Data Structures (SECE2031), Design and Analysis of Algorithms

(SEIT3032), and Mathematical Methods for Computation (SESH2051)

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	The	eory	Prac	ctical	Tute	orial	Total
Theory	Theory Practical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	
02	02	00	03	40	60	20	30	00	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- master the concepts of supervised and unsupervised learning, recommendation engine, and time series modeling.
- implement models such as support vector machines, kernel SVM, naive Bayes, decision tree classifier, random forest classifier, logistic regression, K-means clustering and more in Python.
- comprehend the theoretical concepts and how they relate to the practical aspects of Machine Learning.

	Section I						
Module	Content	Hours	Weightage				
No.	Content	Hours	in %				
	Introduction to Artificial Intelligence and Machine						
	Learning						
1.	Learning Problems, designing a learning system, Issues with	04	10				
	machine learning. Concept Learning, Version Spaces and						
	Candidate Eliminations, Inductive bias.						
	Supervised learning						
	Decision Tree Representation, Appropriate problems for						
2.	Decision tree learning, Algorithm, Hypothesis space search in	06	20				
۷.	Decision tree learning, inductive bias in Decision tree learning,	06	20				
	Issues in Decision tree learning, Radial Bases, Functions, Case						
	Based Reasoning.						
	Artificial Neural networks and genetic algorithms						
3.	Neural Network Representation, Appropriate problems for	05	20				
	Neural Network Learning, Perceptrons, Multilayer Networks						

	and Back Propagation Algorithms, Remarks on Back		
	Propagation Algorithms.		
	Case Study: face Recognition.		
	Section II		
Module No.	Content	Hours	Weightage in %
	Bayesian Learning Bayes Theorem, Bayes Theorem and Concept Learning,		
1.	Maximum Likelihood and Least squared Error Hypothesis, Maximum likelihood hypothesis for Predicting probabilities, Minimum Description Length, Principle, Bayes Optimal	06	20
	Classifier, Gibbs Algorithm, Naive Bayes Classifier. Case Study: Learning to classify text.		
	Unsupervised learning		
2.	Unsupervised learning, Applications, challenges, K- Nearest	05	20
۷.	Neighbor Learning Locally Weighted Regression, SVM, Apriori	0.5	20
	Algorithm, EM Algorithm.		
3.	Overview Typical application areas, such as Recommender System.	04	10

Sr. No.	Name of Practical	Hours
1.	Introduction	02
2.	Classifying with distance measures	02
3.	Constructing Decision trees	02
4.	Classification using Decision Trees	02
5.	K-means	02
6.	Classification with k-Nearest Neighbors	02
7.	Random Forest	02
8.	Support vector machines	02
9.	Expectation Maximization	02
10.	Page Rank	04
11.	Naive Bayes Classification	04
12.	CART	04

Text Book(s):

Title	Author/s	Publication
Machine Learning	Tom M Mitchell	McGraw Hill

Reference Book(s):

Title	Author/s	Publication	
Pattern Recognition and Machine	Christopher Bishop	Springer-Verlag New	
Learning	Cili istopiler bishop	York Inc.	
Real-World Machine Learning	Machine Learning Henrik Brink, Joseph		
Real-World Machine Learning	Richards, Mark Fetherolf	DreamTech	
Machine Learning in Action	Peter Harrington	DreamTech	

Web Material Link(s):

- https://nptel.ac.in/courses/106/105/106105152/
- https://in.mathworks.com/campaigns/offers/machine-learning-with-matlab.html?gclid=EAIaIQobChMIrv2dqpOh5wIVkoiPCh0t9g8CEAAYASAAEgKl-fD_BwE&ef_id=EAIaIQobChMIrv2dqpOh5wIVkoiPCh0t9g8CEAAYASAAEgKl-fD_BwE:G:s&s_kwcid=AL!8664!3!281794527296!b!!g!!%2Bmachine%20%2Blearning&s_ei_d=psn_57384022552&q=+machine%20+learning
- https://wqu.org/programs/datascience/?utm source=datawrkz&utm medium=search&ut m_campaign=datascience&gclid=EAIaIQobChMIr_TK5ZOh5wIVzQorCh0YdQBvEAAYASAAE gLb5PD_BwE

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, and average at the same will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the Course Coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of performance of practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/drawing/test consists of 15 marks during End Semester Exam.
- Viva/ Oral performance consists of 15 marks during End Semester Exam.

Course Outcome(s):

- Learn the concept of Machine learning and range of problems that can be solved by machine learning.
- Compare different types of learning algorithms and apply machine learning concepts in real life problems.

Department of Information Technology

Course Code: SEIT4521

Course Name: Blockchain Technology

Course Prerequisite(s): Data Structures (SECE2031)

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)					Exa	minatio	on Schei	me (Ma	rks)					
	Theory	Practical Tutorial Cred		Dragtical Tutorial (Theory Dwestical	Cradit	The	eory	Prac	tical	Tut	orial	Total
	Theory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total			
	02	02	00	03	40	60	20	30	00	00	150			

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help the learners to

- understand blockchain and its applications.
- analyze IBM's strategy in blockchain platform.
- understand security in blockchain based networks.

	Section I						
Module No	Content	Hours	Weightage in %				
1.	Introduction to Blockchain Blockchain types, Public key cryptography, Hashing, Digital Signature, Business networks, Assets, Ledgers, Transactions and Contracts, the problem with existing networks, how blockchain solves this problem, Requirements of a blockchain for business.	05	10				
2.	Blockchain Networks Overview of active networks, TradeLens - Improving global trade, IBM Food Trust - Supply Chain Transparency, IBM World Wire - Global Payments, Decentralised and Trusted Identity, Further Examples by Industry, Key Players for Blockchain Adoption	05	20				
3.	IBM and Blockchain How IBM can help with a Blockchain Project, IBM's Blockchain strategy, the IBM Blockchain Platform, The Linux Foundation's Hyperledger Project, Hyperledger Fabric, Continuing your Blockchain Journey	05	20				

	Section II							
Module	Content	Hours	Weightage					
No	dontent	Hours	in %					
1	Blockchain composed What is Hyperledger Composer, Components and Structure of Composer, An example Business Network: Car Auction Market, Extensive, Familiar, Open Tool Set	05	10					
2.	Blockchain fabric development Participants and Components Overview, Developer Considerations	05	20					
3.	Blockchain architecture Administrator (operator) Considerations, Security: Public vs. Private Blockchains, Architect Considerations, Network Consensus Considerations	05	20					

Sr No	Name of Practical	Hours
1.	Demo - Vehicle Lifecycle Demo: Transfer assets in blockchain	04
2.	Demo of Hyperledger Composer	04
3.	Create a Hyperledger Composer solution	06
4.	Write your first blockchain application	08
5.	Build your own network	08

Text Book:

Title	Author/s	Publication
Blockchain Basics - A Non-Technical Introduction in 25	Daniel Drescher	Apress
Steps.		

Reference Book:

Title	Author/s	Publication
Mastering Blockchain	Imran Bashir	Packt
The Business Blockchain - Promise, practice, and	William	Wiley
application of the next internet technology.	Mougayar	

Web Material Link(s):

- https://www.udemy.com/course/blockchain-and-bitcoin-fundamentals/
- https://cognitiveclass.ai/courses/blockchain-course
- https://www.coursera.org/courses?query=blockchain

Course Evaluation:

Theory:

- Continuous Evaluation Consists of Two Tests; evaluation of each test consists of 15 marks. The duration of each test is 60 minutes.
- Students have to appear for a quiz/group discussion, which consists of 10 marks.
- End Semester Examination will consist of 60 Marks.

Practical:

- Continuous Evaluation consists of performance of practical, which should be evaluated out of 10 per each practical. At the end of the semester, average of the entire practical will be converted to 10 Marks.
- Internal Viva consists of 10 marks.
- Practical performance/quiz/test of 15 Marks during End Semester Exam.
- Viva/Oral performance of 15 Marks during End Semester Exam.

Course Outcome(s):

- understand blockchain and its applications.
- create their own Hyperledger composer solution.
- create their own Blockchain application.
- build their own network.

Department of Information Technology

Course Code: SEIT4530 Course Name: Cyber Security Prerequisite Course(s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)									
Theory	ory Practical Tutorial Cred		Dractical Tutorial Cross		Theory Practical	Crodit	The	eory	Prac	ctical	Tut	orial	Total
Theory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total			
02	02	00	03	40	60	20	30	00	00	150			

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- identify and classify various cybercrimes with respect to organizational weaknesses in order to mitigate the security risk and estimate the impact on society and world.
- interpret and apply Indian IT laws in various legal issues.

	Section - I					
Module No.	Content	Hours	Weightage in %			
1.	Introduction to Cyber Security Overview of Cyber Security, Internet Governance – Challenges and Constraints, Cyber Threats: - Cyber Warfare-Cyber Crime- Cyber Terrorism-Cyber Espionage, need for a Comprehensive Cyber Security Policy, need for a Nodal Authority, Need for an International convention on Cyberspace, Security Standards.	03	10			
2.	Safeguards Cyber Security Vulnerabilities and Cyber Security Safeguards Cyber Security Vulnerabilities-Overview, vulnerabilities in Software, System Administration, Complex Network Architectures, Open Access to Organizational Data, Weak Authentication, Unprotected Broadband communications, Poor Cyber Security Awareness, Cyber Security Safeguards- Overview, Access Control, Audit, Authentication, Biometrics, Cryptography, Deception, Denial of Service Filters, Ethical Hacking, Firewalls, Intrusion Detection System, Response, Scanning, Security Policy, Threat Management	06	20			

3.	Securing Web Application, Services and Servers Introduction, Basic security for HTTP Applications and Services, Basic Security for SOAP Services, Identity Management and Web Services, Authorization Patterns, Security Considerations, Challenges	03	10
4.	Intrusion Detection and Prevention Intrusion, Physical Theft, Abuse of Privileges, Unauthorized Access by Outsider, Malware infection, Intrusion detection and Prevention Techniques, Anti-Malware software, Network based Intrusion detection Systems, Network based Intrusion Prevention Systems, Host based Intrusion prevention Systems, Security Information Management, Network Session Analysis, System Integrity Validation	03	10
	Section - II	•	
Module No.	Content	Hours	Weightage In %
1.	Introduction to Cryptography, Symmetric key Cryptography, Asymmetric key Cryptography, Message Authentication, Digital Signatures, Applications of Cryptography. Overview of Firewalls- Types of Firewalls, User Management, VPN Security Security Protocols: - security at the Application Layer- PGP and S/MIME, Security at Transport Layer- SSL and TLS, Security at Network Layer-IPSec	05	17
2.	Cyberspace and the Law Introduction, Cyber Security Regulations, Roles of International Law, the state and Private Sector in Cyberspace, Cyber Security Standards. The INDIAN Cyberspace, National Cyber Security Policy 2013	05	17
3.	Cyber Forensics Introduction to Cyber Forensics, Handling Preliminary analysis, Investigating Investigations, Controlling an Investigation, conducting disk-based Information-hiding, Scrutinizing E-mail, Validating E-mail Header information, Tracing Internet access, Tracing Memory in real-time.	05	16

Sr. No	Name of Practical	Hours
1.	TCP scanning using NMAP	2
2.	Port scanning using NMAP	2
3.	TCP / UDP connectivity using Netcat	2
4.	Network vulnerability using OpenVAS	4
5.	Web application testing using DVWA	2
6.	Manual SQL injection using DVWA	4
7.	XSS using DVWA	4
8.	Automated SQL injection with SqlMap	4

9.	Write a program to create and simulate an attack. Then explain how	6
	to avoid it.	

Text Book(s):

Title	Author/s	Publication
Cybersecurity for Beginners	Raef Meeuwisse	Cyber Simplicity Ltd

Reference Book(s):

Title	Author/s	Publication
Cyber Security	Nina Godbole,	Wiley India, New Delhi
	SunitBelapure	
Anti-Hacker Tool Kit,4th	Mike Shema	McGrawHill Publication
Edition		
The Indian Cyber Law	Suresh T. Vishwanathan;	Bharat Law House New
		Delhi
Handbook of Applied	Menezes, van Oorschot and	CRC Press
Cryptography	Vanstone	
Computer Security, 3/e	Gollmann	Wiley

Web Material Link(s):

- https://nptel.ac.in/courses/106105031/
- https://www.javatpoint.com/cyber-security-tutorial

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the Course Coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of performance of practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/drawing/test consists of 15 marks during End Semester Exam.
- Viva/ Oral performance consists of 15 marks during End Semester Exam.

Course Outcome(s):

- Understand cyber-attack, types of cybercrimes, cyber laws and also how to protect them self and ultimately society from such attacks.
- Apply Information Security Standards compliance during software design and development.

Department of Computer Engineering

Course Code: SEIT4541

Course Name: Automata Theory & Language Processor Prerequisite Course(s): Discrete Mathematics (SESH2040)

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)			Teaching Scheme (Hours/Week) Examination Scheme (Marks)								
	Theory	Practical	Tutorial	Cutorial Credit		eory	Prac	ctical	Tut	orial	Total
	Theory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
	02	00	01	03	40	60	00	00	50	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand basics of formal languages and automata.
- design grammars and automata for different formal languages.
- develop logic building to solve computational problems.

	Section I		
Module No.	Content	Hours	Weightage in %
1.	Review of Mathematical Preliminaries Principle of Mathematical Induction, Proof by Contradiction, Introduction to Formal Languages and Automata, Alphabets, Strings and their properties, Languages, Determinism and Non-determinism	03	10
2.	Finite Automata Introduction to Transition systems, Description of Finite Automata, String acceptability by Finite Automata, Construction of NFA, NFA with ∈- moves, The Equivalence between DFA, NFA and ∈-NFA, Minimization of FA, Finite Automata with output- Moore and Mealy Models.	06	20
3.	Regular Expression and Regular Language Regular Expressions, Identities for RE, Construction of RE equivalent to FA using Arden's Theorem. Construction of FA equivalent to RE, Kleen's Theorem, Properties of Regular Languages and FA: Closure and Decision properties, Limitations of FA.	06	20

	Section II					
Module	Content	Hours	Weightage			
No.		Hours	in %			
1.	Grammar: Definition, Chomsky hierarchy, Context Free Grammar- Definition, Derivation, sentential form, parse tree, Ambiguous Grammar Removing ambiguity from grammar, Left Recursion, Left Factoring, Language generated by grammar, Construction of Grammar, Simplification of CFGs, Normal Forms for CFG: Chomsky Normal Form, Greibach Normal Form, Decision Properties of CFG Regular Grammar- Definition: Left Linear Grammar, Right Linear Grammar, The Conversion from: RG to FA and FA to RG, The Equivalence between LLG and RLG.	07	25			
2.	Push Down Automata Definition, Description of PDA, Acceptance by PDA, Operations on PDA, Construction of PDA, Equivalence between CFG and PDA, Deterministic PDA and Non- Deterministic PDA. Turing Machine Definition, Description of TM, Representation of TM, Language Acceptability by TMs, Construction of TM, Variants of TM: Multitape Turing Machines and NTM, Universal TM, The Model of LBA and Relationship between LBA and CSL, RS and RES, Closure properties of RS and RES.	08	25			

List of Tutorial:

Sr	Name of Tutorial	Hours
No		
1.	Problems based on proofs	01
2.	Problems based on identify the class language	01
3.	Problems based on DFA	01
4.	Problems based on minimal state automata	01
5.	Problems based on finite automata	01
6.	Problems based on Moore and Mealy machine	01
7.	Problems based on regular expressions and regular sets	01
8.	Problems based on pumping lemma	01
9.	Problems based on closure property	01
10.	Problems based on CNF and GNF	01
11.	Problems based on context-free grammar and language	01
12.	Problems based on PDA	01
13.	Problems based on TM	01
14.	Problems based on decidability	01
15.	Problems based on string/language validity	01

Text Book(s):

Title	Author/s	Publication
Theory of Computer Science: Automata,	By K.L.P. Mishra and N.	3rd Edition, PHI
Languages and Computation	Chandrasekaran	Learning Private Ltd.

Reference Book(s):

Title	Author/s	Publication
Introduction to Automata theory,	By John E. Hopcroft, Rajiv	3rd Edition, Pearson
languages and Computation	Motwani and Jeffery D.	
	Ullman	
Introduction to Languages and	By John C. Martin	4 th Edition, McGraw Hill
the Theory of Computation		

Web Material Link(s):

- https://nptel.ac.in/courses/106104028/
- https://www.eecs.wsu.edu/~ananth/CptS317/Lectures/

Course Evaluation:

Theory:

- Continuous Evaluation consists of two test each of 30 marks and 1 Hour of duration and average of the same will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Tutorial:

• Continuous Evaluation Consist of Performance of tutorial which should be evaluated out of 10 for each tutorial and average of the same will be converted to 50 Marks.

Course Outcome(s):

- acquire a fundamental understanding of the core concepts in automata theory and formal languages.
- design grammars and automata (recognizers) for different language classes.
- identify formal language classes and prove language membership properties.
- apply this basic knowledge of Theory of Computation in the computer field to solve computational problems.



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